

Exhibit 19

UNITED STATES DISTRICT COURT
FOR THE EASTERN DISTRICT OF TEXAS
MARSHALL DIVISION

HEADWATER RESEARCH, LLC,)
)
PLAINTIFF,)
)
VS.) Case No.
) 2:22-CV-00422-JRG-RSP
SAMSUNG ELECTRONICS CO.,)
LTD., SAMSUNG ELECTRONICS)
AMERICA, INC.,)
)
DEFENDANTS.)
_____)

VIDEOTAPED DEPOSITION OF JEFF SHARKEY

[REDACTED]
[REDACTED]

TUESDAY, JANUARY 23, 2024, 9:12 A.M.

VIA VIDEOCONFERENCE (ZOOM)

Reported by Desiree Cooks, CSR No. 14075

Job No. 6428176

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1 TUESDAY, JANUARY 23, 2024, 9:12 A.M.

2 VIA VIDEOCONFERENCE (ZOOM)

3
4 THE VIDEOGRAPHER: Good morning. We are going
5 on the record at 9:12 a.m. Mountain Time, on
6 January 22nd -- sorry -- January 23rd, 2024.

7 Please note that this deposition is being
8 conducted virtually. Quality of recording depends on the
9 quality of camera and internet connection of
10 participants.

11 What is seen and heard from the witness on
12 screen is what will be recorded. Audio and video
13 recording will continue to take place unless all parties
14 agree to go off the record.

15 This is Media Unit 1 of the video-recorded
16 deposition of Jeff Sharkey, Google corp. rep, taken by
17 counsel for the defendant in the matter of Headwater
18 Research LLC vs. Samsung Electronics Co., Ltd., et al.,
19 filed in the United States District Court for the Eastern
20 District of Texas, Marshall Division, Case Number:
21 2:23-cv-00103-JRG-RSP.

22 This deposition is being conducted remotely.
23 The video is appearing from Boulder, Colorado.

24 My name is Tony Nokes. I am the videographer.
25 The court reporter is Desiree Cooks. We're here from the

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1 firm Veritext Legal Solutions. I am not related to any
2 party in this action, nor am I financially interested in
3 the outcome.

4 If there are any objections to proceeding,
5 please state them at the time of your appearances.

6 Counsel and all present will now state their
7 objections -- I'm sorry.

8 I am not financially interested in the outcome.
9 If there are any objections to proceeding, please state
10 them at the time of your appearance.

11 Counsel and all present will now state their
12 appearance and affiliations for the record, beginning
13 with the noticing attorney.

14 MR. SCHMIDT: Good morning. My name is
15 Grant Schmidt. I have Mr. Theo Kwong, my partner, in the
16 room with me, as well as my partner, Jon Hyland. We are
17 here on behalf of the Samsung entities.

18 And I just wanted to make one clarification,
19 Mr. Nokes. I believe the right case number for this
20 particular matter, and Reza can correct me if I'm wrong,
21 is 2:22-cv-422. There are several Headwater-Samsung
22 matters, so I just want to make sure we have the right
23 matter in the record.

24 THE VIDEOGRAPHER: Thank you.

25 Other attorneys, please.

1 MR. MIRZAIE: Yes. This is Reza Mirzaie from
2 Russ August & Kabat, representing Headwater. We also
3 served several subpoenas, so we'll be asking questions as
4 well.

5 With me on this line is my colleague,
6 Jason Wietholter, also of Russ August & Kabat.

7 MR. YANG: Lance Yang from Quinn Emanuel on
8 behalf of Google, third-party Google, and Mr. Sharkey.
9 And with me also I have Howard Chen of Google.

10 THE VIDEOGRAPHER: Thank you.

11 We may proceed. Will the court reporter please
12 swear in the witness.

13 JEFFREY SHARKEY,
14 having been first duly sworn, testifies as follows:

15
16 MR. SCHMIDT: Thank you.

17 And before we begin, I just wanted to state on
18 the record that Reza and I have been communicating
19 leading up to this deposition, and we have been able to
20 reach a joint stipulation as to authenticity of documents
21 produced by Google thus far, as well as documents
22 obtained from Google's website, as well as a YouTube
23 video called "Coding For Life -- Battery Life, That is"
24 that we will be discussing today.

25 ///

EXAMINATION

BY MR. SCHMIDT:

Q Good morning, Mr. Sharkey.

A Good morning.

Q Could you please state your name for the record.

A My name is Jeffrey Allen Sharkey.

Q Mr. Sharkey, what do you do for a living?

A I am a software engineer.

Q Who is your employer?

A Google.

Q How long have you worked for Google?

A I joined Google in December of 2008.

Q What is your current title at Google?

A I believe it is senior staff -- senior staff software engineer.

Q You understand, Mr. Sharkey, of course, that you are giving sworn testimony under oath.

Is that fair?

A Yes.

Q Just as if the jury or the judge was in the room with us; right?

A Yes.

Q Are you here to testify on behalf of both Google, the entity, as well as you individually?

1 A That is my understanding, yes.

2 Q And, Mr. Sharkey, is there any reason that you
3 cannot testify truthfully and accurately today?

4 A No reason.

5 Q Have you ever been deposed before?

6 A No, sir.

7 Q I'm going to go over some very high-level
8 ground rules. I know your attorneys are excellent and
9 have likely gone over some of these things with you.

10 But if you don't understand one of my
11 questions -- I will do my best to speak clearly and
12 slowly, but if you do not understand one of my questions,
13 will you let me know?

14 A Yes.

15 Q This is a marathon. It's going to be a long
16 day. I'm going to be hopefully relatively quick, but I
17 want you to be able to take breaks when you want to take
18 breaks.

19 So will you let me know if at any juncture
20 you'd like to pump the brakes and take a few moments?

21 A I will let you know.

22 Q I just ask that you not take a break -- or not
23 ask to take a break when a question is pending.

24 Is that fair?

25 A Yes.

1 Q The court reporter, Ms. Cooks, is working hard
2 today and will be taking down every word that we say, and
3 so I just ask that you let me finish my question, and I
4 will absolutely not interrupt you and let you finish your
5 answer.

6 Is that fair?

7 A Yes.

8 Q The other thing to remember is that any answer
9 such as "mh-hm" or shaking of head is very hard for
10 Ms. Cooks to capture, so I just ask that you give oral
11 answers to my questions.

12 Is that fair?

13 A Yes. I understand.

14 Q Mr. Sharkey, I want to very quickly touch on
15 your educational background.

16 Where did you go to college?

17 A I attended the University of Minnesota Duluth
18 for my undergraduate degree and the Univer- -- the
19 Montana State University for my master's.

20 Q So at University of Minnesota Duluth, what was
21 your degree and what was it in?

22 A Computer science, so bachelor of science.

23 Q And then did you mention you had your master's
24 from Montana State?

25 A Yes, that's correct. Also in computer science.

1 Q Very good. When you started work for Google in
2 December 2008, what was your title?

3 A I believe it was software engineer perhaps
4 Level 2 or Level 3.

5 Q Can you describe to us how you ultimately got
6 to Google as your employer?

7 A I participated in the Android Developer
8 Challenge, an external contest where I wrote an
9 application -- an Android application, which succeeded in
10 being one of the winners of that contest. And I believe
11 that it gave me an opportunity to interact with several
12 Google engineers on the Android team, and that
13 potentially became the pathway for my employment.

14 Q So therefore, prior to December 2008, you
15 already had time working with Android and spending some
16 time understanding the technology.

17 Is that fair?

18 A That's correct, yes.

19 Q Did you, in fact, win the Android Developer
20 Challenge?

21 A I believe there were ten winners identified.
22 There were no rankings within that ten, and I was one of
23 the final ten winners, I believe.

24 (Reporter clarification.)

25 THE WITNESS: Can you repeat the question?

1 (The record was read back as follows:

2 "Question: Did you, in fact, win
3 the Android Developer Challenge?")

4 THE WITNESS: The Android Developer Challenge,
5 I believe, had ten winners with no ranking identified
6 between them, and I was one of the final ten, those
7 identified as winner.

8 BY MR. SCHMIDT:

9 Q Very good.

10 MR. SCHMIDT: And is Mr. Sharkey's camera
11 frozen to everybody else?

12 Oh, there we go. Now I can see him. Very
13 good.

14 BY MR. SCHMIDT:

15 Q Mr. Sharkey, can you describe at a very high
16 level your submission within the Android Developer
17 Challenge?

18 A Yes. The application would use the camera of
19 the device to recognize a barcode and offer the user
20 information about where they could obtain that item and
21 different prices associated with it.

22 Q When you first started, December 2008, did you
23 have a particular area of focus as a Google software
24 engineer?

25 A No, I did not. Just to clarify, I was assigned

1 to the Android team, but within the Android team, I did
2 not have a specific area of focus.

3 Q Early in your career at Google, did you have
4 certain focuses on apps and issues surrounding app
5 widgets, for example?

6 A Yes. As part of my role as an Android
7 developer on the platform, we often work closely and are
8 aware of how developers interact with the platform and
9 the APIs that we build and provide.

10 Q What about the power efficiencies of those app
11 widgets? Was that something that you worked on towards
12 the early part of your career?

13 A Yes, it is. App widgets was one of the first
14 projects that I was assigned to. And yes, power and --
15 power usage on the device was a primary awareness of
16 ours, as we developed that feature.

17 Q I want to shift focuses -- I want to shift the
18 focus to some questions about a presentation you gave 15
19 years ago. I know you've slept since then, so hang with
20 me.

21 Do you recall giving a presentation on
22 May 27th, 2009, titled "Coding For Life -- Battery Life,
23 That Is"?

24 A Yes, I recall.

25 Q Where were you when you gave that presentation?

1 A I was in Moscone Center in San Francisco,
2 California.

3 Q Who was in attendance when you gave that
4 presentation?

5 A Many Android and other developers interested in
6 Google technologies.

7 Q Were there third-party developers present?

8 A Yes. They were the primary audience.

9 Q Approximately how many people were in
10 attendance, if you recall?

11 A I believe the room held at least 100 people.

12 Q Do you recall the room being full?

13 A I do. I recall people being turned away
14 because the room was beyond capacity.

15 Q Was this part of an annual conference that
16 Google hosts?

17 A Yes, it is.

18 MR. SCHMIDT: I'm going to share my screen here
19 with what will be marked as Exhibit 1, which is --

20 (Audio distortion.)

21 (Reporter clarification.)

22 MR. SCHMIDT: I am now sharing my screen, which
23 captures what will be marked Exhibit 1, which Bates
24 number is GOOG-HEADWATER-92.

25 (Exhibit 1 marked.)

1 MR. YANG: Counsel, just for everyone's
2 awareness, Mr. Sharkey has hard copies -- clean, unmarked
3 hard copies of all of the productions that was submitted
4 in this case. So if you would like him to -- if he
5 prefers, he can also look at the hard copy.

6 MR. SCHMIDT: Perfect.

7 BY MR. SCHMIDT:

8 Q Mr. Sharkey, whatever is best for you. What I
9 might do is just use my share screen to direct you to the
10 right spot, if it's helpful, and then you can look at the
11 hard copy if that's easier for you to maneuver.

12 Does that sound okay?

13 A Yes, it does. I'll gladly follow you on the
14 screen.

15 Q Okay. Very good.

16 So, Mr. Sharkey, I'm sharing on my screen what
17 has been marked as Exhibit 1. I'm going to go to the
18 second page of Exhibit 1.

19 Do you recognize this document?

20 A I do, yes.

21 Q What is it?

22 A This is a printout of the slide deck that I
23 presented.

24 Q And just to be clear, this is the slide deck
25 that you presented on May 27th, 2009, at the conference

1 we were just discussing?

2 A Yes, sir.

3 MR. SCHMIDT: I am now -- just so we're all on
4 the same page, I am also going to share my screen with
5 what will be marked as Exhibit 2.

6 One second.

7 (Exhibit 2 marked.)

8 BY MR. SCHMIDT:

9 Q Mr. Sharkey, can you see my screen now?

10 A Yes, I can.

11 Q Okay. I'm going to play the first just ten
12 seconds of this video, and then I'm going to stop.

13 Okay?

14 A Understood.

15 (Video played.)

16 BY MR. SCHMIDT:

17 Q Mr. Sharkey, could you hear your voice in that
18 video?

19 A Yes, I could.

20 Q Okay. And I'm going to go just to the
21 30-second spot and play just a couple more seconds of it.

22 (Video played.)

23 BY MR. SCHMIDT:

24 Q And do you recognize that individual in the
25 video?

1 A I do.

2 Q Is that you?

3 A Yes, sir, it is.

4 Q Okay. Very good.

5 Now, let me ask you, these presentations that
6 are given at these annual conferences, are they typically
7 recorded?

8 A Yes, they are.

9 Q And why does Google traditionally record --
10 strike that.

11 Why does Google record these presentations?

12 A So that they can be made broadly available to
13 the widest possible audience.

14 MR. SCHMIDT: All right. Very good.

15 I'm going to share my screen one more time with
16 what will be marked as Exhibit 3.

17 (Exhibit 3 marked.)

18 BY MR. SCHMIDT:

19 Q Can you see my screen, Mr. Sharkey?

20 A Yes, I can.

21 Q Okay. I'll represent to you this is a -- this
22 is simply a screenshot of the YouTube page where this
23 presentation -- you can see "Coding For Life -- Battery
24 Life, That Is," is captured.

25 Are you with me?

1 A Yes, I am.

2 Q Do you recognize the YouTube provider here,
3 which is Google for Developers?

4 A Yes, I do.

5 Q Can you just very briefly describe for me what
6 is that YouTube channel, for example, or provider used
7 for?

8 A It's primarily used to -- for Google to
9 communicate with developers that are interested in its
10 technologies.

11 Q And so after -- so after these types of
12 presentations for developers are recorded, are they
13 typically uploaded to the Google for Developers YouTube
14 channel?

15 A Yes, they are.

16 Q And then do you see the date next to the number
17 of views, which this has been viewed over 73,000 times.

18 Do you see that?

19 A I do.

20 Q And then you see June 2nd, 2009.

21 Is that fair?

22 A I do see that on the screen.

23 Q And so was this video uploaded a few days after
24 your May 27th presentation?

25 A That would be my best explanation.

1 Q I want to ask you one more question about this
2 conference.

3 Just at a high level, can you describe for me
4 the Google I/O conference, what is that, and what does
5 I/O signify.

6 A The conference was intended to invite
7 developers in person to be able to not just listen to
8 presentations, but to be able to ask questions of the
9 technical team.

10 And can you repeat the second part of your
11 question?

12 Q I was curious what the I/O nomenclature
13 symbolized or represented?

14 A My best understanding of that is it references
15 a general concept in computer science known as
16 input/output, a two-way conversation. So it's intended
17 to relate to developers in some -- in a way that they
18 would recognize.

19 Q Mr. Sharkey, how frequently do you present to
20 third-party developers?

21 A It's varied over the course of my career.
22 Approximately half a dozen times in public settings.

23 Q Before -- I'm going to take this down for just
24 a second.

25 Before we dive into that presentation that you

1 gave in May 2009, I want to ask you, for my own benefit
2 and for the jury's benefit, a few basic questions about
3 information provided to developers.

4 When we are talking about an operating system
5 on a cell phone, what does that operating system
6 typically include, at a very high level?

7 A At a high level, it includes the instructions
8 necessary to run the device, to make it functional.

9 Q And are those instructions found in the source
10 code via that operating system?

11 A The source code is typically compiled into an
12 efficient representation, but yes, the source code is the
13 beginning of what gets put on the devices to run.

14 Q And so does Google make operating systems for
15 cell phones?

16 A Yes, they do.

17 Q What is Google's operating system called?

18 A Android, for cell phones.

19 (Reporter clarification.)

20 THE WITNESS: For cell phones.

21 BY MR. SCHMIDT:

22 Q I'm just going to ask that question just so
23 it's clean.

24 Mr. Sharkey, what is the Google operating
25 system called that is used on cell phones?

1 A Android.

2 Q You mentioned earlier that the source code is
3 compiled -- the source code that is in effect become --
4 that does in effect become instructions.

5 What is it called once the source code is
6 compiled or packaged up?

7 A The typical term for that is a binary.

8 Q What is an API -- let me first ask this: What
9 is an API?

10 A I believe it stands for application programming
11 interface.

12 Q Is that a -- is that another method for
13 packaging that source code?

14 A No.

15 Q Okay. What --

16 A It's -- yeah, it's -- could you maybe ask your
17 question in a different way?

18 Q Yes, absolutely.

19 What is the function of the application program
20 interface or the API?

21 A It's to give a consistent published way for
22 developers to interact with the operating system.

23 Q And then what about an SDK, a software
24 development kit?

25 Are you familiar with that?

1 A Yes.

2 Q What is the function of the software
3 development kit?

4 A It's typically to give all of the tools
5 necessary for a developer to create an application.

6 Q Very good.

7 So at a very high level, for someone who might
8 have limited knowledge about how these SDKs or APIs work,
9 what can these third-party developers do once they
10 receive an API or SDK from Google?

11 A They can begin writing an application, which
12 then they can upload later to publish for other users to
13 install.

14 Q I am now going to return to the presentation
15 that you provided in 2009.

16 Can you see my screen again?

17 A I can.

18 Q All right. I'm sharing Exhibit 1. Again, this
19 is the deck that captures your presentation.

20 Let me ask you this, Mr. Sharkey, just so we're
21 on the same page: During this presentation, did you
22 discuss certain tools that the API and SDKs could provide
23 for developers?

24 A Yes, I did.

25 Q Now, the title of your deck includes the word

1 "coding."

2 Do you see that?

3 A I do.

4 Q And so in 2009, when you gave this
5 presentation, did Google provide software code to
6 third-party developers?

7 A They provided the Android SDK, yes.

8 (Reporter clarification.)

9 THE WITNESS: Android SDK, yes.

10 BY MR. SCHMIDT:

11 Q Mr. Sharkey, can you describe for me and the
12 jury what was the subject matter of your presentation.

13 A The subject matter was presenting
14 recommendations, best practices of how developers would
15 recommend they write apps so that they run efficiently.

16 Q Did you describe various tools that the
17 developers can use throughout this presentation?

18 A Yes, I did.

19 Q Were those tools that you described available
20 at the time of your -- at least at the time of your
21 presentation?

22 A Yes, they were.

23 Q Now, in terms of battery life, what were you
24 describing -- again, I'm still at a very high level.
25 We'll dig deep in just a second.

1 But in terms of battery life, what types of
2 tools were you providing these developers that would
3 affect battery life?

4 A Broadly mechanisms to avoid doing expensive
5 work or expensive operations.

6 Q And just to be clear, when we talk about these
7 third-party developers, are these individuals who are
8 constructing apps on your phone such as Instagram, ESPN,
9 Spotify, things of that nature?

10 A That's an accurate description, yes.

11 Q One more level-set question.

12 What experience -- at this juncture, May 2009,
13 Mr. Sharkey, what experience did you have at this time
14 that justified you being the ambassador for Google on
15 this topic?

16 A I would say it was both having -- being a
17 third-party developer, somebody that had built an
18 application, and as an engineer on the Android team where
19 I could observe best practices internally.

20 Q At the time of your presentation, May 2009,
21 what was the current version of Android, which as we said
22 earlier, is Google's operating system for cell phone.

23 What was the current version of Android that
24 was available?

25 A I believe what we made available around that

1 time was Cupcake, or Android 1.5.

2 Q And so is "Cupcake" a nickname, if you will,
3 for Version 1.5?

4 A Yes, it is.

5 Q And as far as you can recall, when was Version
6 1.5 or Cupcake first released?

7 A I don't have -- I don't recall an exact date.
8 I know that it was available to the developers at the
9 moment that I gave this presentation.

10 Q So it would have been made available at least
11 by May 27th, 2009.

12 Is that fair?

13 A That's accurate, yes.

14 Q I'm going to go to Page 6.

15 Do you see the title of this slide? It says,
16 "What costs the most?"

17 A I do.

18 Q And then we see the very first bullet point:
19 "Waking up in the background when the phone would
20 otherwise be sleeping."

21 Do you see that?

22 A Yes.

23 Q So when you reference costs in the context of
24 battery life, what are you -- what are you saying? What
25 are you referencing?

1 Strike that, Mr. Sharkey.

2 Let me ask it this way: What are some of the
3 costs that we are discussing in the context of battery
4 life?

5 A In this case, it can be using the CPU to
6 process data. It can also be using the network to upload
7 or download data.

8 Q And in this reference to waking up in the
9 background when the phone would otherwise be sleeping,
10 what is it that you're describing as potentially waking
11 up in the background?

12 A An example would be an email client checking to
13 see if there are new emails for the user.

14 Q And that could be -- it could also be other
15 mobile applications on someone's phone that is waking up
16 in the background.

17 Is that fair?

18 A Yes.

19 Q Okay. So let me ask it this way: In addition
20 to what you just offered, what are some of the other
21 items that could be waking up in the background of the
22 cell phone?

23 A Typically it involves fetching some sort of
24 remote data from the internet, so email, as an example,
25 checking to see the latest sports scores.

1 Q Very good. That's helpful.

2 So just, again, for someone who might not have
3 expertise on this topic, why do -- why does the act of
4 background applications waking up the mobile device cost
5 the most battery life?

6 A When the device is not being used, it's in a
7 low-power state, which can -- which means the battery can
8 last -- last a longer period of time. Anything that
9 causes a device to wake up and process data consumes
10 battery at a faster rate.

11 Q And so at least at this time, May 2009,
12 Mr. Sharkey, did Google's Android provide tools to
13 developers to help preserve battery life?

14 A Yes, they did.

15 Q Was preventing applications from running in the
16 background one of the tools Android provided for purposes
17 of preserving battery life?

18 MR. MIRZAIE: Objection. Form.

19 MR. YANG: You could still answer the question.

20 BY MR. SCHMIDT:

21 Q Let me ask that again, Mr. Sharkey.

22 Was preventing applications from running in the
23 background one of the tools that Android provided for
24 purposes of preserving battery life?

25 MR. MIRZAIE: Objection. Form.

1 THE WITNESS: The Android operating system gave
2 enough signals for an application to know if they were
3 running in the background or the foreground, and so it
4 gave them the opportunity to adjust their behavior.

5 BY MR. SCHMIDT:

6 Q And in that context, what are some of the
7 steps -- what are some of the result -- strike that.

8 In that context, what's an example of a way
9 that a user could adjust its behavior based on that
10 information or based on those tools?

11 A Just to clarify, the user there being the end
12 user of the physical device?

13 Q Yes, sir.

14 A So one example in Cupcake, in the settings
15 application, there was a checkbox that allowed the user
16 to indicate that they desired -- that background data be
17 restricted. They would request applications to not use
18 background data.

19 (Reporter clarification.)

20 THE WITNESS: In the settings application,
21 there was a way for users to express a desire that they
22 wanted -- that they did not want applications to use data
23 in the background.

24 BY MR. SCHMIDT:

25 Q I'm going to move to Slide 7, and this is the

1 page ending with the Bates Number 98.

2 Mr. Sharkey, the presentation you provided, in
3 addition to discussing costs, discusses bulk data
4 transfers.

5 Do you see that?

6 A I do.

7 Q And then under the bulk data transfers, it
8 lists EDGE, 3G, and Wi-Fi.

9 Do you see that?

10 A Yes.

11 Q What is EDGE in this context?

12 A EDGE is a relatively slow and old mechanism
13 that supports wireless data transfer.

14 Q And what is 3G?

15 A 3G at the time of this presentation was a more
16 modern, faster way of accomplishing the same;
17 transferring mobile data.

18 Q Are both EDGE and 3G considered mobile
19 connections?

20 A Yes, they are.

21 Q When we -- and, again, I think most people
22 know, but just for the benefit of everyone, what is
23 Wi-Fi?

24 A Wi-Fi is typically an unmanaged network that
25 someone may run in their office or home, which is a much

1 smaller scale.

2 Q Between 3G and Wi-Fi, when we're comparing
3 those two, which bulk data transfers cost more battery
4 life?

5 A Based on the information on the slide in front
6 of me, the measurements at this time using the Wi-Fi
7 radio was more expensive for battery life.

8 Q Let me ask you about that.

9 So if I'm comparing 3G to Wi-Fi at a high
10 level, what does the comparison between 9.5 and 4.4 mean
11 to someone who might not have experience in this area?

12 A The units of milliamp hours are indicating how
13 much battery total was consumed to accomplish a goal of
14 transferring a single six-megabyte song.

15 Q So in that instance, would a 3G connection cost
16 more battery life than Wi-Fi?

17 A When establishing the same task of transferring
18 that six-megabyte song, yes, 3G would be more expensive
19 than Wi-Fi.

20 Q And why is that?

21 A Because the data connection is slower, so even
22 though the speed or -- or the rate of power usage appears
23 cheaper or lower for 3G, it takes longer. There's a
24 longer duration required to run the radio to accomplish
25 the task.

1 Q So the context of describing the tools that
2 Android provided developers.

3 Was the ability to allow a data transfer over a
4 Wi-Fi network but not cellular network one of those
5 tools?

6 MR. MIRZAIE: Objection. Form.

7 THE WITNESS: The Android operating system
8 provided APIs to -- for developers to detect the current
9 network connection and what type it was.

10 BY MR. SCHMIDT:

11 Q And is that an example then where the developer
12 could use those tools to effectuate that battery life,
13 for example?

14 MR. MIRZAIE: Objection. Form.

15 THE WITNESS: Yes, it is.

16 My answer was yes, it is.

17 BY MR. SCHMIDT:

18 Q I'm going to go to Slide 10, which ends in
19 Bates Number 101.

20 And you see, Mr. Sharkey, here at the top it
21 says, "How can we do better?"

22 Is that fair?

23 A I see that, yes.

24 Q And do you see a reference to
25 ConnectivityManager.TYPE?

1 Do you see that?

2 A I do.

3 Q Okay. What is ConnectivityManager in this
4 context?

5 A ConnectivityManager is a collection of APIs
6 that a developer can interact with to understand the
7 network connections on the device.

8 Q And so you -- I'm going to read a line from the
9 transcript of the video, and I want to ask you about it.

10 You said, "Something that you can do as a
11 developer is you can check the current network connection
12 that the user is on -- that the device is on.

13 "So, for example, if you know you need to
14 download a lot of data, maybe you'll hold off on that
15 transfer until the user comes into an area with 3G
16 coverage or they connect to a Wi-Fi network."

17 Does that sound accurate?

18 A It sounds accurate. I don't recall if I used
19 those exact words.

20 Q With that background, can you just describe at
21 a high level the tools that the Android was providing in
22 the context of the ConnectivityManager API?

23 A With that context, a developer can check to see
24 the current network connection that is active before they
25 attempt to perform a transfer.

1 Q And when we were talking about the type of
2 connection, that brings us back to our prior discussion
3 about EDGE -- strike that.

4 Let me ask it this way: Just so we're on the
5 same page, what is a type of -- what is an example of a
6 type of connection?

7 A Yeah, we see two of them on this slide,
8 TYPE_WIFI and TYPE_MOBILE, so they're flavors of the --
9 the type of connection that's available.

10 Q I want to get to the TYPE_WIFI and TYPE_MOBILE
11 in just a second. Before we get there, do you see the
12 slide that says, "Only update if Wi-Fi or 3G is connected
13 and not roaming"?

14 Do you see that?

15 A Yes.

16 Q What does that mean?

17 A That's a summary of the computer code that
18 follows it, a summary of what it's intending to do.

19 Q And in this instance, what is it intending to
20 do?

21 A It's intending to only transfer -- only perform
22 a network transfer when a relatively cheap connection or,
23 like -- is available and active on the device.

24 Q You mentioned earlier the TYPE_WIFI reference.
25 Do you see that?

1 A Yes.

2 Q In this instance, what is the difference
3 between TYPE_WIFI and TYPE_MOBILE?

4 A As we mentioned earlier, TYPE_WIFI is typically
5 a local network managed out of someone's home or office.
6 And TYPE_MOBILE would typically be a cellular carrier
7 such as AT&T or Verizon, which is available over a much
8 wider area.

9 Q Just so everyone is on the same page, when
10 we're talking about Wi-Fi, is that a type of wireless
11 local area network?

12 A Yes, it is.

13 Q And so according to this code that's in your
14 May 2009 presentation, if the network tag is TYPE_WIFI,
15 would the code return a result of, quote, "info is
16 connected"?

17 A Yes, it would.

18 Q And what does that mean?

19 A The reason we -- we additionally check the "is
20 connected" is you may be nearing Wi-Fi connection, but it
21 may not be active, so we check -- we're saying return is
22 connected if, yes, we have a connection to a Wi-Fi
23 network and it's actively connected.

24 An example there might be if we're still in the
25 process of negotiating our connection is -- would be an

1 example of when we're not fully connected yet.

2 Q What about in the context of TYPE_MOBILE? What
3 would happen -- or what does this code anticipate
4 happening with TYPE_MOBILE?

5 A So it's looking at the primary type if we're
6 connected to a mobile network. And then it's
7 additionally checking those two other conditions and
8 requiring that those also be true.

9 Q Mr. Sharkey, what is the impact of these tools
10 of this code on battery life for a cell phone?

11 MR. MIRZAIE: Objection. Form.

12 BY MR. SCHMIDT:

13 Q Strike that.

14 Let me ask it this way: Mr. Sharkey, does this
15 code -- does this type of code have an impact on battery
16 life on a cell phone?

17 MR. MIRZAIE: Objection. Form.

18 BY MR. SCHMIDT:

19 Q You can answer.

20 A Yes. It does. It would improve it.

21 Q And how would it -- how would this code improve
22 battery life in this context?

23 A It would defer operations that are expensive
24 until a later time when a faster network became
25 available.

1 Q What happens in this context -- I'm almost done
2 with this slide. Hang with me.

3 What happens in this context if the network
4 type is TYPE_MOBILE and then the subtype is TYPE_UMTS?

5 A So in that case, it is -- UMTS is referring to
6 the 3G technology, so if we're on a 3G network, and
7 additionally, if we're not roaming, then it will return.
8 And if we are actually connected to that network, it will
9 return true.

10 Q Back in 2009, did Android provide tools for
11 developers to check whether a device was on Wi-Fi versus
12 a cellular connection?

13 A Yes, it did.

14 Q And, again, just so we're on the same page,
15 what are the benefits of Wi-Fi -- strike that.

16 Let me ask it this way: What are the benefits
17 of Wi-Fi over cellular connection?

18 A Wi-Fi connections are typically faster so they
19 can accomplish a task in less time using less battery.

20 Q Back in 2009, did Android provide developers
21 the tools to use that classification that you just
22 described, Wi-Fi versus cellular, to determine whether a
23 data transfer should occur?

24 MR. MIRZAIE: Objection. Form.

25 THE WITNESS: Yes. Android provided these APIs

1 for developers to call.

2 BY MR. SCHMIDT:

3 Q Mr. Sharkey, what does it mean to be metered
4 versus unmetered?

5 A Metered is a concept that we've used to
6 indicate the user may be sensitive to the financial cost
7 of using data on a connection.

8 Q Did the Android -- at the time of this
9 presentation, 2009, did Android allow users to check if a
10 cellular collection (as said) was metered or unmetered?

11 A To the best of my knowledge, the Android
12 operating system did not contain the concept of metered
13 or unmetered as of the Cupcake release.

14 Q When did the metered or unmetered tool --
15 strike that.

16 Let me ask it this way: When did the factor of
17 metered or unmetered start playing a role in the Android
18 operating system, if you remember?

19 A I believe we may have introduced an API related
20 to that in the Ice Cream Sandwich release.

21 Q And when was that?

22 A I'd have to examine -- I'd have to look closer
23 at documents. I don't recall the exact dates.

24 Q No problem.

25 All right. I am moving to Slide 15 of

1 Exhibit 1. And do you see here -- it says, "How can we
2 do better? Foreground apps."

3 Do you see that?

4 A Yes.

5 Q At a very high level, what are we referencing
6 when we talk about foreground apps versus background
7 apps?

8 A At a high level, a foreground app is something
9 that the user is actively aware is operating and that
10 they're interacting with.

11 Q And what about the background app?

12 A I would say it's the negation of that.

13 Q In this context, are we talking about -- strike
14 that.

15 Let me ask it this way: What are we -- in this
16 context, are we discussing foreground and background apps
17 in the context of preserving battery life?

18 A When we discuss background apps, yes.

19 Q And at least by the time of this presentation,
20 May 2009, did Android give developers the tools to
21 determine if an app was in the foreground or background?

22 MR. MIRZAIE: Objection. Form.

23 THE WITNESS: The tools were there for an app
24 to be able to determine if they were running in the
25 foreground or not.

1 BY MR. SCHMIDT:

2 Q Let me ask it this way as well -- thank you.
3 That's helpful. Let me ask it one more way.

4 At a high level -- we are about to dig into
5 them.

6 At a high level, what are some of the tools
7 that Android gave developers in the context of assessing
8 foreground and background apps?

9 MR. MIRZAIE: Objection. Form.

10 THE WITNESS: So an Android application can
11 have broad -- broadly four types of components or code
12 running inside of it, one of which is an activity, which
13 is a very popular -- one of those mechanisms.

14 As part of the activity running, there's a life
15 cycle where the operating system tells the application
16 what state the activity is in. And so that is the
17 mechanism by which an application could determine.

18 If they have a foreground activity, that would
19 be a way. If there's a resumed activity, the application
20 would know that it is running in the foreground.

21 BY MR. SCHMIDT:

22 Q What is the effect -- again, we're about to get
23 into the details. But what is the effect, at a high
24 level, of the distinction between foreground and
25 background apps on battery life?

1 A I would say we advised developers to be aware
2 of their usage in the background because -- because it
3 can add up without the user being aware of it.

4 Q All right. So we're going to go to Slide 27,
5 still on Exhibit 1.

6 Do you see at the top, Mr. Sharkey, it says,
7 "How can we do better? Background apps"?

8 Do you see that?

9 A Yes.

10 Q And then it says, "Checking current battery and
11 network state before running a full update."

12 Do you see that?

13 A Yes.

14 Q What did you mean by that, "checking current
15 battery and network state before running a full update"?

16 A If I recall, the intention in sharing this code
17 snippet was to enable developers to check the current
18 battery level. And so if the battery was running low,
19 they may choose to skip or pause updates until it had
20 been recharged at a later time.

21 Q I'm going to go up real quick to Slide 25 of
22 the same document, Exhibit 1.

23 Mr. Sharkey, during your presentation, you
24 talked about changes with the network connection, for
25 example, switching from EDGE to Wi-Fi.

1 How would a change in network connection be
2 used in the context of background applications to
3 preserve battery?

4 MR. MIRZAIE: Objection. Form.

5 THE WITNESS: One example, when a transfer
6 began, we may actively have a fast network connection
7 like Wi-Fi. But if the user walks out of range, the
8 device may switch to a much slower network, and we want
9 to give the developer an opportunity to pause that
10 transfer instead of accidentally continuing it on an
11 expensive connection.

12 BY MR. SCHMIDT:

13 Q In your presentation, you say -- again, I know
14 you don't have the transcript in front of you.

15 You say, "If you're doing some background
16 tasks, you might fall asleep during this period and wake
17 yourself up maybe a day later and you might have more
18 battery, so you could use that to cancel some background
19 tasks."

20 Does that make sense?

21 A Yeah. Yes.

22 Q Could you educate me a little bit on that and
23 explain what you meant in the context of these background
24 apps?

25 A An application may receive, for example, the

1 battery low broadcast, which would indicate the device is
2 running low. If the application had active work, they
3 may choose to stop that and then at a later time, another
4 broadcast may wake them up.

5 And if they check the battery, they may now
6 discover that there's -- the battery has been charged,
7 and they may choose to resume their transfer.

8 Q Also during your presentation, you mention
9 something about background applications like, for
10 example, YouTube receiving updates about changing between
11 EDGE and Wi-Fi.

12 Why did background apps receive updates about
13 the change in network?

14 MR. MIRZAIE: Objection. Form.

15 THE WITNESS: The operating system would tell
16 them about network changes so that they could make
17 adjustments to ongoing tasks that they were doing.

18 BY MR. SCHMIDT:

19 Q Are there examples, Mr. Sharkey, where an
20 application does want to be woken up for a connectivity
21 change?

22 A Yes, there are many examples.

23 Q Could you give me just one or two?

24 A One would be an email application. If you
25 imagine you take a flight and you're in airplane mode,

1 when you arrive at your destination and leave airplane
2 mode, that email application would likely desire to know
3 that you now have a network connection so it can retrieve
4 new messages.

5 Q Can it be the case that a background app like
6 YouTube is waiting for a connectivity change, for
7 example, from mobile to Wi-Fi before it performs a
8 service?

9 A Yes.

10 MR. MIRZAIE: Objection. Form.

11 THE WITNESS: My answer was yes.

12 BY MR. SCHMIDT:

13 Q Why is that? Why would a background app like
14 YouTube wait for a connectivity change before it does
15 something?

16 A To be a better citizen or better user of the
17 device, to avoid costing the user additional battery or
18 additional data usage.

19 Q Back in 2009 could a user change whether an
20 Android phone used background data?

21 MR. MIRZAIE: Objection. Form.

22 THE WITNESS: As I mentioned earlier, I believe
23 the settings app had a toggle where the user could
24 express their desire for -- for applications on the
25 device to defer or not to perform background work --

1 background data.

2 BY MR. SCHMIDT:

3 Q One more question on the slides here.

4 There's a reference in the deck to get
5 background data setting.

6 Does that sound familiar?

7 A Yes, it does.

8 Q What does that mean?

9 A That -- directly that is the API where we
10 surface to developers what I just -- what I had just
11 described a few moments earlier, the setting the user
12 changes in the -- in the settings application.

13 When the user changes the toggle, we express
14 the current value of that, make it available to the
15 developers through the API you just mentioned.

16 Q Give me just one second.

17 MR. MIRZAIE: And, Grant, whenever you reach a
18 point for a break, just a quick morning bathroom break --

19 MR. SCHMIDT: Let's do it. Let's do it.

20 MR. MIRZAIE: All right.

21 THE VIDEOGRAPHER: We're going --

22 MR. SCHMIDT: Should we take five minutes?

23 MR. MIRZAIE: Sure, yeah.

24 MR. SCHMIDT: Okay. Thank you.

25 THE VIDEOGRAPHER: We're going off the record.

1 This is the end of Media Unit 1. The time is
2 10:06 a.m.

3 (Break held off the record.)

4 THE VIDEOGRAPHER: We are back on the record.

5 This is the beginning of Media Unit 2. The
6 time is 10:16 a.m.

7 MR. SCHMIDT: I'm going to share on my screen
8 the -- see if we can find it here -- the video of your
9 May 2009 presentation, which has been marked Exhibit 2.

10 BY MR. SCHMIDT:

11 Q Can you now see my screen, Mr. Sharkey?

12 A I can, yes.

13 Q I'm going to play just about 20 seconds of this
14 video, and I have a couple questions for you right after.

15 Here we go.

16 (Video played.)

17 BY MR. SCHMIDT:

18 Q Mr. Sharkey, could you hear that?

19 A Yes, I could.

20 Q Was that your voice?

21 A Yes, it was.

22 Q At a high level, what is roaming?

23 A Roaming is when a user is interacting with a
24 mobile network outside of their home area, so if I was in
25 a foreign country.

1 Q Why is roaming expensive?

2 A Usually -- like, many carriers charge
3 additional or much larger fees for data transfers when
4 you're roaming.

5 Q In the context of this presentation that we've
6 been discussing with the jury for May 2009, what do you
7 want to avoid doing when roaming?

8 A In this specific case, the reason we're
9 checking the roaming flag is to avoid costing the user
10 additional money.

11 Q Very good. All right. I'm moving to a related
12 topic, but we're going to dive a little bit deeper into
13 the background and foreground functionality.

14 I want to do a quick dive into some of the
15 Google documents and when they existed. I know there are
16 a lot of dates here, and I see some paper in front of
17 you.

18 Is there something that you might have prepared
19 to help you with some of the dates of the release of the
20 various source code?

21 A So I have documents that my attorneys provided
22 me.

23 Q Okay. And what are those -- well, let me ask
24 you this: Is there a document that your attorney has
25 provided -- I know earlier he mentioned that you have

1 access to the produced documents.

2 Do you have a document that captures the
3 various dates -- release dates of the various documents
4 and other third-party documents that are subject of this
5 depo?

6 MR. YANG: Do you have a Bates number that
7 you're referring to?

8 MR. SCHMIDT: I don't. The answer might be no.
9 BY MR. SCHMIDT:

10 Q I'm just curious if you -- in anticipation of
11 this deposition, did you prepare a document that captures
12 some of these dates that we're going to be discussing
13 today?

14 The only reason I ask is there are a lot of
15 dates to be covered, and so I imagine that you might have
16 something that will help you throughout the deposition.

17 A There's a document that summarizes Bates
18 Numbers 1 through 13 and dates associated with that.

19 Q Okay. And is it possible -- I don't know --

20 MR. SCHMIDT: Lance, is it possible for you to
21 email us that document?

22 MR. YANG: I think I did this morning before
23 the deposition already.

24 MR. SCHMIDT: Okay. Very good. Very good.
25 Okay.

1 One second.

2 MR. YANG: Counsel, if you don't have it, I'm
3 happy to resend it.

4 MR. SCHMIDT: One second.

5 Okay.

6 BY MR. SCHMIDT:

7 Q So do you see on that --

8 MR. SCHMIDT: I'm going to mark -- actually, I
9 need to upload this. So just give me -- give me just one
10 second.

11 Here we go. And this will be marked as
12 Exhibit 36. I know that's going to be a little
13 confusing, but it's because there are some premarked
14 documents.

15 THE WITNESS: Unfortunately, I believe you're
16 muted.

17 MR. SCHMIDT: Thank you.

18 Okay. So, actually, I'm going to mark --

19 BY MR. SCHMIDT:

20 Q Mr. Sharkey, I'm now marking the document that
21 we received from your counsel as Exhibit 4.

22 MR. SCHMIDT: Sorry, Ms. Cooks. I'm just going
23 to state that again.

24 This is Exhibit 4, and I'm going to share my
25 screen.

1 (Exhibits 4 & 36 marked.)

2 BY MR. SCHMIDT:

3 Q All right. Mr. Sharkey, can you see my screen
4 now?

5 A Yes, I can.

6 Q Very good.

7 Now, at a high level -- we're going to get into
8 this later, but what is this first chart on the first
9 page?

10 A To my understanding, this is a summary of
11 several different Android applications that were
12 published on the Google Play Store, along with the dates
13 associated with them.

14 Q All right. Let's go to Page 2 of the document
15 that your counsel provided us, Exhibit 4.

16 Do you see here it says, "The initial
17 contribution corresponds to a version of Android that
18 Google made publicly," and then it gives a link, "on
19 October 21st, 2008"?

20 Do you see that?

21 A Yes, I do.

22 Q All right. Now, I'm going to click that link.
23 That takes us to this page here.

24 Can you still see my screen?

25 A Yes, I can.

1 Q All right. What is --

2 What are we looking at here?

3 A This is a single Git commit that contains the
4 entire -- a snapshot of the entire Android operating
5 system when it was first made available in -- as open
6 source.

7 Q How do you know that?

8 A Through my day-to-day operations, this commit
9 is something that I -- when I trace back history of many
10 things I encounter.

11 Q First of all, what is the Git commit?

12 A Git is a source code management system. And a
13 commit is the atomic unit of a change being added -- a
14 change being made to source code.

15 Q And I see "initial contribution" here.

16 What does that mean? What does "initial
17 contribution" mean?

18 A So that is provided by the person that created
19 this commit. It's their summary of what is contained,
20 and it matches -- my understanding of what I shared
21 earlier, that it was the initial copy of the entire
22 operating system that we first made available in open
23 source.

24 Q So would this be the operating system for
25 1.0 -- OS 1.0?

1 A I believe it may be slightly after 1.0
2 because -- and the reason is we changed source code
3 management systems.

4 Q So when we see -- that makes sense.

5 When we see your October 21st, 2008, what does
6 that represent?

7 A That's the timestamp when someone created this
8 Git commit.

9 Q Is there a version number in this context --
10 oh, no, we -- yeah, we've handled that.

11 It's probably -- if it's not 1.0, it's close to
12 it.

13 Is that fair?

14 A Yes. It's an early version of the operating
15 system.

16 Q And this is available, obviously, to someone
17 like me who is not a software engineer and who is
18 accessing it in realtime.

19 Is that fair?

20 A Yes, it's generally available to the --

21 Q And why is that?

22 (Simultaneous unreportable crosstalk.)

23 BY MR. SCHMIDT:

24 Q Why is that?

25 A Because Android desires for people to take the

1 operating system and build new products and ideas with
2 it.

3 MR. SCHMIDT: I'm going to -- just as a
4 formality, I'm going to offer Exhibit 5.

5 Let me stop presenting here.

6 (Exhibit 5 marked.)

7 BY MR. SCHMIDT:

8 Q I'll represent to you, Mr. Sharkey, that
9 Exhibit 5 is simply a PDF of what we just looked at.
10 Let me just pull that up.

11 Do you see my screen?

12 A I do.

13 Q Okay. Does this appear to be the same document
14 that we just linked to?

15 A Yes, it appears to be the same.

16 Q All right. This date that we talked about,
17 October 21st, 2008, that's the same date that you had
18 referenced in the document you created, this Exhibit 4,
19 as it relates to the release date of this code.

20 Is that fair?

21 A Could you ask that question again?

22 Q Yes.

23 This October 21st, 2008 date, that matches your
24 Exhibit 4 where you talk about the initial contribution
25 being made available on October 28th -- I'm sorry --

1 October 21st, 2008.

2 Is that fair?

3 A That's a consistent statement, yes.

4 Q Now, once you're in -- I'm going to go back to
5 the actual link so that we can access this in realtime.

6 Once you're in the code, there are various
7 links -- hold on one second. Let me make sure you can
8 see it.

9 Do you see these links below?

10 A Yes.

11 Q What are these links?

12 A So a Git commit contains a series of changes to
13 any number of files, one or more. And in this case, each
14 of these links is to a file that was a component or a
15 part of this commit.

16 Q For purposes of us understanding a little bit
17 more about this, I'm going to do control F for activity
18 Java.

19 Do you see that? I just have activity.java?

20 A I do, yes.

21 Q I'm going to click that. And then where does
22 this take us online?

23 A This shows us the version of activity.java
24 source code that was made available at the time of this
25 commit.

1 MR. SCHMIDT: I'm going to offer Exhibit 6 as
2 our next exhibit, which I will represent to you is just
3 simply a PDF version of what we linked to.

4 (Exhibit 6 marked.)

5 BY MR. SCHMIDT:

6 Q Do you see my screen, Mr. Sharkey?

7 A I do.

8 Q And does this look to be consistent with the
9 link that we just accessed online?

10 A It does, yes.

11 Q I'm going to go to Page 10, Line 546. I want
12 to ask you about this.

13 Do you see where it references foreground
14 activity, and it says the activity at the top of the
15 screen?

16 A I do see that, yes.

17 Q What does that mean in this context? And by
18 that I mean, we're within the initial commit under this
19 activity.java that you just described, and now we're
20 seeing this reference to foreground activity.

21 What does that mean?

22 A It's expressing -- it's highlighting to a
23 developer -- so developers can create one or more
24 activities inside of their application.

25 And this is describing -- it's giving them a

1 concrete definition of the term "foreground activity,"
2 which is a -- which -- connectivity is a component of
3 their app.

4 Q What does top of the screen mean in this
5 context?

6 A In this case, if the user were to hit -- hit
7 the back button on their device, there could be
8 additional activities behind the one that's at -- the one
9 at the top.

10 Q I've seen references to user interface in
11 similar context.

12 Do you know what a user interface is?

13 A Yes.

14 Q Okay. And what is the difference between a --
15 strike that.

16 How does a user interface interact with this
17 concept of being top of the screen?

18 A When an activity is at the top of the screen,
19 it has a large portion of real estate on the physical
20 screen where they can render a user interface for the
21 user to interact with.

22 Q I want to look at Line 556. We're still within
23 Exhibit 6, which is the subset of the initial commit.
24 And I see now -- we just talked about foreground.

25 Do you see where it says background activity?

1 A I do, yes.

2 Q And it says, "An activity that is not visible
3 to the user and has been paused."

4 Do you see that?

5 A I do.

6 Q So just at a high level, how is the background
7 activity defined in this context of the initial commit?

8 A Reading directly from the source code -- the
9 code on screen, the documentation, it says, "An activity
10 that is not visible to the user and has been paused."

11 Q When did the Android -- when did Google Android
12 first begin classifying foreground versus background
13 services?

14 MR. MIRZAIE: Objection. Form.

15 BY MR. SCHMIDT:

16 Q Strike that.

17 Let me ask it this way: Did Android classify
18 foreground versus background -- strike that.

19 At some juncture, did Android begin classifying
20 foreground versus background services?

21 A Yes, it did.

22 Q When did that classification first begin?

23 A Very early in the operating system history. I
24 don't recall the exact version.

25 Q Would that have been at least by 2008?

1 A I don't recall, but if we have source code, I'd
2 be happy to look at it together.

3 Q Let me ask it this way: Would it have been
4 before your May 2009 presentation?

5 A Unfortunately, I don't recall.

6 Q Okay. But let me ask you this: Earlier we
7 talked about the initial commit being released on
8 October 21st, 2008.

9 Do you remember that?

10 A Yes.

11 Q So is it fair to say that these classifications
12 between foreground and background were present at least
13 by October 21st, 2008?

14 A Foreground and background activities, yes.

15 MR. SCHMIDT: All right. I am now going to
16 stop sharing my screen. I am going to share with you --
17 let me look at this here.

18 I'm going to share with you Exhibit 7.

19 (Exhibit 7 marked.)

20 BY MR. SCHMIDT:

21 Q Mr. Sharkey, do you recognize this document?

22 A I do, yes.

23 Q What is this?

24 A A tag is a specific type of commit, which marks
25 a point in a source -- in the Git history, which is

1 immutable and cannot be changed.

2 Q What is the date of this tag, if you will?

3 A This tag was created on November 23rd, 2009.

4 Q And who was the tagger?

5 A The person was an engineer on the team. His --
6 we call him JBQ, by his username.

7 Q And this process of tagging that you described
8 just now and earlier, is that a standard process for
9 Google to follow when uploading its code?

10 A Yes, it is.

11 Q Now, within this platform, is it fair to say
12 that this represents the operating system that is the 1.6
13 version? Is that fair?

14 A Yes, that's accurate.

15 Q Now, I'm going to see if this works. If you --
16 hold on one second.

17 I'm going to actually go to the link so that
18 way we can do exactly what we did a second ago.

19 Mr. Sharkey, do you see my screen now?

20 A I do, yes.

21 Q Is this just a live version of what we just
22 discussed, Exhibit 7?

23 A Yes, it is.

24 Q Are we within the 1.6 operating system?

25 A Yes, we are.

1 Q So -- okay. One second. Just to ensure we're
2 on the same page, earlier you mentioned JBQ. I like that
3 nickname for the tagger.

4 Are you with me?

5 A Yes.

6 Q And then who is the author of this tag or this
7 commit?

8 A So tag is referencing a commit. And in this
9 case, the tag was created by JBQ. JBQ's tag is a
10 specific reference to a specific commit. And the commit
11 that just happened to have been referenced -- the last
12 source code change that occurred before the 1.6 release
13 was officially made happened to have been made by this
14 person, Xav.

15 Q Got it. So he is the author of this particular
16 commit?

17 A That's correct.

18 Q Very good. Now hang with me. I want to ask
19 you about a particular portion of this.

20 So if I go to -- let's see here. If I click
21 core and then I go to Java, and then I go to Android and
22 then I click app and then I go to ActivityManager; do you
23 see that?

24 A I do, yes.

25 Q Okay. Those were several steps, but this is

1 important.

2 What is the function of ActivityManager.java in
3 this context?

4 A In the context of the Android operating system,
5 it orchestrates the various components of the
6 operating -- of applications, such as activities and
7 services.

8 Q Now, I am just going to offer Exhibit 8, which,
9 again, is the PDF version of what we just accessed.

10 (Exhibit 8 marked.)

11 BY MR. SCHMIDT:

12 Q Do you see Exhibit 8 here, Mr. Sharkey?

13 A I do, yes.

14 Q Is this the same document -- is this the same
15 code that we just accessed online?

16 A It is, yes.

17 Q So at a high level, what kind -- you briefly
18 touched on this, but what kind of activity is managed by
19 the ActivityManager class?

20 A Any and all activities on the device.

21 Q We'll go to Page 11, and if we look at line 603
22 to 605, here it says a reference to a running process.

23 Do you see that?

24 A Yes.

25 Q And then it makes a reference to running app

1 process info.

2 Do you see that?

3 A I do.

4 Q So for someone like me who needs a little bit
5 more background, at a basic level, what does the running
6 process refer to?

7 A It refers to an application that is actively --
8 has been started and has the opportunity to run code.

9 Q And if we keep going to Page 12, Line 649 --
10 we're still within the ActivityManager code for 1.6.

11 There's a reference to the relative importance
12 level that the system places on this process.

13 Do you see that?

14 A I do, yes.

15 Q And then there's a comment to importance
16 foreground, it may be that. There's a reference to
17 importance background.

18 Do you see that?

19 A I do, yes.

20 Q What does this portion of the code mean?

21 A Any application that's running on the device,
22 ActivityManager determines its relative importance to all
23 of the other applications running and assigns an
24 importance value to that -- to each application.

25 Q So what is a running process?

1 A It is a process in the Linux kernel that has
2 been started and can execute CPU instructions.

3 Q So just to be clear, did the ActivityManager
4 class in the Android 1.6 classify importance of
5 applications based on, for example, foreground and
6 background?

7 A Yes.

8 MR. MIRZAIE: Objection. Form.

9 THE WITNESS: Yes, it does.

10 BY MR. SCHMIDT:

11 Q Let me ask it this way: In the context of your
12 2009 presentation, what were some of the ways that the
13 ActivityManager class in the Android 1.6 classified the
14 importance of applications?

15 A Could you repeat the question, please?

16 Q Yes.

17 In the context of your May 2009 presentation,
18 knowing that that's the context of us looking into the
19 code, what were -- what were some of the ways that the
20 ActivityManager class in the Android 1.6 classified the
21 importance of various applications?

22 A It's a -- it's a little difficult to parse the
23 question.

24 Q That's okay. No problem. Let me ask it a
25 different way.

1 Did -- let me ask you this: Whether apps ran
2 in the foreground or background, did that have an impact
3 on how the ActivityManager class in Android 1.6
4 classified the importance of various applications?

5 A Could you repeat the question again, please?

6 Q Yes.

7 A I want to make sure I give a precise answer, so
8 I want to make sure I digest the question accurately.

9 Q No problem.

10 Let me ask you this way: Did the
11 ActivityManager class in the Android 1.6 classify the
12 importance of applications according to whether they are
13 running in the foreground or background?

14 A Yes, it did.

15 Q All right. Now, I am going to go back to the
16 actual code. We're almost done here. Hang with me.

17 So we're still -- Mr. Sharkey, I'll represent
18 to you, we're still within 1.6.

19 Do you see that on my screen?

20 A Yes, I do.

21 Q And we're not in a particular exhibit right
22 now. We're just online.

23 Now, I'm going to go down a different path of
24 this code. So I'm going to go to core, Java, Android,
25 net, and then ConnectivityManager.

1 Do you see that?

2 A I do, yes.

3 MR. SCHMIDT: Just so we have record of it, I'm
4 going to offer Exhibit 9, which is just a PDF of what we
5 just accessed.

6 One second.

7 (Exhibit 9 marked.)

8 BY MR. SCHMIDT:

9 Q Mr. Sharkey, could you see Exhibit 9?

10 A Yes, I see your screen.

11 Q And is this the same code that we just
12 referenced online?

13 A Yes, it is.

14 Q At a very high level, when we're talking about
15 the ConnectivityManager, what kind of connectivity is
16 being managed by the ConnectivityManager?

17 A Connections out to the wider internet.

18 Q Now, if we go to Page 2, Line 106, we see right
19 here, "Broadcast action: The setting for background data
20 usage has changed values."

21 Do you see that?

22 A I do.

23 Q And then it says, "If an application uses the
24 network in the background, it should listen for this
25 broadcast and stop using the background data if the value

1 is false."

2 Do you see that?

3 A I do.

4 Q What does this mean?

5 A This means -- this is a broadcast that the
6 operating system sends to anyone that asks for it, to let
7 them know that the user preference has changed.

8 Q Do you see the reference -- if we go down to
9 117, 118, do you see the TYPE_MOBILE and TYPE_WIFI
10 references?

11 A I do, yes.

12 Q Is that the same type of TYPE_MOBILE and
13 TYPE_WIFI we talked about earlier in your 2009
14 presentation?

15 A Yes, they are the same.

16 Q What does it mean when there's a zero next to
17 TYPE_MOBILE and a one next to TYPE_WIFI?

18 A Those are numerical constants used internally,
19 unique values. And the type is a human readable -- or
20 human understandable value associated with those unique
21 constants.

22 Q What impact does that code have on the use of
23 background data?

24 (Reporter clarification.)

25 MR. SCHMIDT: No problem.

1 BY MR. SCHMIDT:

2 Q Mr. Sharkey, what impact does this code, the
3 TYPE_MOBILE, TYPE_WIFI have on the use of background
4 data?

5 MR. MIRZAIE: Objection. Form.

6 THE WITNESS: For applications following our
7 best practice, they may choose to defer some of their
8 actions based on the network type.

9 BY MR. SCHMIDT:

10 Q What are some of the -- what are some of the
11 tools -- so in this context, what are some of the tools
12 that the Android is providing for purposes of stopping or
13 starting background data?

14 A In the case of the action background data
15 setting changed broadcasts, we're telling any
16 applications interested that the user preference has been
17 changed.

18 Q And what actions can they then do with that
19 information? What can they do with that tool?

20 A As the documentation on the screen references
21 the get background data setting, API, a developer can
22 obtain the current value and decide how they want to
23 proceed with pending operations inside of their app.

24 Q If a cell phone is on mobile internet, does
25 this code provide certain instructions as it relates to

1 background data?

2 A My best understanding of the background data
3 setting it is that -- it is agnostic to the network type.

4 Q Okay. One second.

5 And then just so I understand, Mr. Sharkey, in
6 this context, why is there a zero next to TYPE_MOBILE and
7 a one next to TYPE_WIFI?

8 A When we define constants in the operating
9 system, we typically always start as zero. As new values
10 are introduced, we increment by one each time so that
11 they remain unique.

12 Q And are there any messages that are being sent
13 by that zero and that one as it relates to background
14 data?

15 MR. MIRZAIE: Objection. Form.

16 THE WITNESS: No. There's no signals related
17 to background data in those constants.

18 BY MR. SCHMIDT:

19 Q Okay. I'm going to come back to that in just a
20 second. I want to show you Exhibit 10.

21 Before we do that, we're going to go back.
22 Hang with me.

23 We're still in 1.6. Do you see that?

24 A Yes, I do.

25 Q All right. So we're going to go to services,

1 Java -- let's see. Okay. Now we're in there.

2 Android server and now ConnectivityService.

3 Do you see that?

4 A I do, yes.

5 Q Okay. And what does ConnectivityService mean
6 in this context?

7 A It is the implementation of -- that is backing
8 ConnectivityManager.

9 Q I'm going to offer what will be Exhibit 10,
10 which is merely a PDF of what we just looked at.

11 One second.

12 (Exhibit 10 marked.)

13 BY MR. SCHMIDT:

14 Q Mr. Sharkey, do you see Exhibit 10 on the
15 screen?

16 A I do.

17 Q Is that the same document that we just looked
18 at --

19 A Yes.

20 Q -- at least now it's PDF form?

21 A Yes.

22 Q Okay. Now, I'm going to go to Page 7,
23 Line 337.

24 And do you see here it says,

25 "ConnectivityManager set background data setting."

1 Do you see that?

2 A I do see that, yes.

3 Q What is the effect of that code?

4 A It is returning the current user preference
5 that they had configured in the settings application.

6 Q Does it have any impact on whether the user has
7 allowed an app to use background data?

8 MR. MIRZAIE: Objection. Form.

9 THE WITNESS: Could you ask the question again?

10 BY MR. SCHMIDT:

11 Q Yes.

12 Does it have any impact on whether the user has
13 allowed an app to use background data?

14 MR. MIRZAIE: Objection. Form.

15 THE WITNESS: It's expressing the user's desire
16 systemwide.

17 BY MR. SCHMIDT:

18 Q Desire for what in this context?

19 A The desire for all applications on the device
20 to not use background data.

21 MR. SCHMIDT: Okay. We are now going to move
22 to 2.2, so hang with me here. I'm going to pull up a
23 link.

24 THE VIDEOGRAPHER: Counsel Schmidt, you've been
25 going for about an hour and 30 minutes.

1 MR. SCHMIDT: Okay. Thank you.

2 BY MR. SCHMIDT:

3 Q Mr. Sharkey, can you see -- hold on one second.

4 Can you see my screen here?

5 A Yes, I can.

6 Q Okay. This is what has been marked as

7 Exhibit 11.

8 (Exhibit 11 marked.)

9 BY MR. SCHMIDT:

10 Q Do you recognize this document?

11 A I do.

12 Q What is it?

13 A Similar to what we looked at earlier, this is a
14 tag that is marking the official -- the snapshot of the
15 Android code base when the Android 2.2_r1 release was
16 finalized.

17 Q And in this instance, who or what was the
18 tagger?

19 A In this case, it appears to be a mechanical
20 account or a robotic account.

21 Q And who was the author of the commit?

22 A The person -- so the commit that happened to
23 have been caught by this tag or referenced by this tag is
24 an engineer Chris Tate.

25 Q And what was the date of the commit?

1 A The date of the commit was June 24th, 2010.

2 Q And similar to the other code that we've
3 discussed, this code was kept in the same type of -- this
4 code was uploaded in the same mechanism -- strike that.

5 Was this code uploaded in the same way that the
6 other codes that we've discussed were uploaded?

7 A Yes. The tags were created in the -- in the
8 open source project.

9 Q And is that a common, consistent practice of
10 Google?

11 A Yes, it is.

12 Q All right. I am now going to pull up -- let me
13 stop sharing here. Just as a formality, I am going to
14 offer Exhibit 11. I know we just saw the link.

15 But, Mr. Sharkey, is this document the same as
16 the link we just looked at for 2.2?

17 A Yes, it is.

18 Q Very good. I'm going to share with you
19 Exhibit 12.

20 (Exhibit 12 marked.)

21 BY MR. SCHMIDT:

22 Q Do you recognize this document, Mr. Sharkey?

23 A I do, yes.

24 Q What is this?

25 A This is the ConnectivityManager source code as

1 of the Android 2.2_r1 release.

2 Q I'm going to go to Page 2, Line 110 --
3 actually, it's at the very top of Page 3 here.

4 Do you see where it says, "If an application
5 uses the network in the background, it should listen for
6 this broadcast and stop using the background data if the
7 value is false"?

8 A Yes, I see that.

9 Q What instruction does this code send in this
10 context?

11 MR. MIRZAIE: Objection. Form.

12 THE WITNESS: It's indicating that the user
13 preference has changed in the settings application.

14 BY MR. SCHMIDT:

15 Q In what way has the user preference changed?

16 A The user preference in the settings app to
17 allow background data, the user has requested -- has
18 requested that that be changed, that policy, to either
19 allow it or disallow it.

20 Q So in this instance, the Android has given the
21 tools to either allow the background data or not allow
22 the background data.

23 Is that fair?

24 MR. MIRZAIE: Objection. Form.

25 THE WITNESS: Yes, Android gives developers

1 those tools.

2 BY MR. SCHMIDT:

3 Q Let me just -- given his objection, let me ask
4 it differently.

5 In this context, what are some of the tools
6 that the Android is giving when discussing the use of the
7 network in the background?

8 A There's an API on ConnectivityManager to
9 request and determine the current user preference, if --
10 if the user has expressed the desire for it to restrict
11 background data.

12 Q Okay. One second. Let me -- I am going to --
13 let's see here --

14 MR. MIRZAIE: What exhibit was that again,
15 Grant, sorry?

16 MR. SCHMIDT: Say that again.

17 MR. MIRZAIE: What exhibit was that again?

18 MR. SCHMIDT: That was Exhibit 12.

19 MR. MIRZAIE: Okay. Got it.

20 BY MR. SCHMIDT:

21 Q Mr. Sharkey, I'm going to reference back
22 Exhibit 4 that you provided us -- your counsel provided
23 us.

24 Do you see my screen here?

25 A I do, yes.

1 Q Okay. And can you just explain to me briefly,
2 what are the applications that are listed here?

3 A As best as I know, these are applications
4 developed by third parties that were published on the
5 Google Play Store.

6 Q And what are the dates in the far right corner?

7 A They're a best -- they're our best
8 understanding of the first -- the first moment or the
9 first time when those apps would have been available to
10 users.

11 Q Okay. And do you know -- do you have
12 knowledge, Mr. Sharkey, as to whether or not those are
13 individually APKs, those files?

14 A My understanding is that each Bates number is
15 an APK.

16 Q I'll represent that -- we're not going to go
17 through each of these, Mr. Sharkey, but in the context of
18 this depo, we will mark Exhibits 23 through 35 as being
19 the APKs that are reflected -- let me just confirm -- 1
20 through 13 -- yeah, that are reflected in this chart.

21 MR. SCHMIDT: That's mainly for Ms. Cooks.

22 (Exhibits 23-35 marked.)

23 MR. SCHMIDT: Okay. Can we take a ten-minute
24 break?

25 MR. MIRZAIE: Yeah.

1 MR. SCHMIDT: Okay.

2 THE VIDEOGRAPHER: We're going off -- we are
3 going off the record.

4 This is the end of Media Unit 2. The time is
5 10:58 p.m.

6 (Break held off the record.)

7 THE VIDEOGRAPHER: We are back on the record.

8 This is the beginning of Media Unit 3. The
9 time is 11:09 a.m.

10 BY MR. SCHMIDT:

11 Q All right. We're back from a break.

12 I am going to share with you again,
13 Mr. Sharkey, what is Exhibit 2, the video of your 2009
14 presentation.

15 Can you see this?

16 A I can, yes.

17 Q All right. And we are at a minute 17, second
18 13, and we're going to listen for just a few seconds.
19 I'm almost done. And I want to ask you a couple of quick
20 questions after we hear this excerpt. One second.

21 (Video is played.)

22 BY MR. SCHMIDT:

23 Q Mr. Sharkey, could you hear your voice in that
24 part of the video?

25 A Yes, I could.

1 Q So I'm going to tie this back to some of the
2 code we discussed just a second ago.

3 But in the context of your presentation back in
4 2009 and ConnectivityManager, what types of tools did
5 Android give developers to check connectivity in this
6 context?

7 MR. MIRZAIE: Objection. Form.

8 THE WITNESS: The APIs that were discussed here
9 that are offered by the platform provide the ability to
10 see -- to find information about the currently actively
11 connected network.

12 BY MR. SCHMIDT:

13 Q And what types of decisions can the developers
14 or then thereby the users make as it relates to
15 connectivity and also background/foreground information?

16 MR. MIRZAIE: Objection. Form.

17 THE WITNESS: By consulting values returned
18 from ConnectivityManager, developers can notice that a
19 network would be expensive or slow, and they can choose
20 to defer their work until a later time when a faster
21 network becomes available.

22 BY MR. SCHMIDT:

23 Q In 2009, did the Android provide developers
24 tools or end users tools to restrict the background data
25 usage when roaming was present?

1 MR. MIRZAIE: Objection. Form.

2 THE WITNESS: The operating system offered --
3 the API on the screen is network roaming, that a
4 developer could use as part of making their decision to
5 proceed with a network transfer or to wait until a later
6 time.

7 BY MR. SCHMIDT:

8 Q In that context, did the Android provide
9 developers tools to allow background data to occur in the
10 context of Wi-Fi?

11 A Could you reask the question?

12 Q Sure, sure.

13 In 2009 when you gave this presentation, did
14 the Android provide developers and also end users the
15 tools to allow background data usage when there was a
16 Wi-Fi connection?

17 MR. MIRZAIE: Objection. Form.

18 THE WITNESS: Android offered APIs that
19 developers could blend together to decide to proceed with
20 a transfer based on things like Wi-Fi or a background
21 data setting the user at expressed.

22 BY MR. SCHMIDT:

23 Q Earlier in the context of -- I'm going to pull
24 something up here again. One second. I'm going to pull
25 up Exhibit 9.

1 Just so we're on the same page, Mr. Sharkey, do
2 you recognize Exhibit 9?

3 A I do, yes.

4 Q Okay. I'll represent to you, again, this is
5 ConnectivityManager in 1.6.

6 Do you see that?

7 A I do, yes.

8 Q All right. And we were talking about -- I'm
9 going to go to Line 117. Okay.

10 And earlier, we were talking about the code
11 here that has TYPE_MOBILE zero and TYPE_WIFI one.

12 Do you see that?

13 A I do, yes.

14 Q And what I want to make sure I understand is:
15 In this context, is this an example of the Android giving
16 the developer or the user the tools to make a decision as
17 to when background apps will be used?

18 MR. MIRZAIE: Objection. Form.

19 THE WITNESS: It's giving them information
20 about the -- about a network connection type, which could
21 be -- which the developer could blend together with
22 background -- other background signals.

23 BY MR. SCHMIDT:

24 Q And so in that context, when the developer
25 blends together, there is an ultimate -- strike that.

1 In that context, when the developer blends
2 together the substance that you discussed, is it possible
3 for the developer to use the tools from Android to allow
4 background apps when there's a Wi-Fi connection but not
5 allow it when there's a mobile connection?

6 MR. MIRZAIE: Objection. Form.

7 THE WITNESS: Yes, combined together, those
8 tools give the developer the ability -- that ability.

9 BY MR. SCHMIDT:

10 Q And in the context of this 2009 presentation,
11 when we've been discussing the various tools that are
12 capable and the tools that are present in this code, all
13 the things you discussed in your presentation are items
14 that Google is teaching developers and end users how to
15 use.

16 Is that fair?

17 A The presentation is primarily aimed at
18 developers, yes.

19 Q And is the goal -- strike that.

20 What is the goal of these presentations when
21 focused on the developers?

22 A So that our collective ecosystem of the Android
23 operating system with applications offers an excellent
24 user experience to our -- to our combined users.

25 Q And what are -- what are -- just to wrap up,

1 what are some of the tools that Android is teaching the
2 developers when it comes to managing background based on
3 connection type?

4 A It's helping point them to the APIs that they
5 can call to determine user preferences and to determine
6 current network conditions, which the developer can then
7 blend together to decide how they want to proceed with
8 network traffic.

9 MR. SCHMIDT: We'll pass the witness and
10 reserve the additional time.

11 Mr. Sharkey, thank you very much for being here
12 today.

13 MR. MIRZAIE: So yeah, I think we had talked,
14 Grant, about like a 10- to 15-minute break right now
15 so -- for everybody. We can either take like a 25-minute
16 break and -- for folks to have lunch and then come back
17 so it's not, you know, inefficient, or we can just take
18 about a 10 to 15 one now and then a lunch break when --
19 you know, on the next one.

20 It's up to you guys.

21 MR. SCHMIDT: Whatever Mr. Sharkey wants.

22 MR. MIRZAIE: I agree.

23 THE WITNESS: Our lunch here doesn't start
24 until 11:30. So we can do two things. We can take --

25 (Reporter clarification.)

1 THE VIDEOGRAPHER: Thank you.

2 We're going off the record. This is the end of
3 Media Unit 3. The time is 11:18 a.m.

4 (Break held off the record.)

5 THE VIDEOGRAPHER: We're back on the record.

6 This is the beginning of Media Unit 4. The
7 time is 11:38 a.m.

8 EXAMINATION

9 BY MR. MIRZAIE:

10 Q Good morning, Mr. Sharkey.

11 A Yes, sir.

12 Q So I'm going to ask you a series of questions
13 just like my colleague Mr. Schmidt just did. I represent
14 Headwater. It's good to meet you finally.

15 So I uploaded some documents into the Google
16 Drive. Maybe we could start with a little bit of
17 background.

18 I uploaded two documents. One is -- I labeled
19 Exhibit 37 just to pick up on where we left off on the
20 numbering, and one I labeled as Exhibit 38.

21 (Exhibit 37 marked.)

22 (Exhibit 38 marked.)

23 BY MR. MIRZAIE:

24 Q If you could open Exhibit 37 for a moment. I
25 wanted to take care of some housekeeping here.

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1 Let me know when you have that open.

2 A Yes, I have the file, Exhibit 37, Headwater
3 notice of subpoena to Google open.

4 Q Okay. Thanks. And I think you just identified
5 the document for me, so that was my next question.

6 My second question after that was going to be:
7 Have you seen this document before?

8 A Yes, I have.

9 Q And you understand that you're here today to
10 testify on behalf of Google and also in your personal
11 capacity; correct?

12 A Yes, I understand that.

13 MR. YANG: Counsel, sorry, just for the record
14 here, Mr. Sharkey's designated as Google's corporate
15 representative on Headwater Topics 2, 3, 4, 6, and 7,
16 subject to Google's objections and responses.

17 MR. MIRZAIE: Right. Yeah, that's where I was
18 going to go next.

19 BY MR. MIRZAIE:

20 Q So if you could flip through that document,
21 sir, and get to Topic 2.

22 A I found the section titled Request Number 2 and
23 Topic Number 2.

24 Q Do you understand that you're here to testify
25 on, just piggybacking on your counsel's comments, Topics

1 2 through 4, 6, and 7 on behalf of Google as a
2 corporation?

3 A Yes, I understand that.

4 Q And I assume you prepped for today's
5 depo; correct?

6 A Yes. I've been meeting with counsel.

7 Q About how many meetings?

8 A Approximately ten.

9 Q Okay. And when you say "counsel," do you mean
10 counsel for Google?

11 A Yes, that's correct. Counsel for Google, yeah.

12 Q Okay. And was there -- you may not know who
13 represents who, but do you understand that there was any
14 counsel for Samsung involved in the prep as well?

15 A Not that I'm aware of.

16 Q Okay. And so you had ten meetings with
17 Google's counsel, and -- approximately, when was the
18 first one, by the way?

19 A I don't recall the exact date, but it was
20 approximately in Q4 of 2023.

21 Q Okay. And what did you do to prepare for
22 Topic 2 -- strike that, actually.

23 If we take a look at the document again --
24 sorry.

25 What did you do to prepare to testify on

1 Topic 4?

2 MR. YANG: And I'll just caution the witness
3 not to reveal any communications you may have had with
4 your attorneys in preparing for Topic Number 4.

5 THE WITNESS: I would say in preparing for
6 Topic Number 4, we reviewed the relevant Bates numbers
7 listed.

8 BY MR. MIRZAIE:

9 Q Did you do anything beyond just reviewing the
10 relevant Bates numbers listed, if you could recall?

11 MR. YANG: Again, I also caution the witness
12 not to reveal any communications you've had with your
13 attorneys.

14 THE WITNESS: Could you repeat the question?

15 BY MR. MIRZAIE:

16 Q Yes.

17 Did you do anything other than reviewing the
18 relevant Bates numbers listed?

19 MR. YANG: Same caution.

20 THE WITNESS: Discussed with counsel things
21 that I believe that are attorney-client privileged.

22 BY MR. MIRZAIE:

23 Q Okay. So there's no other -- nothing else that
24 you could tell me, subject to that objection, about what
25 you did beyond just reviewing the Bates-numbered

1 documents identified.

2 Is that fair?

3 A That's accurate, yes.

4 Q And if we go to Topic 6.

5 A Yes, I found it.

6 Q Okay. Thank you.

7 What did you do to prepare for Topic 6?

8 A I reviewed the public developer documentation
9 that -- that Android publishes on its website.

10 Q Did you do anything else to prepare for
11 Topic 6?

12 A Reviewed relevant Bates numbers.

13 Q Anything else you could tell me besides those
14 two things?

15 A Nothing beyond those.

16 Q And you see the, I guess, features listed
17 there: Data saver, app standby, doze. We can start with
18 those three.

19 Do you see that?

20 A I do, yes.

21 Q And you're familiar with those features to some
22 extent.

23 Fair?

24 A That's accurate, yes.

25 Q And before prepping for the deposition today,

1 you were also familiar with those features at a technical
2 level; correct?

3 A Yes.

4 Q And can you, just starting at a high level,
5 tell me what role you played, if any, in the ultimate
6 development of all the code that those features rely on?

7 MR. YANG: Object to form.

8 THE WITNESS: I developed personally a lot of
9 the foundational capabilities that enabled the data saver
10 feature.

11 For app standby and doze, I was a close
12 collaborator, sharing an office -- a physical office with
13 the other engineers that worked on that feature.

14 BY MR. MIRZAIE:

15 Q So just to understand your verbiage there a
16 little bit better, so would you say that you were more
17 involved in the development of data saver or more
18 involved with the development of app standby and doze?

19 A I was more involved with the foundational
20 behavior for data saver.

21 Q Okay. And when you say "foundational
22 behavior," what files or behaviors are you referring to?

23 A Yeah, one of the key foundational files is
24 Network Policy Manager.

25 Q Got it.

1 And you were involved in developing that
2 file; correct?

3 A Yes.

4 Q Would you say you were the key person involved
5 in developing that file?

6 MR. YANG: Object to form.

7 THE WITNESS: I would say yes.

8 (Reporter clarification.)

9 (The record was read back as follows:

10 "Question: Would you say you
11 were the key person involved in
12 developing that file?")

13 THE WITNESS: Network Policy Manager, yes.

14 BY MR. MIRZAIE:

15 Q And by the way, did you name that file?

16 A I believe I came up with the name, yes.

17 Q And then if we go back to the document, after
18 doze, there's adaptive battery, power saving, adaptive
19 power saving, job scheduler, background usage limits, and
20 mobile data only apps.

21 Do you see that?

22 A I do, yes.

23 MR. YANG: Counsel, just for the record, we've
24 noted in our objections to these, some of these are not
25 Android or Google terms. Some of them appear to be terms

1 from other software programs.

2 MR. MIRZAIE: Yeah, you noted that on
3 discussions -- meet and confers with us, and I think if
4 you could keep your speaking objections to a minimum, I'd
5 appreciate that today.

6 BY MR. MIRZAIE:

7 Q So, sir, on -- Mr. Sharkey, on those items that
8 I just read, which of those, I guess, features do you
9 recognize?

10 A Job scheduler in particular stands out as
11 something I'm familiar with.

12 Q And what role did you play, if any, in
13 developing the job scheduler code?

14 A I was involved with reviewing the technical
15 design performed by another engineer.

16 Q Who was that other engineer?

17 A I believe the engineer was Chris Tate.

18 Q We've seen his name today, I believe.

19 And do you know if data saver calls or listens
20 to job scheduler?

21 MR. YANG: Object to form. Object as beyond
22 the scope.

23 THE WITNESS: I do not believe that Network
24 Policy Manager listens to job scheduler.

25 ///

1 BY MR. MIRZAIE:

2 Q And by the way, I guess -- you know, kind of
3 belts and suspenders here, but we've been speaking a lot
4 of technical jargon. You've been helping Grant and
5 myself out with that.

6 But what does it mean for, I guess, one piece
7 of code to listen to another piece of code?

8 MR. YANG: Object to form.

9 THE WITNESS: One mechanism is that code can
10 register a callback to be notified when something changes
11 in another location.

12 BY MR. MIRZAIE:

13 Q Is there another mechanism according to the
14 usage of "listen to" as you just used the term?

15 A Another example in the Android operating system
16 would be broadcast intents.

17 Q And I guess that's different than recommending
18 for a callback.

19 Is that fair?

20 MR. YANG: Object to form. Beyond the scope.

21 THE WITNESS: Can you repeat the question?

22 BY MR. MIRZAIE:

23 Q Yeah.

24 Is that different from requesting for a
25 callback?

1 A Mechanically they're different. They result in
2 very similar -- they can result in very similar-resulting
3 behavior.

4 Q Got it.

5 And can you describe listening to broadcast
6 intents? How does that process work in Android code,
7 just in general?

8 MR. YANG: Same objections.

9 THE WITNESS: Applications can indicate they
10 would like to receive broadcast intents either in their
11 manifest, or they can register for them dynamically.

12 BY MR. MIRZAIE:

13 Q And what would happen under either scenario?

14 If you could just give another sentence -- a
15 description of how that would work, please.

16 A When a developer has indicated their interests
17 in a broadcast, from that point forward on the device,
18 when that action -- the broadcast action occurs, we go
19 notify those applications that the broadcast has
20 happened.

21 Q And for a third-party app to listen to a
22 broadcast intent, that process in and of itself would use
23 battery; correct?

24 A Very minimal battery. Just the act of
25 registering for it.

1 Q Certainly the act of registering for it would,
2 but would the act of listening for it would -- strike
3 that.

4 Would the act of listening to broadcast intents
5 also require battery consumption?

6 A The long-term act of delivery, like, yes, it
7 would consume battery to receive each broadcast.

8 Q And for third-party code to listen to broadcast
9 intents, does it need any type of special permission or
10 privilege in order to do that?

11 A It depends on each broadcast action. By
12 default, they're not protected, and anyone can request
13 and listen to them. But each broadcast action can be
14 tailored with permissions or flags to indicate
15 restrictions.

16 Q And you're aware of some of those
17 restrictions; correct?

18 A Yes.

19 Q And sometimes those restrictions relate to
20 security? In other words, if the user wants a system to
21 be more secure, then it would restrict some of those
22 permissions from a third-party app being able to listen
23 to broadcast; correct?

24 A Yes, that's correct.

25 Q So all else being equal, not listening to

1 broadcast intents would tend to make the device more
2 secure or at least as secure.

3 Fair?

4 A Broadcasts are such a large topic. I don't
5 think I could offer a blanket answer.

6 Q Okay. We could come back to that. I
7 appreciate it.

8 Okay. So going back to the list in Topic
9 Number 6, are you familiar with anything else -- well,
10 strike that.

11 Are you familiar with something called adaptive
12 battery?

13 A Not --

14 MR. YANG: Hold on a second.

15 Objection. Beyond the scope.

16 You can go ahead and answer.

17 THE WITNESS: Not as a particular term of art
18 on Android. It may -- it may exist, but I may not be
19 aware of it.

20 BY MR. MIRZAIE:

21 Q Thank you.

22 And what about power saving?

23 MR. YANG: Objection. Beyond the scope.

24 THE WITNESS: Again, it may -- I don't know if
25 that term exists in the Android code base.

1 BY MR. MIRZAIE:

2 Q What about adaptive power saving?

3 MR. YANG: Same objection.

4 THE WITNESS: It's a term I'm unfamiliar with.

5 I don't know if it occurs in the code base.

6 BY MR. MIRZAIE:

7 Q And just to finish off the list, would you have
8 the same answer for background usage limits and mobile
9 data only apps?

10 MR. YANG: Same objection.

11 THE WITNESS: Yes. They've -- same answer to
12 both. Like, they're descriptive, but I'm not aware of
13 them being expressed in the source code of the Android
14 operating system.

15 BY MR. MIRZAIE:

16 Q Thank you.

17 And do you understand that data saver, app
18 standby, and doze mode are accused features in this
19 patent infringement case?

20 MR. YANG: Hold on.

21 I caution the witness not to reveal any
22 communications or information he may have learned through
23 your discussions with attorneys; otherwise, if you have
24 information to offer, you can provide an answer.

25 MR. MIRZAIE: And it was a "yes" or "no." So I

1 think at a yes-or-no level, it's a legitimate question
2 that doesn't call for attorney-client privileged
3 information.

4 MR. YANG: It does if his answer is only --
5 "yes" or "no" is only based on his information he learned
6 from attorneys.

7 MR. MIRZAIE: I disagree. But let's continue.

8 BY MR. MIRZAIE:

9 Q Sir, do you understand that data saver, app
10 standby, and doze mode are accused in this case of
11 infringement?

12 MR. YANG: Again, I caution the witness not to
13 reveal any information he may have learned through his
14 attorneys.

15 But if you can answer that "yes" or "no" --
16 (Reporter clarification.)

17 MR. YANG: Sure.

18 I caution the witness not to reveal any
19 communications or information he learned from his
20 attorneys.

21 But to the extent you have information, you can
22 respond "yes" or "no" to that outside of communications
23 with attorneys, feel free to do so.

24 THE WITNESS: Outside of privileged
25 communications, I have no knowledge of what you

1 described.

2 BY MR. MIRZAIE:

3 Q And you do -- strike that.

4 You are aware that Samsung phones are
5 Android-based phones; correct?

6 A I'm aware that some Samsung phones run the
7 Android operating system, yes.

8 Q And what familiarity do you have on the
9 commercial side with Google or Android's commercial
10 relationship with Samsung?

11 MR. YANG: Objection. Form.

12 MR. MIRZAIE: Objection. Form.

13 MR. YANG: Sorry.

14 Same objection. Also object as beyond the
15 scope.

16 THE WITNESS: I would answer I don't, because
17 it's beyond the scope of my job responsibilities as a
18 software engineer.

19 BY MR. MIRZAIE:

20 Q Back to Topic Number 6.

21 So you are familiar with data saver, app
22 standby, and doze mode; correct?

23 A Yes.

24 Q Did you search your emails for any emails
25 pertaining to any of those three features?

1 A Yes, as part of responding to the subpoena.

2 Q And is it true that you found no emails
3 referencing -- sorry --

4 A May I clarify -- yeah, may I clarify my role?

5 So to clarify my answer there, I performed the
6 search you described on my personal records as me as an
7 individual.

8 Q Okay. And by that, you just mean your personal
9 laptop or personal Gmail account?

10 A Yes, sir.

11 Q And you didn't find any documents referencing
12 any of those features?

13 A I provided all relevant items that were
14 requested in the subpoena.

15 Q Do you recall finding emails relating to those
16 features?

17 A I do not recall.

18 Q You don't recall one way or another?

19 A No. I do not recall finding documents related
20 to any of those three features in my personal documents
21 or personal email.

22 Q Okay. And you discussed earlier the foundation
23 or foundational code of data saver being network policy
24 or Network Policy Manager.

25 Did you run any searches for that?

1 MR. YANG: Object to form.

2 You can answer.

3 THE WITNESS: It was -- because it was not
4 referenced in the subpoena, I did not do a direct search
5 for those items in my personal records.

6 BY MR. MIRZAIE:

7 Q And besides your personal records, are you
8 familiar with how Google maintains other records? And if
9 so, can you describe that.

10 MR. YANG: Object to form. Object as beyond
11 the scope.

12 And I caution the witness not to reveal any
13 information he may have learned through your discussions
14 with attorneys or anyone working on the legal teams at
15 Google.

16 THE WITNESS: And can you repeat the question,
17 please?

18 BY MR. MIRZAIE:

19 Q Yes.

20 Apart from your personal records, in the course
21 of your ordinary work as an engineer at Google, you have
22 some familiarity with how Google stores records; correct?

23 MR. YANG: Same objections and same caution.

24 THE WITNESS: I'm aware that my emails expire
25 after a certain time unless I've marked them as needing

1 to be saved.

2 BY MR. MIRZAIE:

3 Q And what time is that? What time period is
4 that?

5 MR. YANG: Object as beyond the scope.

6 I caution the witness not to reveal any
7 information he may have learned through communications
8 with attorneys or the legal team at Google.

9 THE WITNESS: I do not recall the exact
10 threshold that's used.

11 BY MR. MIRZAIE:

12 Q And were you involved in any document searches,
13 apart from your personal files, but for Google-retained
14 documents concerning any of the three features that we
15 just discussed with respect to Request Number 6, namely,
16 doze, app standby, or data saver?

17 MR. YANG: And that's just a -- that's a
18 yes-or-no question, and I'll caution, again, not to
19 reveal any information you may have learned through your
20 discussions with attorneys or Google legal counsel.

21 THE WITNESS: If you could repeat the question.

22 BY MR. MIRZAIE:

23 Q Yeah. One second.

24 Were you involved in any document searches,
25 apart from searching your personal files, on behalf of

1 Google, searching Google-retained documents concerning
2 data saver, app standby, or doze mode?

3 MR. YANG: Again, same objections and beyond
4 the scope.

5 And I caution you not to reveal any information
6 you may have learned through your attorney or Google's
7 legal team.

8 THE WITNESS: My answer to that question is no.
9 BY MR. MIRZAIE:

10 Q Do you know of anyone else who was so involved?

11 MR. YANG: Same objections -- sorry, did I cut
12 you off?

13 MR. MIRZAIE: No. I just said "yes" or "no."
14 It's a yes-or-no question. It doesn't call for
15 attorney-client privileged information, so...

16 MR. YANG: It does call for attorney-client
17 privileged information to the extent that the information
18 he learned was through his communications with attorneys.

19 So, again, you could answer "yes" or "no," but
20 don't reveal any information you may have learned just
21 through your communications with attorneys or Google's
22 legal team.

23 THE WITNESS: And could you repeat the question
24 again just to make sure I accurately answer it?

25 ///

1 BY MR. MIRZAIE:

2 Q Yeah, yeah. No problem.

3 The question was: Are you aware of anyone else
4 at Google who was involved in searching for documents
5 concerning doze mode, app standby, or data saver?

6 MR. YANG: Same objection and caution.

7 THE WITNESS: My answer is no.

8 BY MR. MIRZAIE:

9 Q Okay. Are you planning to appear live at trial
10 in this matter?

11 A I've -- no one has requested that of me.

12 Q Sitting here today, do you know if you plan to
13 or not?

14 A No one has requested either direction.

15 Q If someone requested, would you appear live?

16 A Subject to personal schedule constraints, I
17 would be available.

18 Q Okay. All right. Let's see. I did want to --
19 kind of sticking just to some belts and suspenders on the
20 platform, maybe before the lunch break we could just talk
21 about how an app would request network access.

22 Is that okay if we just talk about that for a
23 few minutes?

24 A Yes.

25 Q Can you describe for me how an app would

1 request network access? And I mean an Android app,
2 obviously.

3 A As that space has evolved and changed many
4 times over Android's history, can you help refine -- is
5 there a particular version that you're interested in?

6 Q Good question.

7 So let's start with today.

8 A So I believe applications still need to declare
9 in their manifest an internet permission, which indicates
10 their desire to access a network. And I believe as long
11 as they've declared that, they're able to look at the
12 currently active network connection and initiate
13 connections to the internet.

14 Q And let me take a step back -- well, strike
15 that.

16 Are you aware of any earlier versions, sitting
17 here today, where the Android apps would request internet
18 access some other way?

19 MR. YANG: Object to form.

20 THE WITNESS: Depending on the exact Android
21 version you're interested in, there are some APIs on
22 ConnectivityManager to request a particular network.

23 (Reporter clarification.)

24 THE WITNESS: ConnectivityManager.

25 ///

1 BY MR. MIRZAIE:

2 Q Okay. So if you know off the top of your head,
3 let's say we were talking about version -- Android
4 Version 2.2.

5 A Unfortunately, I don't know off the top of my
6 head. But if we have source code, I can help look at it.

7 Q Okay. Do you know off the top of your head for
8 Version 1.6 how an app would request network access,
9 generally speaking?

10 A Generally speaking, I would say it's consistent
11 with what I described earlier where they define the
12 internet permission in the -- in their manifest of the
13 application. And if the user had installed the
14 application, then they're able to see active networks and
15 open network connections to the internet.

16 Q And at any rate, from 1.6 all the way until
17 today, you know, apps would request internet
18 access; correct?

19 MR. YANG: Hold on a second.

20 Object to form.

21 THE WITNESS: I would say it's one of the most
22 popular permissions that Android apps would request, the
23 ability to access the internet.

24 BY MR. MIRZAIE:

25 Q Okay. One other follow-up here.

1 Do you have the exhibits from this morning in
2 front of you somewhere?

3 A I do.

4 Q We talked this morning about the background
5 data setting.

6 Do you recall that?

7 A I do, yes.

8 Q I believe you described it as a flag that the
9 user can toggle on or off?

10 A That's accurate, yes.

11 Q I forget if -- you know, when it's on, then the
12 user's exhibiting a desire to not use background data, or
13 was it when it's off? Sorry.

14 MR. YANG: Object to form.

15 THE WITNESS: I would have to look at the exact
16 documentation on the API to remind -- to refresh my
17 memory. And similarly, like, I would have to look at the
18 screenshot of the settings app to remind myself of how it
19 was displayed to the user.

20 BY MR. MIRZAIE:

21 Q But it's either going to be, you know, when the
22 flag is set as true, then it's on or off. It will be
23 either one. It's binary; right?

24 A It is a binary flag, yes.

25 MR. YANG: Sorry.

1 Object to form.

2 THE WITNESS: My answer is it is a binary flag,
3 yes.

4 BY MR. MIRZAIE:

5 Q In any event, the user can toggle it to check
6 the no background data flag; correct?

7 A The user in the settings app can -- can change
8 the toggle, yes.

9 Q And when the user desires a, quote/unquote, no
10 background data, what does that mean when you use the
11 term "background data" there?

12 Can you define "background data" in that
13 specific setting.

14 A I'd have to look at an exact screenshot to
15 refresh my memory of how it was presented to a user, but
16 my broad understanding is that background data would be
17 data that -- data that is used when the user doesn't
18 expect it or is unaware of it.

19 Q And maybe if you have your IO presentation in
20 front of you.

21 A I do.

22 Q If you could go to -- I don't know if this will
23 help, but if you could go to Slide 29.

24 A Could you reference that by Bates number.

25 Q Yes, 120.

1 A Yes, I'm looking at 120.

2 Q If you see the second bullet point -- well, the
3 second darkened bullet point uses the phrase "no
4 background data"?

5 A Yes, I see that.

6 Q And does that refresh your recollection of what
7 no background data means?

8 A I don't think it provides any additional
9 definitions.

10 Q Okay. So as you sit here today, your broad
11 understanding is that background data would be data that
12 is used when the user doesn't expect it or is unaware of
13 it.

14 Is that fair?

15 MR. MIRZAIE: Object to form.

16 THE WITNESS: I would say that's the broad
17 understanding of a typical end user.

18 BY MR. MIRZAIE:

19 Q And that covers usage -- usages beyond just
20 apps running in the background.

21 Fair?

22 MR. SCHMIDT: Objection to form.

23 MR. YANG: Same objection.

24 THE WITNESS: Could you clarify your question?

25 ///

1 BY MR. MIRZAIE:

2 Q Yeah. Let me ask a different question, if
3 that's okay, so strike that.

4 What are some examples of background data as
5 it's used in this slide?

6 A So as it's used in this slide, a potential
7 example might be the calendar app, which is listed at the
8 top as having heavy network usage. And the implication
9 is that it may be at the top because of heavy background
10 usage.

11 Q And when you say "background usage," you
12 mean -- strike that.

13 So taking a step back, apps can be in,
14 quote/unquote, the foreground or the background; correct?

15 MR. YANG: Object to form.

16 Go ahead.

17 THE WITNESS: Foreground or background states,
18 broadly, yes.

19 BY MR. MIRZAIE:

20 Q And are there only two states, or are there
21 more than two states?

22 A There's many states, and typically the
23 operating system uses a particular threshold to decide if
24 it's -- if an application is considered foreground or
25 background.

1 Q And --

2 A It's on a -- it's on a single dimension. There
3 are many states on a dimension, and there's a particular
4 threshold, which the operating system can use to
5 determine is it foreground or background.

6 Q And we'll just talk about Version, I guess, 1.5
7 that you referred to on this page here, this slide.

8 That was true in 1.5 as well; correct or no?

9 A To the best -- to the best of my recollection,
10 yeah, ActivityManager, yes, maintained -- like, it
11 assigned a score to every running application along a
12 continuum.

13 Q And depending on the score, the app would be
14 either scored as running in the background or running in
15 the foreground and no other option.

16 Is that your testimony?

17 MR. YANG: Hold on.

18 Object to form.

19 Go ahead.

20 THE WITNESS: I'm pausing as I reflect on 1.5.

21 BY MR. MIRZAIE:

22 Q Okay. Thanks.

23 A I know that in Ice Cream Sandwich, we used the
24 threshold description that I described, the threshold of
25 being above a certain level as being foreground.

1 That -- I don't -- I don't know if there were
2 any instances in Cupcake, in 1.5 of a threshold being
3 used, but as we saw earlier, there is -- in some of the
4 naming, there was -- it was indicated that there were --
5 there were states that it could be in an important state
6 where we knew it would -- we would classify it as being
7 in the foreground or the background.

8 Q But sitting here today, I guess, just
9 piggybacking on your last answer -- strike that.

10 Sitting here today, you don't know if there
11 were any instances in Cupcake, in 1.5 of a threshold
12 being used -- the threshold indicating background or else
13 foreground; correct?

14 MR. SCHMIDT: Hold on.

15 Object to form.

16 MR. YANG: Object to form.

17 THE WITNESS: Several -- as we saw earlier,
18 several of the constants along that continuum included
19 the label -- the descriptor of foreground and background.

20 Other parts of the operating system
21 interpret -- can interpret that spectrum to decide that
22 something is foreground or background.

23 BY MR. MIRZAIE:

24 Q When you say "descriptor," are you referring to
25 comments in the code or something else?

1 A No. No. The names of the constants that we
2 observed earlier.

3 Q Okay. I just wanted to confirm the testimony a
4 little bit earlier.

5 But it's fair that you don't know if there are
6 any instances in Cupcake, in 1.5 of a threshold being
7 used; the threshold being background or foreground.
8 Correct?

9 MR. SCHMIDT: Objection. Form.

10 MR. YANG: Same objection.

11 THE WITNESS: A threshold of consuming that
12 importance.

13 BY MR. MIRZAIE:

14 Q And what do you mean by "consuming that
15 importance"? Do you mean using or -- that importance?

16 A So we saw examples earlier wherein the Cupcake
17 source code -- or in the Cupcake or Donut source code
18 where certain importance of values like -- are indicative
19 of an application running in the foreground or the
20 background, so that is already -- already expresses that
21 inherently.

22 Other examples in Ice Cream Sandwich later
23 consume the raw importance value and use a threshold to
24 say everything above a certain state is foreground even
25 if the name of the constant doesn't include the word

1 "foreground" in it.

2 Q But before Ice Cream Sandwich, sitting here
3 today, you're not aware of any instances in which the
4 code consumed the importance value or a threshold to
5 determine the background or foreground; correct?

6 MR. SCHMIDT: Objection. Form.

7 MR. YANG: Objection to form and objection as
8 beyond the scope.

9 THE WITNESS: Could you repeat the question to
10 make sure I answer it accurately?

11 BY MR. MIRZAIE:

12 Q Yeah, yeah, no problem.

13 I'm just quoting from your earlier answer.

14 Before Ice Cream Sandwich, sitting here today,
15 you're not aware of any instances in which the Android
16 code consumed the importance value or a threshold of
17 background or foreground; correct?

18 MR. YANG: Same objections.

19 MR. SCHMIDT: Same objections.

20 THE WITNESS: Could you elaborate on what
21 you mean by the word "consumed" or "consume"?

22 BY MR. MIRZAIE:

23 Q Yeah, I think you're the first one to use the
24 word.

25 Do you recall that?

1 A I see. I see.

2 Q And you used in your prior answer -- and I
3 could just read it.

4 You used the phrase, "consuming the importance
5 of the threshold value."

6 That versions before Ice Cream Sandwich --
7 Android versions before Ice Cream Sandwich did not
8 consume the importance of any threshold value being
9 background or foreground.

10 Do you recall that, using that phrase?

11 A Yes, thank you for helping me to refresh my
12 memory.

13 Q What did you mean by that?

14 A In the sense of consuming, I was -- I am not
15 aware of portions of the Android operating system before
16 Ice Cream Sandwich consuming the importance and using a
17 threshold to determine foreground or background state.
18 I'm not aware of any examples.

19 Q And by "consuming," do you just mean using or
20 calling?

21 A Correct. Comparing the value and making -- the
22 operating system did not make a decision based on that.

23 Q Okay. And by the way, I just used the phrase
24 "calling," where one piece of code, quote/unquote, calls
25 another.

1 You understand what that means; right?

2 A Correct.

3 Q And just using your own words, what does that
4 mean?

5 A To inspect -- to obtain and inspect a value.

6 Q Is there other ways to explicitly have one
7 piece of code use another piece of code that you wouldn't
8 call calling?

9 MR. YANG: Object to form.

10 BY MR. MIRZAIE:

11 Q I guess one example that we referred to earlier
12 is listening; correct?

13 You may have to -- you just --

14 (Simultaneous unreportable crosstalk.)

15 A Can you repeat the question, please?

16 Q Yes.

17 Another -- strike that.

18 One piece of code can call another piece of
19 code, and it can also listen to another piece of
20 code; correct?

21 A Yes.

22 Q Are there any other ways besides those two to
23 use -- for one piece of code to use another piece of code
24 or consume another piece of code?

25 MR. YANG: Object to form. Objection. Beyond

1 the scope.

2 THE WITNESS: An example that comes to my mind
3 is that of omission where if the system knows a
4 particular circumstance and chooses not to inform an
5 application, like, of a change, that may be one example
6 where the app didn't request.

7 But that -- there is a change -- like, we're
8 not telling them about something that changed.

9 BY MR. MIRZAIE:

10 Q Okay. Anything else -- strike that.

11 Any other examples where one piece of code can
12 use or consume another piece of code?

13 MR. YANG: Same objections.

14 THE WITNESS: Yeah, I'm being thoughtful in --
15 with my answer because it's a very broad area of computer
16 science that you're describing.

17 BY MR. MIRZAIE:

18 Q Yeah. And to be clear, I'm just -- I could
19 limit my question to just your experience developing
20 Android code, not that that would change the breadth all
21 that much.

22 A Another example could be if there's a memory
23 address that contains a value, it's not requiring the
24 application to call or invoke anything, but the data of
25 that memory address is available for the application to

1 inspect via a pointer as -- as a very general example.

2 Q Okay. So consuming can include calling or
3 invoking code, a memory inspection using a pointer,
4 omission -- as you just described a few minutes ago --
5 and also listening to a piece of code; correct?

6 MR. YANG: Same objections.

7 THE WITNESS: Yes, those are all accurate.
8 However, I would not characterize them as exhaustive.

9 BY MR. MIRZAIE:

10 Q Can you think of any other examples of
11 consuming, just sitting here today?

12 A I feel like I've stretched, you know, my
13 imagination to try to come up with those examples.

14 Q Okay. Final bit of, I guess, background or
15 housekeeping.

16 So have you ever worked with any Samsung
17 engineers since you started at Android in 2008?

18 MR. YANG: Objection. Beyond the scope.

19 THE WITNESS: I have, yes.

20 BY MR. MIRZAIE:

21 Q On how many occasions?

22 MR. YANG: Same objections. Sorry. Same
23 objection.

24 THE WITNESS: Numerous -- could you clarify if
25 those are in person or email or --

1 BY MR. MIRZAIE:

2 Q Let's start with in person.

3 If you had to estimate the number of days that
4 you met in person with Samsung engineers during your
5 ordinary course of work at Google, what would your
6 estimate be?

7 A I would be able to count the number on one
8 hand. It's the number of days of interacting in person.

9 Q If I ask you to broaden that by counting the
10 number of videoconferences, what would that number be,
11 just your estimate?

12 A Various -- similar. I'd be able to count it on
13 one hand.

14 Q And what about telephone calls with Samsung
15 engineers since you started at Google?

16 A Similar. Like, be able to count them on my
17 hands. Like, you know, under -- under 10.

18 Q And what about emails with Samsung engineers?
19 What's your just estimate of that?

20 A Estimate would be between 100 to 1,000
21 interactions.

22 Q Any other kind of interactions that you can
23 think of besides the four that we just mentioned?

24 A Beyond email, we have code review tools, so
25 there can sometimes be conversations in our Gerrit Code

1 Review tool.

2 Q And about how many of those conversations have
3 you or your team have had with Samsung engineers, just
4 estimate?

5 MR. YANG: Object to form. Objection as beyond
6 the scope.

7 THE WITNESS: On behalf of myself, probably on
8 the order of 100. I cannot -- I do not -- I do not have
9 knowledge of my team's interactions to be able to
10 characterize it.

11 BY MR. MIRZAIE:

12 Q And are you aware that Samsung and Google have
13 asserted that they have what's called a common interest
14 in this case?

15 MR. YANG: Objection. Beyond the scope.

16 (Simultaneous unreportable crosstalk.)

17 MR. YANG: Sorry. Grant, did you have an
18 objection too that --

19 MR. SCHMIDT: I just said objection, form.

20 MR. YANG: Okay. I'm objecting to form. I am
21 objecting beyond the scope.

22 And I caution the witness not to reveal any
23 information you may have learned through your attorneys.

24 But if you can answer it with information
25 that's not covered by privilege, feel free to do so.

1 MR. MIRZAIE: And it's a "yes" or "no." I
2 don't think it could be covered by privilege at the
3 yes-or-no level.

4 But you may answer.

5 THE WITNESS: Could you, just to make sure I
6 answer it accurately, the question, remind me?

7 BY MR. MIRZAIE:

8 Q Yeah.

9 Are you aware that Samsung and Google in this
10 case have asserted that they share a common interest?

11 MR. YANG: Same objections. Same caution.

12 THE WITNESS: Beyond interactions with counsel,
13 I have no knowledge of that.

14 MR. MIRZAIE: Okay. I think it's 12:30.
15 Sorry. I went a little long, but do you guys want to
16 take a lunch break? 12:30 where you are.

17 MR. YANG: Yeah, that works for us.

18 THE WITNESS: It does, yes.

19 MR. MIRZAIE: Okay. We can go off the record.

20 THE VIDEOGRAPHER: We're going off the record.

21 This is the end of Media Unit 4. The time is
22 12:28 p.m.

23 (A lunch recess was taken.)

24 THE VIDEOGRAPHER: We're back on the record.

25 This is the beginning of Media Unit 5. The

1 time is 1:03 p.m.

2 BY MR. MIRZAIE:

3 Q All right. So before the break, Mr. Sharkey,
4 we were talking about importance values indicative of an
5 application running in the foreground or background in
6 Cupcake or Donut source code.

7 Do you remember that?

8 A I do recall that, yes.

9 Q And during the period when Mr. Schmidt was
10 questioning you, I think you referred to life cycles of
11 activity running and states of various apps.

12 Do you recall that?

13 A Yes, I do.

14 Q And the importance value indicative of an
15 application running in the foreground or background,
16 that's the state you were referring to in your
17 questioning from Mr. Schmidt; correct?

18 A They're closely related. The importance value,
19 I believe, is derived from some of the process states
20 that are calculated internally.

21 Q Okay. So the process states are calculated
22 internally, and I guess what is derived from that are the
23 importance values.

24 Fair?

25 A That's my recollection. I'd be happy to look

1 at source code too to confirm.

2 Q And the process states, do you recall just
3 sitting here right now what file or function those were
4 in?

5 A I believe they're documented in
6 ActivityManager.java.

7 Q And so the process state would be used to
8 calculate an importance value.

9 Is that fair?

10 A That's my recollection.

11 Q And so does every process state correspond to
12 some importance value -- some specific importance value?

13 A I don't recall them being a 1-to-1 mapping.
14 But there's a lot of similar values between the two sets.

15 Q Is it one-to-many going in either direction or
16 one-to-several going in either direction?

17 MR. YANG: Object to form.

18 THE WITNESS: I'd have to look at the source
19 code to recall accurately.

20 BY MR. MIRZAIE:

21 Q What were the different process states as you
22 recall? Again, we're just talking about Cupcake and
23 Donut source code.

24 A Yeah, I'd have to -- I'd have look at exactly
25 the Cupcake and Donut source code in front of me to

1 answer that accurately as the states have changed and
2 evolved over time.

3 Q Okay. Do you remember how many states there
4 were, just roughly how many?

5 A I don't.

6 Q Do you remember how many importance values
7 there were?

8 A Based on what we looked at earlier this
9 morning, I believe we saw there were approximately five
10 or six.

11 Q And you weren't shown any code this morning
12 consuming the process state; correct?

13 MR. SCHMIDT: Objection. Form.

14 MR. YANG: Same objection.

15 THE WITNESS: That's correct. I did not see
16 any code consuming the value.

17 BY MR. MIRZAIE:

18 Q Now, I uploaded -- strike that.

19 When you say you did not see any code consuming
20 the value, are you referring to the importance value?

21 A I believe that was your question. If it
22 wasn't, please -- please help clarify.

23 Q I know they're closely related, to use your
24 words. But you didn't see any code -- strike that.

25 So would the code that calculates the

1 importance value, that would consume the process state
2 code, using your verbiage from earlier today?

3 A That is -- I believe that's my recollection,
4 but I can answer that definitively by looking at the
5 source code.

6 Q And just by your recollection, sitting here
7 today, is that the only instance of which you're aware of
8 where the process state code is consumed?

9 MR. YANG: Object to form.

10 BY MR. MIRZAIE:

11 Q Just sitting here today.

12 A Can you refine which version of the source code
13 you're referring to?

14 Q Yeah, good question. Cupcake.

15 A I'm not aware of any -- I'm not aware of who
16 the consumers might be in the Cupcake version.

17 Q Okay. You're not aware of who the consumers
18 might be.

19 Is that what you said?

20 A That's correct.

21 Q Was there an importance value determination in
22 Cupcake?

23 A Yes, that's what we looked -- the source code
24 we looked at this morning, yes.

25 Q And that importance value determination, I

1 think you just mentioned was -- is made by consuming the
2 process state code we've been discussing; is that
3 correct?

4 A That is my recollection.

5 Q And other than that process for determining an
6 importance value calculation, are you aware of some other
7 process or procedure or function that's -- in Cupcake
8 that consumes the process state code, sitting here today?

9 MR. YANG: Object to form.

10 THE WITNESS: One example is the Linux kernel.
11 It would consume that importance -- like, it may consume
12 a lower version of the -- on the process state in order
13 to determine applications to kill when it needs more
14 memory.

15 BY MR. MIRZAIE:

16 Q Okay. And can you, sitting here today --
17 strike that.

18 Sitting here today, are you aware of any code,
19 other than the code that calculates the importance value,
20 which consumes the process state for purposes of making
21 some separate determination of background versus
22 foreground, just sitting here today?

23 MR. YANG: Objection. Form.

24 MR. SCHMIDT: Same objection.

25 THE WITNESS: Not that I can recall off of the

1 top of my head. But if we looked at the source code, we
2 might find examples.

3 BY MR. MIRZAIE:

4 Q Okay. I wanted to -- I want to get back to
5 that. If you look in your ShareFile, I've added another
6 exhibit, which is Exhibit 38. If you could pull that up.

7 Oh, I am sorry. Exhibit 39. I'm sorry.

8 (Exhibit 39 marked.)

9 THE WITNESS: Okay. I have it open.

10 BY MR. MIRZAIE:

11 Q Do you recognize this as one of your patents?
12 And by that I mean a patent that you're named an inventor
13 on.

14 A Yes, I recognize this patent as one that I'm a
15 named inventor on.

16 Q Thanks.

17 MR. MIRZAIE: Just for the record, the patent
18 number for Exhibit 39 is 9,154,550.

19 BY MR. MIRZAIE:

20 Q Do you see that?

21 A Yes, I do.

22 Q You're listed here as an inventor along with
23 some other co-inventors; correct?

24 A That's accurate, yes.

25 Q Do any of those co-inventors still work at

1 Google, by the way?

2 MR. YANG: Just I'll have a standing objection
3 to questions about this patent as being beyond the scope.

4 MR. MIRZAIE: Okay.

5 THE WITNESS: Unfortunately, I don't have
6 accurate information to know if they're still employees.

7 BY MR. MIRZAIE:

8 Q But you did work with them at some point in
9 your career.

10 Fair?

11 A Yes.

12 Q And, in fact, you worked with the co-inventors
13 in your development of Network Policy Manager, which we
14 touched on briefly this morning.

15 Fair?

16 A Yes, we collaborated on the design, yes.

17 Q Okay. And the date of this patent -- you see
18 it was filed on October 16th, 2012.

19 This is on Line 22, right on the first page
20 there.

21 A Unfortunately, I don't see Line Number 22.

22 Q It's not exactly a line number. That was kind
23 of a misnomer. If you look at the front page, kind of
24 halfway down on the left column, there's a number 22 that
25 says "file" next to it.

1 A Yes, I see that.

2 Q Okay. And you see that the patent was filed on
3 October 16th, 2012?

4 A Yes, I see that.

5 Q And you see that right below that, there's
6 another number, 60, so it's not really line numbers.
7 You're right.

8 Line number 60, it says that there's some
9 related applications, which are provisional,
10 quote/unquote, applications that were filed in 2011 and
11 2012 respectively?

12 A Yes, I see that line.

13 Q Okay. And does that refresh your recollection
14 about when some of the ideas captured in this patent were
15 conceived by you and your co-inventors at Google?

16 MR. YANG: Object to form.

17 THE WITNESS: It refreshed my memory. Yes,
18 like -- yes, thank you for reminding me.

19 Yes, I'm aware of this patent.

20 BY MR. MIRZAIE:

21 Q Okay. Just to refresh your memory a little bit
22 more, maybe we could jump to Page 18 in the document.

23 By the way, before we get into the -- some of
24 the substance here, you were involved at some level with
25 the prosecution of this patent; fair?

1 MR. YANG: Object to form.

2 And, also I caution the witness not to reveal
3 any communications he might have had with any attorneys
4 in preparing this patent.

5 MR. MIRZAIE: It's "yes" or "no."

6 THE WITNESS: Could you give me a working
7 definition of the word "prosecute."

8 BY MR. MIRZAIE:

9 Q Yeah. Sorry, that was kind of a legal term.

10 But the prosecution of a patent is the -- among
11 other things, the filing at the patent office of the
12 patent, and what follows that typically are rejection of
13 claims and responses to rejections of claims and so
14 forth.

15 You were involved, at least to some degree, in
16 parts of that process, including just signing the
17 declarations for the patent to begin with.

18 Fair?

19 A Yes.

20 Q Okay. And do you recall something called a
21 duty of candor in that declaration?

22 A I do not recall.

23 Q Okay. But at any rate, you wouldn't attempt to
24 mislead the public or lie, you know, to the public in a
25 patent. Fair?

1 A That is a correct statement.

2 MR. YANG: I object to form.

3 BY MR. MIRZAIE:

4 Q So now we could get through -- if we look at
5 Column 1 -- let me know when you're there.

6 There's a section called Background that spans
7 from Column 1 to Column 2.

8 Do you see that?

9 A I do, yes.

10 MR. YANG: Mr. Sharkey, if you need time to
11 review the document in totality, please feel free to do
12 so.

13 BY MR. MIRZAIE:

14 Q So at Line 28 in Column 1, there's a sentence
15 that begins with "current computing devices."

16 Do you see that?

17 A I do see that.

18 Q And what this says is, "Current computing
19 devices, however, do not provide fine-grained visibility
20 and control of network usage patterns on individual's
21 computing device where the network data flows originate."

22 Did I read that correctly?

23 A Yes, you read it accurately.

24 Q And by the way, I think we touched on this a
25 little bit earlier today, but Android is a Linux-based or

1 Linux-derived operating system; correct?

2 A Yes, that's correct.

3 MR. YANG: Object as beyond the scope.

4 Just give me a chance to object before you
5 answer. It's okay.

6 BY MR. MIRZAIE:

7 Q Okay. And if we scroll down on Column 1, from
8 Lines 49 through about 57, do you see that -- or 58, do
9 you see that paragraph there?

10 A I do, yes.

11 Q What this says -- the last sentence says, "From
12 the user's perspective, it is not clear which application
13 or feature of the application is causing the data usage
14 in the wireless network."

15 Did I read that correctly?

16 A Yes, the last sentence is correct.

17 Q And the sentence right after that says, "The
18 problem of attributing the data usage of an application
19 is further complicated by the fact that sometimes
20 separate applications, e.g. a mediaserver, download
21 manager, or operating system (OS) on the mobile device
22 provide a network data exchange service to the
23 application."

24 Do you see that?

25 A I do.

1 Q And that was true at least as of 2011 when you
2 and your colleagues began drafting this document.

3 Fair?

4 MR. YANG: Object to form.

5 THE WITNESS: Is it okay if I take a moment to
6 read the larger context?

7 BY MR. MIRZAIE:

8 Q What do you mean by "larger context"? Just the
9 rest of the paragraph?

10 A No, the section of background.

11 Q Sure.

12 A Okay. Thank you.

13 Q Whenever you're done, just let me know, and
14 I'll have a question.

15 A I will.

16 Thank you for giving me that time to review it.
17 I'm ready for your question.

18 Q Okay. I guess one follow-up question I had
19 was: You're familiar with media servers, download
20 managers, and obviously operating system on a mobile
21 device providing a network data exchange service to an
22 application; correct?

23 A Yes.

24 Q We were discussing earlier today how apps can
25 request network access and a network data exchange.

1 Do you recall that?

2 A Yes, I recall that.

3 Q And you gave a description of that. In -- I
4 think in typical operation, an app would request that
5 access to the network via the operating system on the
6 mobile device; correct?

7 A It would request it via the internet -- the
8 user's permission, definition in their manifest saying
9 they desire to use the internet permission.

10 Q Got it.

11 In that instance, would the operating system
12 provide -- be the one providing the network data exchange
13 service to the application, or would it be a media server
14 or download manager?

15 A It could be both.

16 Q Got it.

17 And if we look at Column 2 right at the very
18 top; let me know when you're there.

19 A I'm ready.

20 Q Here you and your co-inventor stated as of 2011
21 that to control -- "likewise, to control data usage
22 limits need to be imposed on the application requesting
23 the network data exchange service but not the separate
24 application providing the network data exchange service."

25 Did I read that correctly?

1 A You did.

2 Q In the following paragraph, you refer to
3 associated overhead in terms of system setup costs on
4 Line 7 through 15.

5 Do you see that?

6 A I do.

7 Q That's a fair statement as of 2011; correct?

8 MR. YANG: Object to form.

9 THE WITNESS: Yes, it's accurate.

10 BY MR. MIRZAIE:

11 Q And starting at Line 15, you and your
12 co-inventor state that, "Applications, however, can
13 themselves not determine how much data they are using as
14 the payload they want to transfer actually incurs an
15 overhead caused by the protocols used."

16 Do you see that?

17 A I do.

18 Q And as of the earliest provisional here, which
19 I think is in October 2011, that was a fair
20 statement; correct?

21 A Yes.

22 Q And in Line 26, you and your co-inventor state
23 that, "In all of these cases, it is difficult for the
24 developer to know which parts of the application need to
25 avoid costly traffic and difficult for the end user to

1 apply limitations on specific portions of an
2 application's traffic."

3 Do you see that?

4 A I do.

5 Q That wasn't misleading in 2011; correct? That
6 was a fair statement in 2011; correct?

7 MR. YANG: Object to form.

8 THE WITNESS: Yes, it was an accurate
9 statement.

10 BY MR. MIRZAIE:

11 Q And further down, you reference some tools in
12 the next paragraph, and on Line 39, you and your
13 co-inventor state that, "None of these tools or
14 applications are able to distinguish which application or
15 part of an application is causing the data usage and when
16 those applications are using services like download
17 managers."

18 Did I read that correctly?

19 A Yes, you did.

20 Q And that was a fair and non-misleading
21 statement as of 2011; fair?

22 A Yes, that's correct. That's an accurate
23 statement.

24 Q And then the next sentence is, "Due to this
25 ambiguity, tools and applications cannot attribute the

1 data usage to a specific application or parts of the
2 applications. Accordingly, it is impossible to set a
3 quota on a specific application and on specific parts of
4 the applications."

5 Did I read that correctly?

6 A Yes, you read it correctly.

7 Q At the very end there in Line 54, you say,
8 "Accordingly, there is a need for determining,
9 controlling, adapting, and reporting data usage for
10 specific application and features of applications that
11 are running on computing devices and exchanging data with
12 networks."

13 Did I read that correctly?

14 A Yes, you did.

15 Q That was a fair statement as of 2011.

16 Fair?

17 A Yes.

18 Q Now, if we go a little bit further into the
19 summary -- right below that there's a heading named
20 Summary.

21 Do you see that?

22 A I do.

23 Q You refer -- this is on the next page now -- to
24 policies governing data being exchanged over the network.

25 Do you see that?

1 A Which line?

2 Q So if you look at Column 2, the bottom line
3 refers to a tag, and then it says -- this is the very
4 bottom line -- "Wherein the tag identifies the
5 application or features of the application and identifies
6 a policy governing data being exchanged over the
7 network."

8 Did I read that correctly?

9 A Unfortunately, I still -- I still haven't found
10 where you're reading from.

11 Q Sorry about that.

12 So Column 2 -- do you see the Number 2 at the
13 very top?

14 We were just there in the background with the
15 "accordingly."

16 A So I see the title -- I see the title of the
17 section, sorry --

18 Q Right.

19 A -- at the bottom of Column 2.

20 Q Perfect. So if you go down to the very bottom
21 of that, you see the last line refers to a tag?

22 A Yes, yes.

23 Q Okay. And the rest of the sentence is,
24 "Wherein the tag identifies the application or features
25 of the application and identifies a policy governing data

1 being exchanged over the network."

2 Do you see that?

3 A I don't. I'm looking for the word "policy,"
4 and --

5 Q It's on the next page, you know, Column 3. I
6 was just -- I kept reading down to "policy." It's at the
7 first line of Column 3.

8 A Okay. Yeah. I think -- I think I see where
9 we're quoting from, spanning between them.

10 Q Okay. So did I read that correctly? I can
11 read it again.

12 A Yeah, if you can read it correct -- read it
13 again, please.

14 Q Sure.

15 So, again, just so you can follow, this is the
16 very bottom of Column 2, it's the very last line, and it
17 bleeds over to Column 3, Lines 1 through 2.

18 It reads, "tag" -- and this is in the middle of
19 the sentence, but "tag, wherein the tag identifies the
20 application or features of the application and identifies
21 a policy governing data being exchanged over the
22 network."

23 Did I read that correctly?

24 A Yes.

25 Q And here it -- you and your co-inventors refer

1 to a "policy governing data being exchanged over the
2 network;" correct?

3 A Yes.

4 Q And by the way, October 2011, if I recall
5 correctly, that's -- I think coincides with the same time
6 Ice Cream Sandwich was released, roughly.

7 Does that sound fair?

8 A That sounds accurate. This patent would be --
9 have been filed as part of things we built in Ice Cream
10 Sandwich.

11 Q By the way, in Ice Cream Sandwich, I think, is
12 when you and your team had created chunks of what you
13 referred to earlier this morning, which is Network Policy
14 Manager.

15 Fair?

16 A That's accurate. Yes.

17 Q And so this policy is referring to network
18 policy -- the network policy that was derived by you and
19 your team?

20 MR. YANG: Object to form.

21 THE WITNESS: That's one place in the Network
22 Policy Manager where that's expressed. Other pieces of
23 the policy may have been implemented in the Linux kernel.

24 BY MR. MIRZAIE:

25 Q Got it.

1 Okay. And I know that network policy --
2 Network Policy Manager and Network Policy Manager
3 Service, like other portions of Android code evolved over
4 time -- you and your team added to it over time; correct?

5 A Yes, that's correct.

6 Q But the work on that started in mid-2011 with
7 the first pieces of code committed; correct?

8 MR. YANG: Object to form.

9 THE WITNESS: I would have to go back to the
10 actual source code commits, but that sounds accurate.

11 BY MR. MIRZAIE:

12 Q And we might pull some of those up -- we will
13 pull some of those up in a moment.

14 You said -- strike that.

15 So here it refers to a policy governing data
16 being exchanged over the network; correct?

17 A Yes, I see that phrase.

18 Q And, in fact, it's a tag identifying a policy
19 governing data being exchanged over the network; correct?

20 A Indirectly, indirectly.

21 Q And the tag is a -- that's a piece of code in
22 the source code; correct?

23 MR. YANG: Object to form.

24 THE WITNESS: The tag for this feature is a
25 combination of two numbers. One of the numbers

1 reference -- referencing the application UID that should
2 be blamed for the network traffic, and the second tag
3 being an informational note that the developer can leave
4 for themselves to determine where the traffic originated
5 from.

6 BY MR. MIRZAIE:

7 Q Got it.

8 And the policy here -- well, strike that.

9 With respect to Network Policy Manager, that
10 was something that was committed to source code,
11 obviously; correct? It's a file in source code; correct?

12 A Yes.

13 Q And here it says it's a policy -- in the patent
14 it says, "a policy governing data being exchanged over
15 the network."

16 Do you see that?

17 A I do.

18 Q Am I correct to understand that as a policy in
19 the source code governing -- strike that.

20 What do you mean by "policy" here? Is it just
21 a set of rules, essentially?

22 MR. YANG: Object to form.

23 THE WITNESS: I would say policy as a broad
24 definition is a desired behavior, which then rules may
25 fall out of -- concrete rules may fall out of a policy.

1 BY MR. MIRZAIE:

2 Q And in the case of Network Policy Manager,
3 there were concrete rules in the source code; correct?

4 MR. YANG: Object to form.

5 THE WITNESS: Yes, there were.

6 BY MR. MIRZAIE:

7 Q Those rules would be enforced by Android
8 itself; correct?

9 (Simultaneous unreportable crosstalk.)

10 BY MR. MIRZAIE:

11 Q Correct?

12 A To the best -- to the best of my recollection,
13 the rules were pushed via iptables, and the Linux kernel
14 was the one that actually enforced those rules.

15 Q Just as a comparison, so I understand a little
16 bit better, that was not true of the, I think,
17 recommended best practice, to use your phrase, in the
18 record of -- the best practices that you were referring
19 to in your IO presentation in 2008; fair?

20 MR. YANG: Object to form.

21 THE WITNESS: Could you repeat the question?

22 BY MR. MIRZAIE:

23 Q Yes.

24 So I believe your prior answer on the record
25 was: To the best of my recollection, the rules were

1 pushed via iptables and the Linux was the one that
2 actually enforced those rules.

3 Do you remember saying that?

4 A Yes.

5 Q And my question --

6 MR. YANG: Hold on a second.

7 Object to form.

8 BY MR. MIRZAIE:

9 Q And my question was: That process was not true
10 of the, quote/unquote, recommended best practices that
11 you referred to in your IO presentation in 2008; correct?

12 MR. YANG: Objection. Form.

13 THE WITNESS: If what you're asking -- I don't
14 believe there were usages of iptables in that way in the
15 Cupcake release.

16 BY MR. MIRZAIE:

17 Q Without relying on third-party app developers
18 to write additional code, Linux wouldn't be enforcing
19 those recommendations itself?

20 By that I mean, the recommendations that you
21 discussed earlier today mentioned in your 2008 IO
22 presentation; correct?

23 MR. YANG: Object to form.

24 THE WITNESS: Yes, that's an accurate
25 statement.

1 BY MR. MIRZAIE:

2 Q Okay. So if we go further -- now maybe we
3 could take a look at -- let me add another exhibit, if
4 you don't mind.

5 While I'm adding this, have you heard of
6 Greg Raleigh before?

7 A Greg Raleigh?

8 Q Yeah.

9 A Name does not ring a bell.

10 Q He's the inventor on Headwater's patents in
11 this case.

12 Does that help in any way?

13 A Perhaps there was a list of names that I was
14 asked to search for in my subpoena, but I had not heard
15 of any of those people before the subpoena.

16 Q In the prosecution of your patents, his patent
17 came up. It was cited by the examiner; correct?

18 A I'm not -- I don't have knowledge of that.

19 Q Well, if you go back to Exhibit 39, and -- at
20 the title page again. Let me know when you're there.

21 A Okay. I'm on the title page.

22 Q This is sort of the second -- rather, the right
23 half of the title page, if we go to -- there's a number
24 there -- a Reference Number 56 and right next to it,
25 there's a heading References Cited.

1 Do you see that?

2 A I do, yes.

3 Q And there, do you see underneath that there's a
4 reference to a patent application by a Raleigh, like the
5 city in North Carolina?

6 A Yes, the fourth on the list. I see that.

7 Q Right.

8 So does that help at all to refresh your
9 recollection that you and your co-inventors were actually
10 made aware of Greg Raleigh's patent applications when you
11 were prosecuting these patents?

12 A Unfortunately, it does not refresh my memory.
13 I don't -- I still have no long -- no recollection of
14 this being brought to my attention.

15 Q Got it. Okay. That's okay. It's a long time
16 ago.

17 MR. MIRZAIE: So let me add some additional
18 documents. And we'll call this Exhibit 40.

19 (Exhibit 40 marked.)

20 BY MR. MIRZAIE:

21 Q So if we go back to your ShareDrive. You
22 referred earlier today to, I think, code commits and
23 discs and so forth.

24 Do you recall that generally?

25 A Yes, I do.

1 Q All right. So I just added an Exhibit 40. If
2 you could pull that up, and we could talk about it a
3 little bit. Let me know when you have that up.

4 A I do have it up.

5 Q Okay. Great. So this is a code commit much
6 like the ones we looked at today. It's a Git, G-I-T,
7 commit; correct?

8 A That's accurate, yes.

9 Q You described earlier today that Git is a
10 source code management system.

11 Do you remember that?

12 A Yes, that's accurate.

13 Q And a commit is an atomic change, a
14 contribution; right?

15 A Yes.

16 Q And the summary that's usually in the box is a
17 summary by the author; correct?

18 A That's accurate, yes.

19 Q Here you're the author and the
20 committer; correct?

21 A That's accurate, yes.

22 Q And this is something that's kept as a business
23 record for Google or Android; correct?

24 MR. YANG: Hold on a second.

25 Object to form. Objection as beyond the scope.

1 I just want to note here -- Counsel, are you
2 representing that this is something from the
3 androidsource.com website, or is this something from
4 another website?

5 MR. MIRZAIE: I think this particular
6 document -- we can go to the other one -- you know, the
7 other versions of it, but the HTTPS is right there at the
8 upper right-hand corner.

9 MR. YANG: Upper right-hand corner -- oh, I
10 see. So this is -- you downloaded this from
11 gerrit.pixelexperience.org; is that right?

12 MR. MIRZAIE: Right. But we can go to other
13 versions too, if you'd like, later.

14 But can I continue my question?

15 MR. YANG: Yeah, I just wanted to make sure
16 that I understood what you were representing this as
17 being.

18 BY MR. MIRZAIE:

19 Q Do you recall, you know, this document,
20 Mr. Sharkey?

21 A May I take a moment to look at it?

22 Q Sure.

23 A Okay. I finished reviewing my -- my summary
24 commit -- the summary of the commit.

25 Q And what's that commit number, by the way,

1 right -- you see where it says author and committer and
2 your name is there and your email is there?

3 A Yes.

4 Q There's a commit number right above the author
5 name.

6 Do you see that?

7 A Is it a large hexadecimal string?

8 Q Yes. Yes.

9 A Yes, I see that.

10 Q Does that follow some type of convention just
11 so I learn a little bit more about how the commits are
12 numbered?

13 MR. YANG: Object as beyond the scope.

14 THE WITNESS: My understanding of the Git
15 source code management system is that those are hashes
16 that are automatically derived and calculated by the Git
17 source control system.

18 BY MR. MIRZAIE:

19 Q Got it.

20 At any rate, with this document in your
21 summary -- first of all -- strike that.

22 The date right next to author is May 3rd, 2011.

23 Do you see that?

24 A I do.

25 Q It's timestamped as well, I think. For

1 committer, right next to that, it's May 13th, 2011.

2 Do you see that?

3 A I do.

4 Q What's the difference between those two dates,
5 generally?

6 MR. YANG: Object as beyond the scope. Object
7 to form.

8 THE WITNESS: All the code that's submitted
9 into the Android project needs to go through peer review.
10 And so in this case, the SEAL was originally authored or
11 created on May 3rd. And then it was -- after peer review
12 had completed, it was finally merged into to become an
13 official part of the tree on May 13th.

14 MR. MIRZAIE: Got it.

15 Okay. Actually, it's identical, but I just
16 added as Exhibit 41 the same -- what we believe to be the
17 same document, but the website that it was pulled from
18 was android.googleusercontent.com.

19 So maybe we can go to Exhibit 41.

20 (Exhibit 41 marked.)

21 THE WITNESS: I have that loaded.

22 BY MR. MIRZAIE:

23 Q Great. This is the same document we were just
24 looking at. I mean, as far as you could tell this is --
25 you know, no tricks here.

1 But sitting here in the first few seconds, it
2 appears to be the same; correct?

3 MR. YANG: Object to form.

4 Take your time.

5 THE WITNESS: Please give me a moment.

6 BY MR. MIRZAIE:

7 Q Sure.

8 A Unfortunately, I disagree. They're not
9 identical.

10 Q Setting that aside, though, this is -- assuming
11 we didn't doctor it, this is from
12 android.googleusercontent.com; right?

13 MR. YANG: Object to form. Object as beyond
14 the scope.

15 (Reporter clarification.)

16 BY MR. MIRZAIE:

17 Q Android.googleusercontent.com; correct?

18 A Just to clarify, Exhibits 40 and 41 are not --
19 are not -- maybe to summarize it better, my observation
20 is that Exhibit 41 is only a small portion of Exhibit 40.

21 Q Got it. Okay. That's helpful. That is
22 helpful.

23 So Exhibit 41, though, is from
24 android.googleusercontent.com?

25 MR. YANG: Hold on a second.

1 Are you asking him to confirm that this is from
2 that website?

3 MR. MIRZAIE: Strike that.

4 BY MR. MIRZAIE:

5 Q Sir, at the very top, you see where it says
6 android.google.com?

7 A Yes.

8 (Reporter clarification.)

9 BY MR. MIRZAIE:

10 Q android.google.com. Do you see that?

11 A Yes.

12 Q And what is that?

13 A It's a public website where Android makes its
14 source code available.

15 Q Okay. There is, I believe, the same commit
16 number that we just referenced on Exhibit 40 here as
17 well.

18 Do you see that?

19 A Yes, I do.

20 Q And, again, you're the author, same -- and
21 committer and same dates listed here of May 3rd and
22 May 13th, 2011; correct?

23 A That's accurate, yes.

24 Q So here in your comment -- by the way, so
25 comments are something that obviously the public and

1 developers will see; correct?

2 A It's available to them, yes.

3 Q Okay. And to be more accurate, to use your
4 verbiage, what's in the box underneath the word "parent"
5 is your summary of the commit; correct?

6 A Yes, that's accurate.

7 Q And the summaries are intended to be perhaps
8 high-level but accurate summaries and not
9 misleading; correct?

10 A Yes, that's accurate.

11 Q And here it says, "First pass at NetworkPolicy
12 and activity tracking"; correct?

13 A Yes.

14 Q And so does this -- strike that.

15 So around May 2011, you took a first pass at
16 network policy; fair?

17 MR. YANG: Hold on a second.

18 Object to form. Object as beyond the scope.

19 BY MR. MIRZAIIE:

20 Q You can answer.

21 A All this is -- go ahead.

22 Q You can answer is all I said.

23 A This is the first manifestation. Some of these
24 ideas were likely being designed or discussed before this
25 time amongst colleagues.

1 Q Roughly how long before this time would you say
2 they were being discussed amongst colleagues?

3 MR. YANG: Object to form. Object as beyond
4 the scope.

5 MR. MIRZAIE: Well, strike that. I'll ask
6 another question.

7 BY MR. MIRZAIE:

8 Q The discussion amongst colleagues that you
9 reference in your last answer, you're not referring to
10 any public statements, instead you're just referring to
11 internal Android engineer meetings and
12 conversations; correct?

13 MR. YANG: Same objections.

14 THE WITNESS: Yes, that's an accurate
15 statement.

16 BY MR. MIRZAIE:

17 Q You're not -- strike that.

18 And so as of this date, May 2011,
19 NetworkPolicyManager.java, that was not yet in any
20 Android release; fair?

21 A That's accurate.

22 Q And if we look at the summary of what you say
23 right below the first sentence is, "New system service
24 that maintains low-level network policy rules and
25 collects statistics to drive those rules."

1 Do you see that?

2 A I do, yes.

3 Q And that's accurate; correct?

4 A Yes.

5 Q And you say, "Will eventually connect to
6 netfilter kernel module through NetworkManagementService
7 and 'netd'."

8 Do you see that?

9 A Yes.

10 Q And what's netd?

11 A Netd is a low-level daemon, which is
12 responsible for configuring network connections with the
13 Linux kernel.

14 Q You're familiar with the acronym UID; correct?

15 A Yes. It's used in the Linux kernel, yes.

16 Q Got it.

17 Is that something that netd would generate in
18 Network Policy Manager as a result of -- or as a result
19 of Network Policy Manager?

20 MR. YANG: Object to form. Object as beyond
21 the scope.

22 THE WITNESS: When you say -- when you use the
23 word "generate," UIDs are defined, like, when an
24 application is installed elsewhere on the software.

25 ///

1 BY MR. MIRZAIE:

2 Q And there's a unique UID for each application;
3 correct?

4 A That's accurate, with some caveats around an
5 advanced feature called shared user ID. But that's --
6 it's a rarely used feature.

7 Q Got it.

8 Okay. Right below that, you said, "Begin
9 tracking foreground activities in ActivityManagerService,
10 which is updated as part of OOM adjustment."

11 Do you see that?

12 A I do.

13 Q So prior to -- strike that.

14 So starting with this first pass, the system
15 began tracking foreground activities in ActivityManager
16 service; correct?

17 MR. YANG: Object to form. Objection as beyond
18 the scope.

19 THE WITNESS: May I take a moment to look at
20 the end commit in its entirety?

21 BY MR. MIRZAIE:

22 Q Of course.

23 A Thank you.

24 Okay. I believe I'm ready for your question.

25 Q Hold on. Let me -- sorry, pulling up the doc

1 again.

2 So as of this -- strike that.

3 So as of this date, the system began "tracking
4 foreground activities in ActivityManagerService, which is
5 updated as part of OOM adjustment"; correct?

6 MR. YANG: Object to form. Object as beyond
7 the scope.

8 THE WITNESS: That's an accurate repeating of
9 what the commit description says, yes.

10 BY MR. MIRZAIIE:

11 Q And OOM is out of memory; is that correct?

12 A Yes, it is.

13 Q What were you referring to by OOM adjustment?

14 A So this relates back to some of those
15 constants, the importance value that we discussed earlier
16 in Cupcake. Since the beginning of Android, we've always
17 calculated those OOM adjust values to describe the
18 relevance importance of an application.

19 Q Okay. And the last sentence says, "Eventually
20 a network policy of POLICY_REJECT_BACKGROUND will reject
21 network traffic from background processes."

22 Do you see that?

23 A I do.

24 Q And eventually you did create a network policy
25 of POLICY_REJECT_BACKGROUND; correct?

1 A I believe so. It may have a slightly different
2 name. I don't recall.

3 Q In any event, when you created that policy,
4 that was actually a piece of code that gets
5 called; correct?

6 MR. YANG: Object to form.

7 THE WITNESS: Not a piece of code that's
8 called. It's a configuration state that is stored.

9 BY MR. MIRZAIE:

10 Q Got it.
11 Stored in the code; correct?

12 A Stored in memory and written to disc.

13 Q Got it.

14 And when it's stored in memory and written to
15 disc, how would it reject network traffic from background
16 processes?

17 A Network Policy Manager would take the desired
18 policy. It would blend it together with its
19 understanding of the current system state to derive the
20 relevant rules to push down to netd for the kernel to --
21 to apply to the kernel.

22 Q All of that -- strike that.

23 None of what you just mentioned would rely on
24 third-party app developers writing additional code or
25 respecting what you call recommendations for best

1 practices.

2 Am I correct in that?

3 A That's an accurate statement, yes.

4 Q Thanks. If we go to -- I think this might be
5 the next one, but I just uploaded an Exhibit 42 --
6 actually, it might not have uploaded yet. I'm sorry
7 about that.

8 (Exhibit 42 marked.)

9 BY MR. MIRZAIE:

10 Q All right. So let's check it now if you have
11 it. It should be there.

12 A Yes, I found it.

13 Q Okay. This is another Git commit by you in
14 May 2011; correct?

15 A Yes, that looks accurate.

16 Q Okay. And, again, assuming no doctoring here,
17 do you see where it was -- at the upper right-hand
18 corner, it's from android.googleusercontent.com?

19 A Yes, I see that.

20 Q And by the way, what's the process for you to
21 add these commits, if you could just very briefly explain
22 that.

23 A When you say add a commit, to change the code
24 of the operating system?

25 Q Right.

1 A So when an engineer desires to make a change,
2 they make a commit locally on their workstation. And
3 they upload it to a code review tool. That's the peer
4 review that I referred to earlier.

5 And that commit may remain in review for
6 anywhere from hours to days. And assuming your peers are
7 happy with it, in its design, you hit a submit button,
8 and then it is merged at that moment in time to become
9 part of the official Android source code tree.

10 Q Got it. That's helpful.

11 Okay. So if you look at this commit -- and I
12 think this was just a few days after the last commit.
13 What you say here in your summary is, "APIs to profile
14 network usage for current UID."

15 Do you see that?

16 A I do.

17 MR. YANG: Counsel, question to make sure I
18 have the right exhibit here.

19 Is the exhibit supposed to be the complete
20 commit, or is it just the first page, or is it just my
21 download that has the problem?

22 MR. MIRZAIE: It's a one-page document, so --

23 MR. YANG: The original commit was one page? I
24 just want to make sure this is a complete commit.

25 MR. MIRZAIE: Yeah, I'm not sure. We'll check

1 during a break and do, you know, some additional
2 questioning, if necessary.

3 MR. YANG: So, Counsel, when you --

4 MR. MIRZAIE: Yes.

5 MR. YANG: When you previously said there were
6 no -- assuming there are no changes to this commit, you
7 just meant to the printed -- the first page here, that
8 there are no changes?

9 MR. MIRZAIE: Yeah.

10 MR. YANG: Because it's incomplete. Okay. All
11 right. Or potentially it's incomplete.

12 BY MR. MIRZAIE:

13 Q So if we look at the summary, sir, and here, it
14 states, "APIs to profile network usage for current UID."

15 Do you see that?

16 A Yes.

17 Q We'll pull up the lengthier document later, if
18 necessary. Hold on one second.

19 And current UID is referring to -- is that
20 referring to a current app?

21 A May I have a moment to look at the larger
22 commit in its full context?

23 Q Sure.

24 MR. YANG: Counsel, I have limited knowledge of
25 this, but is this a diff or a commit or is there a

1 difference? Only because I see here on the first page it
2 references a diff, and I'm not sure if that makes this a
3 commit or not a commit.

4 MR. MIRZAIE: The witness can answer that
5 better than I can. I can ask him that question. That's
6 fine.

7 MR. YANG: No, no, that's okay. Looking at the
8 first page, I'm just trying to figure out whether or not
9 us referring to it as a commit is an accurate thing when
10 you said this was a commit.

11 BY MR. MIRZAIE:

12 Q When you're done, Mr. Sharkey, I'll ask you
13 some questions about diffs.

14 A Yes, I'm ready for your question.

15 Q So what's the difference between a diff and a
16 commit, if any, I guess?

17 A Yeah, a diff in Git nomenclature is a
18 collection of source code -- a description of the source
19 code which has been added, removed, or changed.

20 Q Okay.

21 A That diff -- that diff of, like, multiple files
22 combined together, like, of all the changes -- the deltas
23 that someone wants to make, that is something we refer to
24 as a commit.

25 Q Understood. Okay. So I'll perhaps more

1 accurately refer to this as diff.

2 Do you see the diff at the upper left-hand
3 corner right there?

4 A Yes.

5 Q Okay. Back to the diff, so the first sentence
6 of your summary refers to a current UID.

7 Do you see that?

8 A I do.

9 Q And is that referring -- the UID there, is that
10 referring to a specific app, kind of piggybacking on the
11 explanation you gave a few minutes ago?

12 A I can accurately answer that based on opening
13 the full context of that commit.

14 Q Okay. Is there a way for you to do that?

15 A Yes. So I've opened the larger commit. So
16 it's using information as part of that commit beginning
17 an eedc. So if I click that link at the top of your
18 exhibit, that loads the entire commit --

19 Q Okay.

20 A -- on the public web.

21 Q Okay.

22 A And so as I look at that, that helps refresh my
23 memory and give me the context of what current means to
24 answer your question.

25 Q Okay. Can you answer my question?

1 A So when an application calls the method, start
2 data profiling, which is new, it is declared in that
3 commit, that calls another method, get network stats for
4 UID, and the implementation of that method uses
5 process.myUID.

6 Q Got it.

7 A So as someone is calling through that code
8 path, it is requesting the network statistics based on
9 whoever is calling.

10 Q Got it.

11 And that didn't exist prior to 2011; correct?

12 MR. YANG: Object to form. Object as beyond
13 the scope.

14 THE WITNESS: This exact code did not exist.
15 The concept did exist from what I recall.

16 BY MR. MIRZAIE:

17 Q Okay.

18 A There's an API called Traffic Stats.

19 Q Okay. Now --

20 MR. YANG: Counsel, we've been going for an
21 hour, so whenever you're at a good breaking point we can
22 take a break.

23 MR. MIRZAIE: Yeah, maybe just a few more
24 minutes, if that's okay.

25 THE WITNESS: I'm okay.

1 MR. MIRZAIE: Let's see here. So one more doc
2 here. And it is a diff, Exhibit 43.

3 (Exhibit 43 marked.)

4 BY MR. MIRZAIE:

5 Q Let me know when you have that open.

6 A I have it open.

7 Q And this -- you recognize this diff?

8 A It's likely -- yes, it's something I wrote.
9 I'm reminding myself -- refamiliarizing myself with it.

10 Q Sure. And by the way, if we see diffs, you
11 know, that are pulled from android.googlesource.com, they
12 would be adding and using the same process that you
13 described a few minutes ago.

14 Fair?

15 A Where the commit is uploaded, reviewed by
16 peers, and then merged, yes, that's accurate.

17 Q Okay. By the way, are you familiar with
18 PixelExperience?

19 MR. YANG: Object as beyond the scope. Object
20 to form.

21 THE WITNESS: The first encounter of the term
22 was moments ago at the top of a document you provided.

23 BY MR. MIRZAIE:

24 Q Got it. Okay.

25 Back to Exhibit 43. So this was added it looks

1 like June 12th, 2011, by you; correct?

2 A June 12th, 2011, yes.

3 Q Yeah. And your summary of it is, "External
4 mutation of full NetworkPolicy set."

5 That's the first sentence in your
6 summary; correct?

7 A Yes.

8 Q Then what you say in the next paragraph is,
9 "Instead of embedding complex template coexistence rules
10 into policy service, rely on external editors to enforce
11 and offer atomic get/set operations for full policy
12 sets."

13 Do you see that?

14 A I do.

15 Q Right below it you say, "Generate default
16 mobile policy when none exists."

17 Do you see that?

18 A I do.

19 Q What are you referring to by the "default
20 mobile policy"? Are you referring to the network policy
21 that you're adding to here?

22 MR. YANG: Object to form.

23 THE WITNESS: The role of Network Policy
24 Manager was both to enforce rules on applications but
25 also to make users aware of their total overall data

1 usage on the device.

2 And in this case, the default mobile policy
3 refers to the latter, of the overall total usage of the
4 user's mobile data plan.

5 BY MR. MIRZAIE:

6 Q Okay. And then so as of this date, June 12th,
7 2011, that didn't exist in Android phones; fair?

8 A That's correct.

9 Q And right above it, it says -- in the sentence
10 that we read that begins with "instead of"; do you see
11 that?

12 A Yes.

13 Q And what are you referring to by "embedding
14 complex template coexistence rules into policy service"?

15 A May I take a moment to review the larger
16 commit?

17 Q Sure.

18 A Thank you.

19 MR. YANG: Just to be clear, just review what's
20 in the exhibit.

21 THE WITNESS: Oh, okay.

22 Okay. I'm ready for your question.

23 BY MR. MIRZAIE:

24 Q So -- well, let me ask a specific question.

25 What did you mean by "rely on external editors

1 to enforce"?

2 A In this case, the external editor would be the
3 settings application on the device.

4 Q Okay. And so you will rely on that external
5 editor to enforce?

6 MR. YANG: Object to form.

7 THE WITNESS: We're relying on them to avoid
8 creating conflicting policies or network rules. So an
9 example, I could create two policies, one that says my
10 T-Mobile data cap is two gigabytes, and I could create a
11 second policy which says my limit is four gigabytes.

12 So that's an example of, like, rules that
13 should not be allowed to co-exist. The user as part of
14 their billing relationship with T-Mobile should only have
15 one limit. So the summary of this sentence is saying we
16 in the core operating system are not attempting to do --
17 to disambiguate those, and we're relying on the settings
18 application when they configure those to resolve any
19 conflicts, to avoid duplicate rules.

20 BY MR. MIRZAIE:

21 Q Got it. And just a couple more questions, and
22 we could take a break.

23 If you could go back to Exhibit 12 that my
24 colleague, Mr. Schmidt, I think, showed you, or in any
25 event, it's in the ShareDrive.

1 A Could you refresh me the title of that or the
2 title --

3 Q Yeah, I think it says
4 12_Android_V2.2_R1_ConnectivityManager?

5 A Yes, I have that -- I have that up.

6 Q Okay. And I think we confirmed that 2.2 was
7 not finalized until, I believe, June or July 2011 --
8 sorry, strike that.

9 I think we confirmed earlier today that 2.2 was
10 not finalized until June 2010.

11 Do you recall that?

12 MR. YANG: Object to form.

13 THE WITNESS: If I'm allowed to click on the
14 rough tags for this release, I can answer that question.
15 BY MR. MIRZAIE:

16 Q Sure.

17 A So the rough tag for 2.2_r1 was created on
18 Tuesday, June 29th, 2010.

19 Q Got it.

20 So if we go back, do you see where it has a
21 copyright date of 2008, right below the blob number?

22 A Yes, I see that.

23 Q So that doesn't mean that all of Android 2.2
24 was created as of 2008; correct?

25 MR. YANG: Object to form. Object as beyond

1 the scope.

2 THE WITNESS: The copyright notice we attach to
3 a file when it's first created. And the copyright year
4 is not modified if the file is modified in the future.

5 BY MR. MIRZAIE:

6 Q Got it.

7 And obviously 2.2 was modified after the file
8 was first created, obviously; correct?

9 A Yes.

10 Q And so was ConnectivityManager; fair?

11 A ConnectivityManager is the file we're looking
12 at here.

13 Q Right. Okay. So yeah, ConnectivityManager,
14 the file we're looking at here, was modified after the
15 copyright of 2008; right?

16 A Yes.

17 Q In fact, it was modified even after Android 2.2
18 was finalized; correct?

19 A Most assuredly, yes.

20 Q So if we go down to -- I think there's a few
21 places where this shows up, but if you go to Line 107
22 through 113, for example. Actually, it's 106
23 through 113.

24 You see how there's a slash, star, star at 106
25 and at 113 there's a star and then slash?

1 A Yes.

2 Q What goes in between that is what's known as a
3 comment in the code; correct?

4 A The double star at the beginning is an
5 indicator that this is intended to be publicly visible
6 public developer documentation.

7 (Reporter clarification.)

8 THE WITNESS: Publicly -- it is part of the
9 public developer documentation.

10 BY MR. MIRZAIE:

11 Q And where it says, on Line 110 through 112, "If
12 an application uses the network in the background, it
13 should listen for this broadcast and stop using the
14 background data if the value is false."

15 Do you see that?

16 A I do.

17 Q And by "application," you're referring to the
18 third-party applications like the ones that were -- the
19 developers of which were your audience for your IO
20 presentation; correct?

21 A Yes.

22 MR. YANG: Object to form.

23 THE WITNESS: Yes.

24 BY MR. MIRZAIE:

25 Q And where it says it should listen for this

1 broadcast and stop using background data if the value is
2 false, do you see that?

3 A I do.

4 Q That's in the comment; right? You see that?

5 A Yes, I do.

6 Q Without the developer writing some additional
7 code, there's nothing to enforce or force the -- some
8 stoppage of using background data -- strike that.

9 That part is -- of the comment, there's no
10 enforcement of that in the actual code itself; correct?
11 It's what you call a recommendation, using your term
12 earlier; correct?

13 MR. YANG: Object to form.

14 BY MR. MIRZAIE:

15 Q Strike that. I'll ask a simpler question.

16 MR. MIRZAIE: Sorry, Desiree.

17 BY MR. MIRZAIE:

18 Q This is a recommendation, to use your language
19 from earlier today; correct?

20 A Yes. We're recommending developers perform
21 this action.

22 Q And I think you even use the phrase "best
23 practices" to refer to this.

24 Am I correct?

25 A That's accurate, yes.

1 Q Network Policy Manager, we referenced actual
2 code that would -- strike that.

3 In Network Policy Manager, we referenced actual
4 code earlier today that would enforce a
5 POLICY_REJECT_BACKGROUND.

6 Do you see that -- or do you remember that?

7 A I do recall that, yes.

8 Q According to your summary we discussed a few
9 moments ago, that will "reject network traffic from
10 background processes."

11 Do you recall that discussion?

12 MR. YANG: Object to form.

13 THE WITNESS: I actually don't recall us
14 getting that far. Maybe we did.

15 BY MR. MIRZAIE:

16 Q We did. At any rate, looking --

17 MR. YANG: Whenever you're ready for a break --
18 I know you said a couple minutes. That was a couple
19 minutes ago.

20 MR. MIRZAIE: Yeah. It will just be another
21 minute or so.

22 BY MR. MIRZAIE:

23 Q Back to Exhibit 12, where it says it should
24 listen for this broadcast and stop using background data
25 if the value is false, in Lines 110 through 112, do you

1 see that?

2 A I do, yes.

3 Q Again, that was the recommendation from Android
4 or Google.

5 There is a code that actually enforces that in
6 the OS to block access request without any cooperation
7 from third-party developers; fair?

8 MR. YANG: Object to form.

9 THE WITNESS: Could you clarify which version
10 of the operating system you're asking about?

11 BY MR. MIRZAIE:

12 Q 1.6.

13 A Then that's a correct statement as Android 1.6.

14 Q Okay. Before Ice Cream Sandwich, if I change
15 my -- strike that.

16 If I change my question to the code before Ice
17 Cream Sandwich, your answer would still be that that's
18 correct; correct?

19 A Yes, that would be accurate.

20 MR. MIRZAIE: Okay. We can take a break.

21 THE VIDEOGRAPHER: We're going off the record.

22 This is the end of Media Unit 5. The time is
23 2:18 p.m.

24 (Break held off the record.)

25 THE VIDEOGRAPHER: We are back on the record.

1 This is the beginning of Media Unit 6. The time is
2 2:29 p.m.

3 MR. MIRZAIE: All right. So if you can go back
4 to your ShareDrive, Mr. Sharkey. I added a few more
5 documents beginning with Exhibit 44.

6 (Exhibit 44 marked.)

7 THE WITNESS: Okay. I have that file open.

8 BY MR. MIRZAIE:

9 Q Okay. And do you recognize this document?

10 A I recognize the source code that it refers to,
11 yes.

12 Q And what's the source code that it refers to?

13 A NetworkPolicyManagerService.java.

14 Q Got it.

15 And this is a 100-page document. Can you
16 describe what this document is and how it might differ
17 from a diff or a commit?

18 MR. YANG: Object to form.

19 THE WITNESS: This view is a complete and
20 accurate picture and snapshot at a moment in time of the
21 complete contents of the file.

22 BY MR. MIRZAIE:

23 Q Okay. And do you see on Lines 57 -- well,
24 let's start there.

25 Line 57 it says import static

1 android.net.ConnectivityManager.FIREWALL_CHAIN_DOZABLE?

2 A Yes, I see that line.

3 Q Does that relate to the doze mode feature?

4 A That would -- that would be my assumption. I'm
5 not aware of that constant on its own.

6 Q And when -- strike that.

7 With the word "import static" or the phrase at
8 the beginning of that line, what does that mean in the
9 context of this document or the code in general?

10 A It allows the remainder of the file to
11 reference that exact item by a type of shorthand
12 notation.

13 Q What are some examples of shorthand notations?

14 MR. YANG: Object to form.

15 THE WITNESS: So later in the file, I -- you
16 may have to type out the full name,
17 ConnectivityManager.FIREWALL_CHAIN_DOZABLE, and so by
18 import staticing it, you can use a shorter reference and
19 just reference the term "FIREWALL_CHAIN_DOZABLE."

20 BY MR. MIRZAIE:

21 Q Got it.

22 Right below -- strike that.

23 On Line 50, there's a similar phrase, but it
24 begins -- strike that.

25 There's a similar phrase, but it ends with

1 BLOCKED_REASON_APP_STANDBY.

2 Do you see that?

3 A I do.

4 Q And am I correct that that's referring to the
5 app standby feature, or it relates to the app standby
6 feature?

7 MR. YANG: Object to form.

8 THE WITNESS: That would be my best guess, but
9 I don't know. I haven't looked at the direct underlying
10 source code to confirm that.

11 BY MR. MIRZAIE:

12 Q But you are familiar with the app standby
13 feature; correct?

14 A Yes.

15 Q And with that feature, as I understand it, it
16 does inform the app -- strike that.

17 It says block there.

18 Do you see that?

19 A I do.

20 Q And that's a reference to blocking internet
21 access requests; fair?

22 MR. YANG: Object to form.

23 THE WITNESS: May I go look at the
24 documentation on those items to confirm my understanding?

25 ///

1 BY MR. MIRZAIE:

2 Q Okay.

3 MR. YANG: Hold on a second.

4 Do you have the documentation or the code you
5 want him to look at, Counsel?

6 MR. MIRZAIE: Are you asking me or the witness?

7 MR. YANG: You. I think he's asking you to
8 see -- can he go look at the documentation, in other
9 words.

10 MR. MIRZAIE: I don't think he's asking that.
11 I think he has his own documents.

12 BY MR. MIRZAIE:

13 Q Do you have the documentation, Mr. Sharkey?

14 A I could go look it up on the public source code
15 that's available.

16 Q We can come back and do that later, but I can
17 move on.

18 A Okay.

19 Q You do -- strike that.

20 Let me see. Can you describe the app standby
21 feature?

22 MR. YANG: Object to form.

23 THE WITNESS: My understanding of the app
24 standby feature is that the operating system collects
25 usage statistics about an application, and if it notices

1 that the user has not interacted with it frequently, it
2 begins to limit its ability -- that application's ability
3 to run on the device.

4 BY MR. MIRZAIE:

5 Q How does it begin to limit that application's
6 ability to run on the device?

7 A I would have to look at the source code to
8 answer that accurately.

9 Q Okay. You are aware that one way it can limit
10 the application's ability to run on the device is by
11 blocking access requests to use internet access.

12 Fair?

13 A Yes.

14 Q And that's also true of doze mode, I believe,
15 is that fair, that that's one functionality of doze mode?

16 A I'm not directly aware of it, but if I looked
17 at the source code, I could give you a specific answer.

18 Q And we talked about, I think, a battery saver
19 earlier this morning.

20 Do you remember that?

21 A I think you made reference to it. And that
22 term, I believe my response was that I hadn't encountered
23 that term in the operating system, to my recollection.

24 Q Let's see here.

25 Data saver, you are familiar with,

1 though; correct?

2 A Yes.

3 Q And one functionality of data saver is that it
4 can also block access requests made by apps to access the
5 internet; correct?

6 A Under certain conditions, yes.

7 Q Now, you, I believe, have used in the different
8 documents we see, the word "kill, kill an application."

9 Does that ring a bell?

10 A It's a term broadly we use across the operating
11 system, yes.

12 Q What's the difference between blocking an
13 access request to internet access and killing an
14 application altogether, just so I know?

15 MR. YANG: Sorry, I didn't mean to interrupt.

16 Object to form. Object as beyond the scope.

17 THE WITNESS: For Android, killing an
18 application terminates its process, and it can no longer
19 execute any functionality.

20 In contrast, when we block a network, when
21 the -- when that application asks, like, which network is
22 active and is it connected, we -- we may change our
23 answer just for them to say no, it's not connected right
24 now.

25 ///

1 BY MR. MIRZAIE:

2 Q Got it.

3 Okay. In data saver, under certain conditions,
4 to quote your prior testimony, the system can block
5 access requests made by an app.

6 Can you explain that a little further? How
7 does it do that?

8 A It does it to -- broadly, I would say there's
9 two mechanisms or two ways that that is -- interacts with
10 applications. One is when that application that's
11 blocked asks for the current network status, the system
12 will adjust the answer to tell them the network is
13 disconnected.

14 A second way, even if an application chooses to
15 ignore that answer and still attempts to use the
16 internet, we use iptables rules at the Linux kernel level
17 to block any attempts to use the network.

18 Q And those two functionalities of the OS, that
19 was not available prior to -- well, I'll make it easy --
20 prior to Ice Cream Sandwich.

21 Fair?

22 A That's accurate, yes.

23 Q How does, under certain conditions, doze mode
24 block access requests made by apps?

25 A My understanding of the doze feature is when a

1 device is sitting idle and the user is not interacting
2 with it, we block many of the applications on the device
3 for a period of time.

4 Q And so that can include blocking access
5 requests to use the internet; correct, if you recall
6 sitting here today?

7 A Right. So request attempts, for example, by
8 opening a socket or transmitting data, yes, it blocks it.

9 Q And that functionality that you just described
10 a moment ago, that was not available, certainly not
11 before Cupcake -- strike that. I'm sorry.

12 That functionality that you just described in
13 your last answer, that was not available certainly before
14 Ice Cream Sandwich; correct?

15 MR. YANG: Object to form. Object as beyond
16 the scope.

17 THE WITNESS: The combination of blocking
18 traffic based on those -- based on conditions of the
19 device did not exist before Ice Cream Sandwich.

20 BY MR. MIRZAIE:

21 Q Now, when you kill an app -- and I think
22 there's some documents on this from you. But we could
23 just probably short-circuit it.

24 When you kill an app and you have to restart
25 it, that process takes up some battery; correct?

1 A Yes, that's accurate.

2 Q What are the other downsides from a user's
3 perspective to killing an app and having to restart it?

4 MR. YANG: Object to form. Object as beyond
5 the scope.

6 THE WITNESS: The way it would be visible to
7 the user in a negative way is when they go to launch an
8 app from their home screen, it may -- it may appear
9 longer to start.

10 BY MR. MIRZAIE:

11 Q Okay. Any other downsides that you can think
12 of --

13 MR. YANG: Same objections.

14 BY MR. MIRZAIE:

15 Q -- just sitting here today?

16 A Obscure areas of the Linux kernel were forced
17 to reload data -- like repage data again from disc.

18 Q And does that take up CPU cycles and/or
19 battery?

20 A Yes, it does.

21 Q What are the benefits of doze mode?

22 A I would say the primary benefit of doze mode to
23 users is that at the end of the day, their battery lasts
24 longer.

25 Q And what about data saver?

1 A Data saver, I would say the benefits are
2 twofold: One, it helps expand -- extend the user's
3 battery life, but it can also reduce the bill with their
4 mobile carrier.

5 Q Okay. And what about app standby?

6 A I would say the primary benefit of app standby
7 is extending the user's battery life.

8 Q Back to -- strike that.

9 You discussed the get background data setting
10 earlier today a few times.

11 Do you recall that?

12 A I do, yes.

13 Q And that was something that was in parts of
14 Android prior to Ice Cream Sandwich; right?

15 A Yes, we saw references in the Cupcake code.

16 Q And none of the references that you saw today
17 refer to the get background data setting as a,
18 quote/unquote, policy; fair?

19 You didn't see that word; right?

20 MR. YANG: Object to form.

21 THE WITNESS: No, I have not seen it described
22 as a policy today.

23 MR. MIRZAIE: So if we -- back to your
24 ShareDrive, let's go to -- just flipping through these
25 docs. I think the last doc we saw was 44, and then if

1 you could open 45 now.

2 (Exhibit 45 marked.)

3 THE WITNESS: Which one would you like me to
4 open?

5 BY MR. MIRZAIE:

6 Q Yeah, it's 45, so it's Exhibit EX.45, and then
7 it is services_java and then a bunch of other stuff.

8 A NetworkPolicyManagerService.java as of a
9 particular commit.

10 Q Right. This is a 34-page document, just to
11 make sure we're talking about the same thing.

12 A Yes.

13 Q And what is this, and how does it differ from
14 Exhibit 44, just generally, if you know?

15 MR. YANG: Object to form.

16 THE WITNESS: As best as I can tell, Exhibit 44
17 appears to be a more recent version of that same file.

18 MR. MIRZAIE: Got it.

19 All right. So I also uploaded Exhibit 46, if
20 you could pull that up.

21 (Exhibit 46 marked.)

22 BY MR. MIRZAIE:

23 Q And I believe this is the complete version of a
24 diff or commit that we discussed earlier today that was
25 authored by you on May 17th, 2011. And the summary

1 begins with -- we talked about this before the break --
2 "APIs to Profile Network Usage for Current UID."

3 Do you see that?

4 A I do, yes.

5 Q And this is -- I think the last document we
6 looked at was a one-page document. This is a nine-page
7 document; right?

8 A Yes, it is.

9 Q Okay. So this is a more complete version of
10 the other document; fair?

11 A Yes, that's accurate.

12 MR. MIRZAIE: Okay. Go to 47 -- Exhibit 47
13 now.

14 (Exhibit 47 marked.)

15 THE WITNESS: Okay.

16 BY MR. MIRZAIE:

17 Q So this is a diff or commit -- first of all,
18 strike that.

19 Is this a diff or a commit?

20 A This is a commit. And as we mentioned earlier,
21 commits are closely related to diffs. It is a commit.

22 Q Okay. So looking at it a bit more closely,
23 this was added by you on June 29th and committed on
24 June 30th; correct?

25 A Yes.

1 Q And the summary here says, "Enforce Background
2 Data Flag, Rules Through Netd."

3 Do you see that?

4 A I do, yes.

5 Q Can you describe that process that you're
6 summarizing there?

7 A May I have a few moments to review the
8 document?

9 Q Certainly.

10 A Thank you.

11 Okay. I'm ready for your question.

12 Q I think my question was: Can you describe what
13 you meant when you added the first sentence in your
14 summary here of, quote, "Enforce background data flag,
15 rules through netd"?

16 A The first line of the commit message is
17 intended to stand alone, and so it's summarizing two
18 different things in the single line of text.

19 The first item, "enforce background data flag,"
20 my reading -- my interpretation of the commit, the source
21 code, is reading the user preference from the settings
22 app that we had discussed earlier today, and when it has
23 been configured, it pushes down enforcement rules to
24 the -- to netd to block background traffic.

25 Q Got it.

1 And when you say "block background traffic,"
2 what do you mean?

3 A In this case, it looks like it's blocking
4 network traffic on metered interfaces or ones that we
5 know are expensive for the user.

6 Q Okay. And -- so a few moments ago you said
7 that your interpretation of the commit source code is
8 that reading the user preference from the setting app
9 that we had discussed earlier today, and when it has been
10 configured, it pushes down enforcement rules to netd to
11 block background traffic; right?

12 A Yes.

13 Q And before June 20 -- 11th, there were no such
14 enforcement rules, to use your language; correct?

15 MR. YANG: Object to form. Object as beyond
16 the scope.

17 Just to confirm, you said before June 11th?

18 MR. MIRZAIE: June 2011.

19 MR. YANG: Same objections.

20 BY MR. MIRZAIE:

21 Q I can make it even easier.

22 Before 2011, there were no such enforcement
23 rules; correct?

24 A That's accurate, yes.

25 MR. YANG: Same objections.

1 BY MR. MIRZAIE:

2 Q And what do you mean by "enforcement rules" --
3 strike that.

4 Just to be a little clearer in my question, how
5 do enforcement rules differ from, to use your language,
6 recommendations or best practices, as you described
7 earlier today?

8 A Yeah. Actually, I'll borrow a phrase you've
9 used a couple of times today, "belts and suspenders."
10 That's the way I would characterize.

11 We still are recommending that apps abide by
12 the best practices, but, for example, sometimes they can
13 have bugs in their application.

14 And so this is almost -- it's a belt and
15 suspenders of, like, in case they ignored it, in case
16 they forgot, like, this helps catch those cases.

17 Q And the belt and suspenders here, when you say
18 "catch those cases," it would be to actually enforce it
19 through the operating system; correct?

20 A That's accurate, yes.

21 Q And you don't need the third-party developers
22 to write additional code like you were suggesting in your
23 IO presentation; correct?

24 MR. YANG: Object to form.

25 MR. SCHMIDT: Objection. Form.

1 THE WITNESS: There would still be some code
2 they would need to write. They would still -- we would
3 still recommend they check the active network connection
4 to see if it's connected. If they did not do that, like,
5 they would end up wasting battery.

6 BY MR. MIRZAIE:

7 Q But they wouldn't need to write the -- all the
8 same types of code that you were referring to, obviously,
9 two years earlier; right?

10 MR. YANG: Object to form. Objection as beyond
11 the scope.

12 BY MR. MIRZAIE:

13 Q Strike that. We can move on.

14 Now, in this summary, you also say, "Connect up
15 netd penalty box through NMS."

16 Do you see that?

17 A I do.

18 Q And NMS is network -- well, strike that.

19 What is NMS?

20 A NMS is network management service.

21 Q Okay. And after that, you say, "Enforce the
22 existing background data flag by putting all UIDs in
23 penalty box."

24 Do you see that?

25 A I do, yes.

1 Q And there wasn't that specific penalty box
2 before 2011; correct?

3 A That's accurate, yes.

4 Q And this kind of enforcement wasn't available
5 before 2011.

6 Fair?

7 A When you say the "kind of enforcement," so what
8 do you mean by the "kind of enforcement"?

9 Q The kind -- strike that.

10 What are you referring to in this commit?

11 A So the functionality in netd is new. It did
12 not exist before that time period. But as a reminder,
13 we're building it using existing kernel -- some existing
14 kernel functionality.

15 MR. MIRZAIE: Okay. If we go -- I think this
16 was 47. So 48, I just wanted to go to that one.

17 Exhibit 48.

18 (Exhibit 48 marked.)

19 THE WITNESS: Yes, I have it open.

20 BY MR. MIRZAIE:

21 Q And this is a commit also by you in -- on
22 May 19th, 2011, authored by you; correct?

23 A Yes, sir.

24 Q And it says here, in your summary, "Policy and
25 Rules for ConnectivityManager."

1 Do you see that?

2 A "Policy and rules work for
3 ConnectivityManager," yes.

4 Q Yes. Sorry, I missed the word "work."

5 And then right beneath that you say, "Teach
6 ConnectivityManager about UID-specific rules derived from
7 policy, such as rejecting network traffic on paid
8 services."

9 Do you see that?

10 A Paid interfaces. Yes, I see that.

11 Q Sorry. Paid interfaces. What is wrong with me
12 today?

13 Now, when you say, "UID-specific rules derived
14 from policy," you're referring to the network policy
15 service; correct?

16 MR. YANG: Object to form.

17 THE WITNESS: Yes.

18 BY MR. MIRZAIE:

19 Q And what do you mean by "teach
20 ConnectivityManager" here in that sentence?

21 A May I look at the larger context of the commit?

22 Q Yes.

23 A Thank you. And by "larger context," I mean
24 this exhibit -- the exhibit in front of me.

25 Q Yeah.

1 A Okay. I'm ready for your question.

2 Q Yeah. My question was: What do you mean here
3 when you stated the -- or summarized this as "teaching
4 ConnectivityManager about UID-specific rules derived from
5 policy," and specifically with regard to the phrase
6 "teach"?

7 A Teach -- another way to describe that would be
8 to extend. So ConnectivityManager knows about various
9 reasons, and we're teaching it -- we're adding, like, a
10 new reason.

11 Q And so prior to 2011, ConnectivityManager
12 didn't know about the UID-specific rules derived from the
13 policy.

14 Fair?

15 A Yes, that's correct.

16 MR. MIRZAIE: We could jump to 49, if you don't
17 mind.

18 (Exhibit 49 marked.)

19 BY MR. MIRZAIE:

20 Q Do you see that exhibit?

21 A I do. I have it open.

22 Q No, actually -- sorry. Let me actually replace
23 that. So I will remove it. Just a quick sidetrack here.

24 There's a new Exhibit 49 in your ShareDrive.
25 If you could open up that one for me, sir, that would be

1 great.

2 A Okay. I have it open.

3 Q Okay. And this is entitled "Power Management,
4 Android Developers."

5 Do you see that?

6 A I do, yes.

7 Q And it refers to Android 9 (API Level 28)
8 introducing, quote/unquote, new features to improve
9 device power management.

10 Do you see that?

11 A I do, yes.

12 Q We talked about app standby a little bit
13 earlier today, but right beneath that, there's something
14 called battery saver improvements.

15 Do you see that?

16 A I do.

17 MR. YANG: Sorry to interrupt.

18 Just for the record here, this is a document
19 that you downloaded from
20 developer.android.com/about/versions/pie. --
21 /power; correct?

22 MR. MIRZAIE: Yeah.

23 MR. YANG: I just want to make sure that the
24 source on the bottom here is the source of the document.

25 MR. MIRZAIE: Okay.

1 BY MR. MIRZAIE:

2 Q Do you see the word "battery saver" there?

3 A I do, yes.

4 Q Including in the parenthetical where it says
5 "battery saver" and below when it says, "when battery
6 saver is turned on"?

7 A I do see that, yes.

8 Q Does that refresh your recollection of what
9 battery saver is?

10 MR. YANG: Object to form. Object as beyond
11 the scope.

12 BY MR. MIRZAIE:

13 Q There's also additional description on Pages 4
14 and 5, if you want to look at that.

15 MR. YANG: Mr. Sharkey, feel free to look at
16 the entire document for context, if needed.

17 THE WITNESS: I am. Thank you.

18 Yes, this does help recall my memory.

19 BY MR. MIRZAIE:

20 Q And what is battery saver?

21 MR. YANG: Object to form. Object as beyond
22 the scope.

23 THE WITNESS: My recollection and understanding
24 is it's a mode that a user can put their device into to
25 aggressively save battery usage.

1 BY MR. MIRZAIE:

2 Q And in that mode, would there be a function --
3 well, strike that.

4 Is that still available in the current Android?

5 MR. YANG: Object to form. Object as beyond
6 the scope.

7 THE WITNESS: Unfortunately, I don't know.

8 BY MR. MIRZAIE:

9 Q According to your knowledge of what that's
10 referring to, would one way the system would save battery
11 is to block network access requests by apps running in
12 the background?

13 MR. YANG: Same objection.

14 THE WITNESS: Based on my reading of Bullet
15 Point Number 4, yes, on Page 5 of this document.

16 BY MR. MIRZAIE:

17 Q And what's the benefit of that?

18 MR. YANG: Same objections.

19 THE WITNESS: The mobile radio on the device is
20 one of the larger consumers of power when it's in use, so
21 blocking network traffic allows that -- the modem to
22 remain at a lower power state.

23 BY MR. MIRZAIE:

24 Q Okay. And when was that first added to
25 Android?

1 MR. YANG: Object to form. Object as beyond
2 the scope.

3 THE WITNESS: My reading of this document on
4 Page 1 indicates Android 9 is when these features were
5 introduced.

6 BY MR. MIRZAIE:

7 Q Okay. Network Policy Manager was added for the
8 first time -- strike that.

9 The first iteration of Network Policy Manager
10 was released in Ice Cream Sandwich; correct?

11 A Yes, that's correct.

12 Q And we referred to process states and
13 importance values earlier today.

14 Do you remember that discussion?

15 A I do.

16 Q And how did or how does -- strike that.

17 How did the first iteration of Network Policy
18 Manager in Ice Cream Sandwich consume process states for
19 importance values, generally, to the extent you recall?

20 MR. YANG: Sorry, I didn't mean to interrupt.

21 Object to form.

22 THE WITNESS: As I recall, the final -- one of
23 the final designs we landed on was looking at the process
24 state and using a threshold value. If the process state
25 was above or below a particular threshold is how we

1 determined foreground versus background.

2 BY MR. MIRZAIE:

3 Q And then what would the system do with that to
4 enforce some type of rule?

5 A It would take the policy the user had
6 expressed, combine that together with the current system
7 state to derive the simple rules --

8 (Reporter clarification.)

9 THE WITNESS: It would take -- could you repeat
10 the question to --

11 BY MR. MIRZAIE:

12 Q Yeah.

13 And what would the system do with that to
14 enforce any type of rule?

15 A Network Policy Manager would take the policy
16 that a user may have set. It would combine that with the
17 current state of applications on the device to derive
18 rules that it would push down towards netd to configure
19 iptables rules into the Linux kernel.

20 MR. MIRZAIE: So if you go back to the
21 ShareDrive -- let's see here. Yeah, I think we are on --
22 well, I'd like to introduce Exhibit 50 now.

23 (Exhibit 50 marked.)

24 MR. YANG: Counsel, did you mean to replace
25 that with the Android Git version, or did you still want

1 to use the PixelExperience one?

2 I notice you've been switching back to the
3 Google one, so I didn't know if you meant to do that for
4 this one too.

5 MR. MIRZAIE: Yeah. So Exhibit 50 is -- it has
6 the Google source; right?

7 MR. YANG: Not the one I have on the screen
8 here, but maybe -- well, no, that shouldn't be an issue.

9 MR. MIRZAIE: Oh, weird. Sorry about that.

10 MR. YANG: No worries. I figured that was the
11 case.

12 MR. MIRZAIE: Yeah.

13 All right. Let me take a look at this. Let me
14 come back to that. Let me remove this one.

15 MR. YANG: Do you need a break?

16 MR. MIRZAIE: Sure.

17 MR. YANG: No, no. I was just talking to
18 Mr. Sharkey. While you were doing that, I was just
19 checking. He seems okay.

20 BY MR. MIRZAIE:

21 Q Let's stick with Exhibit 50 the way you see it
22 right now. And I'll just ask a few questions on it, and
23 then we can maybe replace it later.

24 Do you have Exhibit 50 open?

25 MR. SCHMIDT: Hold on. Hold on.

1 Just so I understand, what do you mean when you
2 say we're going to replace it later?

3 MR. MIRZAIE: Yeah, fair question. I might add
4 another exhibit with a different number and ask him
5 questions about that.

6 MR. SCHMIDT: Okay. Okay. No problem. Okay.
7 That's fine.

8 BY MR. MIRZAIE:

9 Q So if you look at the Exhibit 50 that is on
10 there right now, sir, there is a statement here in the
11 summary that says, "Push Firewall Rules Up to
12 ConnectivityService."

13 Do you see that?

14 A I do.

15 Q And separate and apart from whatever this
16 document says, do you recall during the development of
17 Network Policy Manager when firewall rules were pushed up
18 to ConnectivityService?

19 MR. YANG: Object to form.

20 THE WITNESS: I have -- yes, I have a vague
21 recollection. I probably moved on to other projects but
22 returned to make this contribution.

23 BY MR. MIRZAIE:

24 Q What did that mean, to "push firewall rules up
25 to ConnectivityService"?

1 A May I look at the commit in its entirety to
2 refresh my memory?

3 Q Sure.

4 A Which I don't have access to.

5 MR. YANG: So he doesn't have access to the
6 commit.

7 THE WITNESS: To the diff aspect to the code
8 that was changed.

9 MR. MIRZAIE: Okay. It's not -- we could come
10 back to it.

11 THE WITNESS: Okay.

12 MR. MIRZAIE: -- with another document.

13 (Exhibits 51 & 52 marked.)

14 BY MR. MIRZAIE:

15 Q I have now uploaded two more exhibits, if you
16 could look at those. Now, Exhibit 51 and 52.

17 A I have 51 loaded.

18 Q Okay. Great.

19 This is from googlesource.com; correct?

20 A Yes, it is.

21 Q The author here is not you actually. It's
22 Dianne Hackborn; right?

23 A That's correct.

24 Q And Dianne Hackborn worked with you to develop
25 Network Policy Manager and other files in

1 Android; correct?

2 A Yes, we've collaborated closely.

3 Q And this is actually a commit that was added in
4 2014; correct?

5 A Yes, it is.

6 Q And it says, "Add network access blocking when
7 in battery save mode."

8 Do you see that?

9 A I do.

10 Q Is this part of what we were talking about
11 previously with respect to Android Pie and the battery
12 saver feature there?

13 MR. YANG: Object to form.

14 Sorry, I didn't mean to interrupt.

15 MR. MIRZAIE: It's okay.

16 MR. YANG: Object to form. Object as beyond
17 the scope.

18 THE WITNESS: Based -- based on my cursory
19 glance of the title, it appears to be related.

20 BY MR. MIRZAIE:

21 Q Okay. I think the third paragraph starts with,
22 "This new network blocking needs a new facility to be
23 able to whitelist apps, such as GmsCore."

24 Do you see that?

25 A I do.

1 Q What does it mean to whitelist apps?

2 A Whitelisting is a general concept used to
3 exempt or exclude something from applying to someone.

4 Q Okay. In the last paragraph, there's a
5 parenthetical that says, "So that we can still do things
6 like background music playback."

7 Do you see that?

8 A I do.

9 Q And then it says, "This will be done in a
10 follow-on CL."

11 Do you see that?

12 A I do.

13 Q Is CL change log?

14 A It's a nomenclature for a change list, which is
15 identical to a commit.

16 Q Got it.

17 Now, this description of still doing things
18 like background music playback, what's your best
19 understanding of that?

20 MR. YANG: Object to form. Object as beyond
21 the scope.

22 THE WITNESS: May I have a moment to read a
23 little more of the context of the commit message?

24 BY MR. MIRZAIE:

25 Q Yes.

1 A Thank you.

2 Okay. I'm ready for your question.

3 Q What does it mean to -- strike that.

4 Let me go back. I forgot my exact question,
5 but it was a very good one.

6 What does it -- what's your best understanding
7 of what's meant here by "so that we can still do things
8 like background music playback" in this context?

9 A My reading of the commit description from
10 Dianne is that she's extending this feature to block all
11 networks, not just metered ones. And so a user
12 expectation is that perceptible applications should still
13 be able to use a network and not be unconditionally
14 blocked from all networks.

15 Q What did you mean by "perceptible
16 applications"?

17 A So I'm quoting her term from her commit message
18 here. Perceptible, if I recall correctly, is another one
19 of the constants along that continuum or spectrum of
20 process states.

21 Q Got it.

22 And is that a term that the engineers would
23 use?

24 A Correct.

25 MR. YANG: Hold on. Sorry.

1 Object to form. Object as beyond the scope.

2 THE WITNESS: Yes, I would say so.

3 BY MR. MIRZAIE:

4 Q To mean what you just summarized the meaning to
5 be?

6 A The reason engineers would use that term
7 "perceptible" is because it matches one of the constants
8 defined in the operating system, and so if the -- it
9 would match whatever the documentation is connected to
10 that constant.

11 Q Got it.

12 Would that be consistent with or referencing
13 perceptibility to the user?

14 MR. YANG: Object to form. Object as beyond
15 the scope.

16 THE WITNESS: I think that would be the goal of
17 naming a constant, is to try to express its meaning is
18 the reason for it being named a certain way.

19 BY MR. MIRZAIE:

20 Q So the goal would be to reference the ability
21 for a user to perceive it; correct?

22 MR. YANG: Same objections.

23 THE WITNESS: Yes, that would be -- if I was
24 naming something, I would attempt to communicate as best
25 or as concise of a meaning as I could when naming a

1 constant.

2 BY MR. MIRZAIE:

3 Q Got it.

4 Okay. If we go back to the ShareDrive, there's
5 Exhibit 52. We're getting closer to the end here, but --
6 not of the deposition, but just of the stream of
7 documents.

8 If you could pull that up for me, sir.

9 A I have it up.

10 Q This is by a Sudheer Shanka, and it's in
11 2018; correct?

12 A Yes.

13 Q And, again, this is a commit; correct?

14 A Yes, that's correct.

15 Slight -- slight clarification. This appears
16 to be a diff file in a larger commit.

17 Q Got it. Thanks for that.

18 There's a summary here authored by
19 Sudheer; correct?

20 A Yes.

21 Q It says here, "Update UID State For Bucketizing
22 Data in FG Versus BG States."

23 Do you see that?

24 A I do.

25 Q Am I correct that "FG" refers to foreground,

1 and "BG" refers to background?

2 MR. YANG: Objection to form and beyond the
3 scope.

4 THE WITNESS: I think that's a reasonable
5 interpretation, yes.

6 BY MR. MIRZAIE:

7 Q And how did you all update the UID state for
8 bucketizing data into those two states?

9 MR. YANG: Same objections.

10 THE WITNESS: To answer that, I feel like I'd
11 have to look at the larger context of what the code
12 change was.

13 BY MR. MIRZAIE:

14 Q Okay. You mean beyond this document; correct?

15 A Give me a moment to look at --

16 Q Okay.

17 A I'm ready for your question.

18 Q Yeah. The question was: How did you all
19 update the UID state for bucketizing data into those two
20 states?

21 MR. YANG: Same objections.

22 THE WITNESS: Based on this exhibit in front of
23 me, only -- which only looks at partially -- it only
24 looks at one of the files that this commit changed, it
25 appears that this is a trivial -- this one file that is

1 present here in the exhibit is a trivial refactoring,
2 which has no functional change.

3 BY MR. MIRZAIE:

4 Q Okay. Are you familiar at any level with the
5 bucketizing, in general, that's referred to here?

6 MR. YANG: Object to form. Objection. Beyond
7 the scope.

8 THE WITNESS: I could make an educated guess.

9 BY MR. MIRZAIE:

10 Q Okay.

11 A But it would be better if you could point me at
12 some exact code that describes where the bucketizing is.

13 Q Let's go with your educated guess first, if
14 that's okay.

15 A So remind me of the question.

16 Q Yeah.

17 Can you describe the bucketizing process that's
18 referenced here generally, beyond this -- what you call
19 trivial aspect in the document?

20 MR. YANG: Object to form. Object as beyond
21 the scope.

22 THE WITNESS: Unfortunate -- give me a moment.
23 My laptop has signed me out of my corporate account.

24 BY MR. MIRZAIE:

25 Q No worries.

1 A So I've lost exit to the -- access to the
2 exhibit. Please give me a moment.

3 Q Yeah.

4 A Can you remind me -- Exhibit 52?

5 Q Yes.

6 A My best educated guess on the bucketizing data
7 is Network Stats service records the network usage of
8 applications over time. And we categorize that based on
9 if the usage occurred while the app was in the foreground
10 versus the background.

11 Q Okay. Thank you.

12 MR. MIRZAIE: It might be a good time for a
13 break.

14 Does that work for everybody?

15 THE WITNESS: Sure.

16 MR. MIRZAIE: All right.

17 THE VIDEOGRAPHER: Thank you. We're going off
18 the record.

19 This is the end of Media Unit 6. The time is
20 3:23 p.m.

21 (Break held off the record.)

22 THE VIDEOGRAPHER: We're going back on the
23 record.

24 This is the beginning of Media Unit 7. The
25 time is 3:42 p.m.

1 BY MR. MIRZAIE:

2 Q Mr. Sharkey, I just wanted to ask you some
3 additional questions, excuse me, on Network Policy
4 Manager and related items.

5 Is that okay?

6 A Yes, sir.

7 Q Starting with the related items, namely, some
8 of the features we discussed earlier today like doze
9 mode. I think we talked about the fact that with doze
10 mode, one of the functions is to block network access
11 requests by an app under certain conditions.

12 Do you recall that?

13 MR. YANG: Object to form.

14 THE WITNESS: Yes. Yeah.

15 BY MR. MIRZAIE:

16 Q And there's code in the Android operating
17 system that enforces that; correct?

18 MR. YANG: Object to form.

19 THE WITNESS: Yes.

20 BY MR. MIRZAIE:

21 Q And when that functionality is enforced, how is
22 the firewall used, if at all?

23 A To clarify, firewall has a generic meaning, but
24 there's also a very specific meaning in the netd source
25 code.

1 Can you confirm in which way you're using the
2 term?

3 Q Can we talk about both, if that's okay?

4 A I'll try my best.

5 Q Okay. Let's talk about the more generic way,
6 if that's okay.

7 A Sure.

8 Q So how was the firewall used, according to the
9 broader sense of how firewall is used in the industry, if
10 at all, during the doze mode's enforcement of blocking
11 network access requests from apps under certain
12 conditions?

13 MR. YANG: Object to form.

14 THE WITNESS: In the netd source code of the
15 Android platform, it inserts iptables firewall rules into
16 the Linux kernel. Those firewall rules have a
17 precondition that says if a network packet looks like or
18 matches certain criteria, then it takes a follow-up
19 action, for example, dropping the packet to prevent it
20 from going through.

21 BY MR. MIRZAIE:

22 Q And that functionality of dropping a packet --
23 we'll make this easy -- that wasn't available in the OS
24 prior to Ice Cream Sandwich; correct?

25 A The iptables functionality to drop packets was

1 first used in Ice Cream Sandwich.

2 Q Now, if we change topics and talk about the app
3 standby feature -- under certain conditions that can also
4 block internet access requests by applications.

5 Do you recall that?

6 A Yes.

7 Q And when it does that, how, if at all, is the
8 firewall used -- or a firewall used?

9 MR. YANG: Object to form.

10 THE WITNESS: Similar to my previous answer, we
11 can push down to netd those firewall rules, the iptables,
12 to indicate if there's network traffic from, in this
13 case, an application subject to that behavior.

14 Like, we would -- we're asking the kernel to
15 drop those packets, to not allow -- not allow them
16 through.

17 BY MR. MIRZAIE:

18 Q Okay. And the operating system would have code
19 that's executed to actually enforce what you just
20 described; correct?

21 A The Android operating system would push down
22 those iptables rules. The actual -- the actual
23 enforcement of those rules or interpretation of the rules
24 is done inside of the Linux kernel.

25 Q Okay. And that specific enforcement -- strike

1 that.

2 That enforcement did not exist before Ice Cream
3 Sandwich; fair?

4 MR. YANG: Object to form. Object as beyond
5 the scope.

6 THE WITNESS: From what I recall, like, the
7 iptables functionality to drop packets did exist in the
8 Linux kernel -- has existed in the Linux kernel for a
9 long time predating Cupcake.

10 BY MR. MIRZAIE:

11 Q But the specific functionality to block
12 internet access requests by apps as it's used in app
13 standby, that didn't exist before Ice Cream
14 Sandwich; correct?

15 MR. YANG: Same objections.

16 THE WITNESS: Correct. The pieces of the
17 Android operating system that would support that did not
18 exist before Ice Cream Sandwich.

19 BY MR. MIRZAIE:

20 Q And with -- data saver also has code in the
21 operating system to enforce a blocking of internet access
22 requests made by apps under certain conditions; correct?

23 A Yes.

24 Q And that didn't exist before Ice Cream
25 Sandwich, just to make it easy -- that didn't exist

1 before Ice Cream Sandwich; correct?

2 MR. YANG: Same objections.

3 THE WITNESS: The underlying functionality did
4 not exist before Ice Cream Sandwich in the Android OS.

5 BY MR. MIRZAIE:

6 Q And we referred to a battery saver feature
7 earlier today. And under certain conditions, that also
8 provides code in the OS to block access requests by apps
9 under certain conditions; correct?

10 A That is my recollection, yes.

11 Q And that process was not available before
12 Ice Cream Sandwich either; correct?

13 MR. YANG: Same objections.

14 THE WITNESS: Any usage of, like, network
15 blocking based on status did not exist before Ice Cream
16 Sandwich, based on application status.

17 BY MR. MIRZAIE:

18 Q Okay. So Network Policy Manager -- again, just
19 to reorient ourselves -- that was -- strike that.

20 The work on Network Policy Manager began in
21 2011; right?

22 A I believe that is the year based on the commits
23 we looked at today.

24 Q And that was code that ultimately was added to
25 the operating system to actually enforce a network

1 policy; correct?

2 MR. YANG: Object to form. Object as beyond
3 the scope.

4 THE WITNESS: Yes.

5 BY MR. MIRZAIE:

6 Q And one of the features there that we discussed
7 earlier today is to block access requests to use internet
8 services by applications running in the background if
9 certain conditions were met; right?

10 A Yes.

11 Q And we talked earlier today that it's the
12 app -- like, the third-party Android developer app that
13 is the one that makes the access request under normal
14 operation; right?

15 A In the majority of cases, yes.

16 Q And with the network -- strike that.

17 And with the Network Policy Manager, that had
18 the ability in the operating system to actually allow --
19 strike that.

20 And the Network Policy Manager that we
21 discussed today, that had the ability to block and
22 otherwise control the application's access for internet
23 services; correct?

24 A On certain networks, yes.

25 Q And how was the API involved in that general

1 process?

2 A Could you clarify when you say "API"? Is that
3 an API that a third-party developer would interact with
4 or call?

5 Q As opposed to what other kind of API?

6 A The underwriting platform has APIs that are
7 intended for internal use. For example, an API that may
8 only be available to the settings application.

9 Q And which API was used in that process where
10 the Network Policy Manager or doze mode or the other
11 current features would be able to control access to
12 internet services?

13 MR. YANG: Object to form. Object as beyond
14 the scope.

15 THE WITNESS: Generally, any APIs that mutate
16 the state of a policy would be protected with a
17 permission so that only built-in system components or the
18 settings app could configure them.

19 In contrast, there would be -- there may in
20 some cases be APIs where a third-party app can read or
21 observe the state with no additional permissions
22 required.

23 BY MR. MIRZAIE:

24 Q And so which API would be used in the general
25 process where Network Policy Manager or some of the later

1 features that depend on it would be able to control an
2 application's access to the internet?

3 MR. YANG: Object to form. Object as beyond
4 the scope.

5 THE WITNESS: So it sounds like you're
6 describing where there would be -- the user would mutate
7 the state and express a desire to restrict.

8 And in those cases, those APIs would typically
9 be protected and restricted so that only built-in
10 components of the system could mutate that state.

11 BY MR. MIRZAIE:

12 Q So those are the Android APIs that you referred
13 to earlier; correct? Strike that.

14 I just wanted to go back to the distinction you
15 drew between third-party, you know, interfaces versus the
16 other form of API.

17 What was the verbiage you used so I can just
18 get on the same page as you?

19 A Yeah, so common terms that we use as engineers
20 are public APIs, which are ones that are published and
21 available for all third-party apps to interact with.

22 And in contrast, there are hidden APIs in the
23 platform. And those are typically not available for
24 third-party apps to call, and they would be blocked or
25 prevented from calling them.

1 Q And the hidden API would be used for Network
2 Policy Manager, or the later introduced features that
3 depend on it, to control an app's access to internet
4 services under certain conditions; correct?

5 MR. YANG: Object to form.

6 THE WITNESS: The hidden APIs is where if a
7 user changed something in the settings app, like the --
8 that's where the settings app would push that updated
9 policy into the operating system.

10 BY MR. MIRZAIE:

11 Q And so that hidden API would be used in the
12 Network Policy Manager process to control an
13 application's access to internet services under some
14 conditions.

15 Fair?

16 A Broadly, yes.

17 Q Okay. Now, changing gears and going back to
18 your presentation -- the IO presentation we referred to
19 earlier today. I think that's Exhibit 1.

20 Do you recall that?

21 A I do.

22 Q If you could pull it up, maybe we could use
23 that as a reference.

24 A I have the slide deck in front of me.

25 Q Great. Let's go to 116.

1 Now, here, at the -- let me know when you're
2 there.

3 A I'm at 116.

4 Q Great. At the bottom portion of the slide -- I
5 think you referred to this earlier today and maybe during
6 the actual video when you gave the presentation as sample
7 code that you guys had come up with for third-party app
8 developers to add.

9 Is that fair?

10 A That's accurate, yes.

11 Q And this is referring to listening to the
12 connectivity receiver for a connectivity change; correct?

13 A Just to correct it slightly, it would be
14 listening for the connectivity change broadcast, and it
15 would be processed by a local component inside of the app
16 called connectivity receiver.

17 Q Got it. Thanks for that clarification.

18 You're suggesting this to third-party app
19 developers because there was no way inside the operating
20 system itself at the time to enforce the same exact
21 behavior.

22 Fair?

23 MR. YANG: Objection. Form. Same objection.

24 THE WITNESS: I would agree with that
25 statement.

1 BY MR. MIRZAIE:

2 Q Now, if we flip to 117, this slide also
3 includes some code that you all were suggesting to
4 third-party app developers; correct?

5 A Yes.

6 Q And this refers to connectivity receiver and
7 package manager; correct?

8 A Yes.

9 Q And, again, the same question: You're
10 suggesting this to third-party app developers so they can
11 add it because at that time, there was no way for the
12 operating system itself to enforce the same exact
13 behavior?

14 MR. YANG: Object to form. Same objection.

15 MR. MIRZAIE: Strike that. I'll change the
16 question, then.

17 BY MR. MIRZAIE:

18 Q This code that you're suggesting -- strike
19 that.

20 You're suggesting this code for third-party app
21 developers to add to their app; correct?

22 A Yes.

23 Q So I take it that in the operating system
24 itself, there wasn't a way to -- strike that.

25 Without the app developer adding that code,

1 there wasn't something already inherent in the operating
2 system itself, obviously, to enforce the same exact
3 behavior described here.

4 Fair?

5 A There may be a misinterpretation of what this
6 code is attempting to do.

7 Q Maybe -- strike that.

8 We could go to the next slide there, 118 -- or
9 actually, let's go to -- by the way, was -- on 117, is
10 that sample code, code that you were recommending for app
11 developers to add to their apps? Yes or no?

12 A Yes.

13 Q If we go to 118, was that code there on
14 Slide 118 code that you were suggesting or recommending
15 that app developers add to their app?

16 A In some cases, yes.

17 Q And if we -- if we go to 120, here there's no
18 sample code, but the last bullet point on the slide says,
19 "Consider giving users options for battery usage like
20 update intervals and check the no background data flag."

21 Do you see that?

22 A I do.

23 Q And that's a, to use your language from earlier
24 today, a recommendation to the app developers at this
25 time; correct?

1 A Yes.

2 Q And based on your earlier testimony that
3 Network Policy Manager was developed for the first time
4 in 2011, that was not developed yet as of the date of
5 this presentation; correct?

6 A That's accurate, yes.

7 Q And Network Policy Manager, we just confirmed
8 this a few minutes ago, had the actual code in the OS to
9 actually enforce the network policies, including blocking
10 access requests by background apps under certain
11 conditions.

12 Do you recall that?

13 A I do recall that, yes.

14 Q And at no time during this presentation,
15 obviously, did you tell the third-party developers, hey,
16 look, at Google, we're developing Network Policy Manager;
17 fair?

18 MR. YANG: Object to form. Object as beyond
19 the scope.

20 THE WITNESS: We did not tell developers.

21 BY MR. MIRZAIE:

22 Q Even without referring to Network Policy
23 Manager specifically, you never told the developers when
24 you were giving this presentation that -- or any time in
25 2009, for that matter, that you're developing code to

1 actually enforce the network policies within the OS
2 itself as opposed to some of these recommendations for
3 third-party app developers to add code; fair?

4 A That's an accurate statement, yes.

5 Q So I think I understand the presentation
6 better.

7 You were -- the recommendation wasn't for
8 Google to actually add code to the operating system to
9 control application requests to use the internet under
10 certain conditions and to enforce a policy whereby those
11 requests can be rejected under certain conditions.

12 You were going into a different direction, to
13 recommend the app developers add code themselves to
14 listen to broadcast intents and things like
15 that; correct?

16 MR. SCHMIDT: Objection. Form.

17 MR. YANG: Same objection.

18 THE WITNESS: I would say that's a reasonably
19 accurate summary.

20 BY MR. MIRZAIE:

21 Q And Network Policy Manager, that wasn't a small
22 undertaking. That took a large number of hours and lines
23 of code to achieve.

24 Fair?

25 A Yes. That's accurate.

1 Q If you had to grossly estimate how many lines
2 of code, you know, what would you fairly say it involved?

3 A Several thousand.

4 Q About how many, I guess, man hours would you
5 say that involved?

6 MR. YANG: Object to form. Object as beyond
7 the scope.

8 THE WITNESS: I would characterize between the
9 total number of people, one person a year.

10 BY MR. MIRZAIE:

11 Q Would your estimates be similar, kind of in the
12 same ballpark if I were to ask how much -- how many lines
13 of code or time was involved in adding doze mode?

14 MR. YANG: Object to form. Object as beyond
15 the scope.

16 THE WITNESS: We don't know any details of all
17 of the code that was changed to implement those features.
18 Unfortunately, I can't -- I don't think I could offer an
19 accurate estimate.

20 BY MR. MIRZAIE:

21 Q Would you have the same answer if the question
22 were about battery manager -- excuse me -- battery saver?

23 MR. YANG: Same objections.

24 THE WITNESS: I would have the same answer.
25 Without the familiarity of the code, I couldn't offer an

1 accurate estimate.

2 BY MR. MIRZAIE:

3 Q Would you have the same answer if the question
4 were about data saver or app standby?

5 A I would the have the same answer for app
6 standby. I have a better understanding of data saver.

7 Just to clarify, what is -- what is your
8 question, then, related to data saver?

9 Q How many lines of code did your team have to
10 add to create data saver?

11 MR. YANG: Object to form. Object as to beyond
12 the scope.

13 THE WITNESS: I would broadly -- I would
14 estimate under a thousand for data saver.

15 BY MR. MIRZAIE:

16 Q And how many man hours was needed for that,
17 roughly?

18 A As I wasn't directly involved in the writing of
19 the code, I don't think I could offer an accurate
20 estimate.

21 Q When you and your team decided to go in the
22 Network Policy Manager direction -- strike that.

23 Are you aware of any code pre-Ice Cream
24 Sandwich that would sitting here today -- strike that.
25 Let me start over.

1 Sitting here today, are you aware of any code
2 pre-Ice Cream Sandwich where the operating system
3 would -- actually, strike that. Never mind.

4 If we could go back to your presentation.

5 A Which Bates number?

6 Q Good question. 118.

7 A Okay.

8 Q Actually, never mind. Strike that.

9 MR. MIRZAIE: I hate to do this, but can we
10 have like a three-minute break? I don't have much else.
11 I just want to gather my notes so I can make it
12 efficient. It will probably be less than five minutes of
13 questions, if that, but I apologize.

14 THE WITNESS: No problem. It's okay with me.

15 MR. MIRZAIE: Okay. Thank you.

16 THE VIDEOGRAPHER: Thank you. We're off the
17 record.

18 This is the end of Media Unit 7. The time is
19 4:08 p.m.

20 (Break held off the record.)

21 THE VIDEOGRAPHER: We are back on the record.

22 This is the beginning of Media Unit 8. The
23 time is 4:16 p.m.

24 MR. MIRZAIE: Yeah, I actually don't have any
25 further questions at the moment.

1 Thanks, Mr. Sharkey. But I'll reserve some
2 time, if necessary, after my colleague Mr. Schmidt asks
3 you some additional follow-up questions.

4 MR. SCHMIDT: Okay. Well, I hate to do this,
5 but I'm going to need three minutes to consolidate.
6 We'll be efficient. I don't have much, but I'm going to
7 need three minutes, if that's okay.

8 MR. YANG: How much are you estimating?

9 MR. SCHMIDT: Five minutes at most.

10 MR. YANG: All right. Thanks.

11 MR. SCHMIDT: Okay. Thanks.

12 THE VIDEOGRAPHER: Thanks. We're going off the
13 record.

14 This is the end of Media Unit 8. The time is

15 4:17 p.m.

16 (Break held off the record.)

17 THE VIDEOGRAPHER: We're back on the record.

18 This is the beginning of Media Unit 9. The
19 time is 4:23 p.m.

20 EXAMINATION

21 BY MR. SCHMIDT:

22 Q Mr. Sharkey, it's Grant Schmidt again. We are
23 almost done. I have just a few quick questions.

24 I'm going to direct your attention to

25 Exhibit 1, which, again, is the deck that captures your

1 2009 presentation.

2 Are you with me?

3 A Yes.

4 Q Can you see my screen, which is a reference to
5 the Bates number ending in 118?

6 A Yes, I can.

7 Q What does battery state mean in the context of
8 background apps?

9 A In this slide, we were offering developers the
10 ability to inspect the battery state and suggesting that
11 they may decide to defer work if they noticed the battery
12 was low.

13 Q What does network state mean in this context?

14 A I apologize. Did I just use the word "network
15 state," or is that a new term you've just introduced?

16 Q Oh, sorry. You used -- I'm sorry. We were
17 talking about battery state; right?

18 A Yes. Did I misspeak by saying network state?

19 Q No, no. I'm sorry. Let me clarify.

20 I was going to ask you about battery state and
21 network state, and you just defined battery state.

22 A Yes.

23 Q And so now I'm curious, can you also define
24 network state in the context of background apps?

25 A I believe the best definition of network state

1 would be on one of the nearby slides. This -- the code
2 snippet on this slide does not inspect network state.

3 Q What would be the -- to the best of your
4 ability, what would be your definition of network state?

5 A Checking to see the network type, the network
6 subtype, and if it was connected.

7 Q And you just mentioned that Android was
8 suggesting certain things, for example, the deference of
9 work.

10 Why would Android recommend that apps check
11 items such as battery and network state?

12 MR. MIRZAIE: Objection. Form.

13 THE WITNESS: We recommended it so that the
14 users -- the battery on the user's device would last
15 longer.

16 BY MR. SCHMIDT:

17 Q There have been a lot of questions,
18 Mr. Sharkey, throughout the afternoon about enforcement
19 versus other items, whether -- the recommendation
20 suggestions, so I want to ask you a little bit about
21 that.

22 Even after Google started enforcing certain
23 items related to background and foreground, is it true
24 that Google still wanted developers to develop their own
25 code?

1 MR. MIRZAIE: Objection. Form.

2 THE WITNESS: Yes.

3 BY MR. SCHMIDT:

4 Q And so separate from whether Google was working
5 on its own to set up enforcement, is it true that the
6 vision from your perspective is that these developers
7 continue to use the tools from Android to follow these
8 best practices that we've discussed today?

9 MR. MIRZAIE: Objection. Form.

10 THE WITNESS: Yes. That's accurate. We would
11 both need to continue working together.

12 BY MR. SCHMIDT:

13 Q I'm going to ask it one additional way for
14 clarity.

15 While Google was working on the enforcement
16 piece, what was its expectations or desires of the work
17 of the developers in the context of background and
18 foreground apps?

19 MR. MIRZAIE: Objection. Form.

20 THE WITNESS: Our expectation was to continue
21 encouraging to developers to follow these best practices.

22 MR. SCHMIDT: One second. Sorry, one second.

23 All right. We will pass the witness.

24 Mr. Sharkey, thank you, again, for your time all day.

25 ///

EXAMINATION

BY MR. MIRZAIE:

Q Mr. Sharkey, you got a lot of questions right now about Google's desires and expectations and recommendations.

Do you recall that?

A Yes.

Q I think your video is frozen.

Can you repeat your answer?

A My answer was yes.

Q Okay. Network Policy Manager was the first file we viewed today with the word "policy" right in the name; correct?

A Yes.

Q That was actually coded into -- just quoting from your testimony earlier today -- into the operating system and used by the operating system itself; correct?

MR. SCHMIDT: Object to form.

THE WITNESS: Could you repeat the question?

BY MR. MIRZAIE:

Q Yes.

Network Policy Manager was code that was added to the Android operating system itself; correct?

A Yes.

Q Starting in 2011; correct?

1 A Yes.

2 Q And it could enforce actual policies like the
3 blocking of access requests by third-party developers, to
4 quote your testimony from earlier today.

5 Fair?

6 A Yes.

7 Q One other just point of clarification. I think
8 this is just -- I just have my notes wrong. But earlier
9 today when Mr. Schmidt was asking you a related question
10 in the morning, he asked, in the context of background
11 data setting, if a cell phone is on mobile internet, does
12 this code provide certain instructions as it relates to
13 background data.

14 And the answer I have in my notes is: My best
15 understanding of the background data setting is that it
16 is agnostic to the background type.

17 I think you actually said network type; is that
18 correct?

19 MR. YANG: Object to form.

20 MR. SCHMIDT: Same objection.

21 THE WITNESS: Network type is a -- that's a
22 word -- that's an accurate description.

23 BY MR. MIRZAIE:

24 Q Okay. So your best understanding -- strike
25 that.

1 So I think the -- my notes on just the realtime
2 are wrong.

3 Your best understanding of the background data
4 setting is that it is agnostic to network type; correct?

5 A Yes, that's a correct statement.

6 MR. MIRZAIE: Okay. Thank you. I have no
7 further questions.

8 MR. SCHMIDT: Okay. One second.

9 All right. We'll pass the witness. Thank you,
10 again.

11 MR. YANG: I have a couple more follow-up
12 myself. It won't be long. We don't have to go off the
13 record. I can just get into it.

14 MR. MIRZAIE: Okay.

15 EXAMINATION

16 BY MR. YANG:

17 Q This is Lance Yang, and I have a few questions
18 for you, Mr. Sharkey. Thank you for your time today.

19 Earlier, do you recall being asked about a 2009
20 presentation where you taught developers how to use the
21 tools in Android to save power in certain conditions?

22 MR. MIRZAIE: Objection. Form. Leading as
23 well.

24 THE WITNESS: Yes.

25 ///

1 BY MR. YANG:

2 Q Now, how did you come up with the advice and
3 the recommendations you gave to developers that day?

4 A Through close conversations with first-party
5 app developers at Google.

6 Q By "first-party app developers," what do you
7 mean?

8 A So some examples would be the Google Maps team
9 and the Gmail team.

10 Q So first-party apps refers to applications that
11 Google itself had designed for the Android operating
12 system; is that correct?

13 A Yes.

14 Q Okay. So by the time of your 2009
15 presentation, had Google applications already been using
16 the best practices that you had presented in that 2009
17 presentation?

18 A Many of them were, yes.

19 MR. YANG: Thank you. No more questions from
20 me.

21 THE VIDEOGRAPHER: May I go off the record for
22 the day, Counsel?

23 MR. MIRZAIE: Can we take a one-minute break?

24 THE VIDEOGRAPHER: Sure thing.

25 MR. MIRZAIE: I might have some questions.

1 THE VIDEOGRAPHER: Thank you. We're going off
2 the record.

3 This is the end of Media Unit 9. The time is
4 4:34 p.m.

5 (Break held off the record.)

6 THE VIDEOGRAPHER: We are on the record.

7 This is the beginning of Media Unit 10. The
8 time is 4:38 p.m.

9 EXAMINATION

10 BY MR. MIRZAIE:

11 Q Okay. Mr. Sharkey, your counsel asked you a
12 question about, I think, Android apps. And you
13 referenced, I think, Google Maps; is that right?

14 A Yes.

15 Q And did those rely on the hidden API that you
16 referred to earlier today rather than the public one?

17 A No. Those applications are limited to, only
18 use public APIs.

19 Q Okay. And the Google -- so Google Maps, are
20 you familiar with that app?

21 A Yes.

22 Q You didn't work on the code for that,
23 though; correct?

24 A That's correct.

25 Q Certain Google apps aren't open

1 source; correct?

2 A That's correct.

3 Q Like which ones?

4 MR. YANG: Object to form. Object as beyond
5 the scope.

6 THE WITNESS: I would say there are many Google
7 apps -- Android apps that remain closed source.

8 BY MR. MIRZAIE:

9 Q Is Google Maps one of them?

10 A To the best of my knowledge, yes.

11 Q Now, the recommendations in your IO
12 presentation, we've talked about that throughout the day.

13 Do you recall, you know, that topic?

14 A Yes.

15 Q By the way, before I switch to that, Gmail, is
16 that all open source?

17 MR. YANG: Object to form. Object as beyond
18 the scope.

19 THE WITNESS: To the best of my knowledge --

20 BY MR. MIRZAIE:

21 Q Go ahead.

22 A To the best of my knowledge, Gmail remains
23 closed source.

24 Q Thank you.

25 Okay. So back to your -- the recommendations

1 you were making to third-party app developers in your IO
2 presentation.

3 Do you recall that topic?

4 A Actually, if I may pause and return to the
5 previous question. I believe I'm aware that certain
6 parts of the Gmail application were open sourced over
7 time after the Cupcake release.

8 Q Okay. So before 2011, you're not aware of
9 those apps being open source; correct?

10 A That's correct.

11 MR. YANG: Object to form. Object as beyond
12 the scope.

13 MR. MIRZAIE: Beyond the scope even though you
14 just asked about those apps?

15 MR. YANG: Whether or not they're open source
16 or closed source doesn't make them within the scope of
17 the deposition topics on which he's designated simply
18 because I asked about the software.

19 MR. MIRZAIE: All right.

20 BY MR. MIRZAIE:

21 Q So back to the question and the topic I was
22 asking about previously: Your IO presentation that we've
23 been discussing today and the recommendations or best
24 practices that were suggested, do you recall that topic,
25 to third-party app developers?

1 A Yes.

2 Q And your counsel just asked you about
3 first-party app developers using those recommendations.

4 Do you recall that?

5 A I would summarize by saying those best
6 practices for third-party developers were informed by our
7 experiences in talking with first-party developers.

8 Q Got it.

9 So is it true -- strike that.

10 I think your answer from earlier today was --
11 let me read the question right before the last break.

12 "So by the time of your 2009 presentation, had
13 Google applications already been using the best practices
14 that you had presented in that 2009 presentation?"

15 Your answer: "Many of them were, yes."

16 So were they using the exact recommendation in
17 your presentation, or was your presentation informed by
18 other recommendations that they were using?

19 Just trying to clarify that.

20 MR. YANG: Sorry.

21 Object to form.

22 THE WITNESS: I would say broadly within
23 Google, these ideas circulated as first practices amongst
24 first-party developers, and then we formalized in sharing
25 them with third-party developers as part of this

1 presentation.

2 BY MR. MIRZAIE:

3 Q And part of the best practice was to listen to
4 the get background data setting; correct?

5 A Yes.

6 Q And if an app listens to that setting -- I
7 think according to your testimony earlier today, when an
8 app is in the background, it would not make an access
9 request to begin with -- strike that.

10 When the app is in the background, it would
11 know to -- that it shouldn't use the internet service; is
12 that correct?

13 A Applications would choose to defer work until
14 the user went and manually refreshed an application, as
15 one example.

16 Q Okay. So the application would defer the
17 request to use the internet according to the
18 recommendation in the IO presentation; correct? And your
19 testimony here today; correct?

20 A Some of the deferrals of first-party apps, that
21 behavior predates the presentation in 2009.

22 Q Sure. That wasn't my question.

23 My question was -- well, let me ask this: The
24 behavior of first-party apps that you discussed with your
25 counsel right before the break, that behavior, just to go

1 one step further, would be for those apps to defer
2 requests to use the internet services; correct?

3 Do I understand your testimony correctly?

4 A Deferring is one choice. Because there are
5 many apps, they would each decide how to implement -- how
6 to implement the policy -- the request that the user had
7 made.

8 Q Are you aware, sitting here today, of other
9 specific choices that were actually implemented? And if
10 so, can you give us the app and the code number, or is
11 that the one you remember sitting here today?

12 MR. YANG: Sorry.

13 Object to form.

14 THE WITNESS: The two that I've mentioned
15 already, Google Maps, Gmail, and I believe also Google
16 Calendar is one that I recall respecting various flags
17 and using -- using these to improve battery life -- using
18 these best practices to improve their battery life.

19 BY MR. MIRZAIE:

20 Q Again, just to go one step further, the best
21 practices would be, if I understand correctly, to defer
22 making the request to use the internet service
23 activity -- the app would defer making that
24 request; correct?

25 A In the case of Calendar and Gmail, I believe it

1 would defer the request until the user went and manually
2 requested a refresh in launching -- in launching the
3 application.

4 Q Is there some different answer you would give
5 for Maps or something?

6 A Maps' best practice that I'm aware of relates
7 to a different Bates number in this slide deck that we
8 didn't discuss today.

9 Q What's that?

10 While you're looking for that, Google Calendar,
11 in 2009, that wasn't -- that also was not entirely open
12 source; correct?

13 MR. YANG: Object to form. Object as beyond
14 the scope.

15 THE WITNESS: I do not recall.

16 BY MR. MIRZAIE:

17 Q Okay. Back to the slide that you referenced a
18 moment ago for Google Maps.

19 MR. YANG: Bates Number 110.

20 THE WITNESS: Bates Number 110. Okay.

21 BY MR. MIRZAIE:

22 Q And this is referring to floating-point math?

23 A That's accurate, yes.

24 Q Okay. For foreground apps; correct?

25 A It has no -- no reference -- it doesn't -- the

1 title of the slide says "Foreground Apps," yes.

2 Q And then, "Caching values when doing DPI work
3 with DisplayMetrics"; right?

4 A Correct. The Maps would just be the first
5 item.

6 Q What's DPI work? Remind me.

7 A DPI is dots per inch.

8 Q Okay.

9 A It's -- it's related to the resolution of the
10 display -- the screen display.

11 MR. MIRZAIE: Okay. I have no further
12 questions.

13 THE VIDEOGRAPHER: Any other questions,
14 Counsel?

15 MR. SCHMIDT: Nothing here.

16 We just need to state some confidentiality
17 issues on the record. I think they are more so for
18 Lance.

19 But no more questions from me. Thank you,
20 again, Mr. Sharkey, for your time.

21 MR. MIRZAIE: Thank you, Mr. Sharkey.

22 MR. YANG: Yeah. No questions from me either.

23 Let's designate the transcript as confidential,
24 attorneys' eyes only.

25 THE VIDEOGRAPHER: Thank you.

1 May I go off the record for the day, then,
2 Counsel?

3 MR. MIRZAIE: Yes.

4 MR. YANG: Yes.

5 MR. SCHMIDT: Yes.

6 THE VIDEOGRAPHER: Thank you.

7 We are off the record at 4:49 p.m. Mountain
8 Time, and this concludes today's testimony given by
9 Jeff Sharkey, a Google corp. rep.

10 The total number of media used was ten and will
11 be retained by Veritext Legal Solutions.

12 (At 4:49 p.m., the deposition of
13 JEFF SHARKEY was adjourned.)

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DECLARATION UNDER PENALTY OF PERJURY

I, JEFF SHARKEY, do hereby certify under penalty of perjury that I have reviewed the foregoing transcript of my deposition taken on January 23, 2024; that I have made such corrections as appear noted herein in ink; that my testimony as contained herein, as corrected, is true and correct.

DATED this ____ day of _____,
20____, at _____, California.

JEFF SHARKEY

REPORTER'S CERTIFICATION

I, Desiree Cooks, Certified Shorthand Reporter in
and for the State of California, do hereby certify:

That the foregoing witness was by me duly sworn;
that the deposition was then taken before me at the time
and place herein set forth; that the testimony and
proceedings were reported stenographically by me and
later transcribed into typewriting under my direction;
that the foregoing is a true record of the testimony and
proceedings taken at that time.

Further, that if the foregoing pertains to the
original transcript of a deposition in a federal case,
before completion of the proceedings, review of the
transcript [] was [] was not requested.

IN WITNESS WHEREOF, I have subscribed my name on
this date: January 31, 2024



Desiree Cooks, CSR No. 14075

1 Headwater Research, LLC v. Samsung Electronics Co., Ltd, Et Al.

2 Jeff Sharkey , Google Corp Rep Job No. 6428176

3 E R R A T A S H E E T

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24 Jeff Sharkey , Google Corp Rep

Date

25

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Federal Rules of Civil Procedure

Rule 30

(e) Review By the Witness; Changes.

(1) Review; Statement of Changes. On request by the deponent or a party before the deposition is completed, the deponent must be allowed 30 days after being notified by the officer that the transcript or recording is available in which:

(A) to review the transcript or recording; and

(B) if there are changes in form or substance, to sign a statement listing the changes and the reasons for making them.

(2) Changes Indicated in the Officer's Certificate. The officer must note in the certificate prescribed by Rule 30(f)(1) whether a review was requested and, if so, must attach any changes the deponent makes during the 30-day period.

DISCLAIMER: THE FOREGOING FEDERAL PROCEDURE RULES ARE PROVIDED FOR INFORMATIONAL PURPOSES ONLY.

THE ABOVE RULES ARE CURRENT AS OF APRIL 1, 2019. PLEASE REFER TO THE APPLICABLE FEDERAL RULES OF CIVIL PROCEDURE FOR UP-TO-DATE INFORMATION.

VERITEXT LEGAL SOLUTIONS

COMPANY CERTIFICATE AND DISCLOSURE STATEMENT

Veritext Legal Solutions represents that the foregoing transcript is a true, correct and complete transcript of the colloquies, questions and answers as submitted by the court reporter. Veritext Legal Solutions further represents that the attached exhibits, if any, are true, correct and complete documents as submitted by the court reporter and/or attorneys in relation to this deposition and that the documents were processed in accordance with our litigation support and production standards.

Veritext Legal Solutions is committed to maintaining the confidentiality of client and witness information, in accordance with the regulations promulgated under the Health Insurance Portability and Accountability Act (HIPAA), as amended with respect to protected health information and the Gramm-Leach-Bliley Act, as amended, with respect to Personally Identifiable Information (PII). Physical transcripts and exhibits are managed under strict facility and personnel access controls. Electronic files of documents are stored in encrypted form and are transmitted in an encrypted

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